

	<u>PE</u>						
<u>Year</u> group	Invasion games	Striking and fielding	Net and wall	Athletic movement	On-going PE knowledge and understanding		
R 1	 Mount stairs, steps or climbing equi Walk downstairs, two feet to each s Run skilfully and negotiate space sur Stand momentarily on one foot whe Catch a large ball Show good control and co-ordinatio Move confidently in a range of ways 	ep while carrying a small object cessfully, adjusting speed or direction to avoid n shown n in large and small movements, safely negotiating space	l obstacles				
1	 Basic ball skills (dribbling, passing and shooting) Hand to eye coordination Point scoring games Hockey, basketball and football 	Basic catching skills – gross motor skills Hand to eye coordination Introduction of rolling, bowling and throwing Simple understanding of 1x1 striking and fielding game Cricket and rounders (including kick rounders)	Begin to work on basic tennis skills e.g. bouncing and catching Develop tennis ball skills Stance and appropriate movement (ready position and side steps) 1 v1 wall games (1 touch) Begin to understand net and wall games	Gross motor skills Fundamentals of controlled movements through running, throwing and jumping	Fundamental of movements – understanding the basics of health and fitness Recognise and describe how their bodies feel during different activities e.g. I am hot Discuss what a warm up and cool down does to the body		
2	Understand purpose of warm up, cool down and exercise Coordination with increasing fluidity Basic ball skills with more control Hand to eye coordination Point scoring games Hockey, basketball and football	Consolidation of catching skills Hand to eye coordination Consolidation of rolling, bowling, throwing and catching Improved understanding of 1x2 striking and fielding game Cricket and rounders (including kick rounders)	Continue to work on basic tennis skills Further develop tennis ball skill especially hand to eye coordination Develop bouncing and catching with more control Introduction to racket skills Stance and appropriate movement (ready position and side steps) 1 v1 wall games (1 touch, no bounce pat ball Show understanding net and wall games	Developed gross motor skills Improved coordination when running, throwing and jumping Introduction of measuring distance e.g. using nonstandard units of measure to calculate distance jumped	Fundamental of movements - understanding the basics of health and fitness Recognise and describe how their bodies feel during different activities in more detail e.g. my heart is beating fast Show developed understanding of what a warm up and cool down does to the body		
3	Select and use appropriate skills previously taught in KS1 Increase coordination in relation to movement Demonstrate dynamic movement and increased ball skills e.g. fluid dribbling and ball control Hand to eye coordination Point scoring games introducing basic tactics and strategy Hockey, basketball and football	Show improved hand to eye coordination through catching skills Introduce the roles of fielders, batters (striking) and bowlers Improved understanding of 2x2 striking and fielding games (mini rounders games) Introduction and use of a cricket bat Cricket and rounders (including kick rounders)	Use known tennis ball skills including hand to eye coordination, bouncing and catching Racket skills Intro to different strokes (forehand, volley and backhand) Show good stance and appropriate movement (ready position and side steps) 1 v1 net and wall game Show understanding and discuss a range of net and wall games	Improved coordination Understanding of how the body functions when running, throwing and jumping Introduction of measuring distance e.g. using nonstandard and standard units of measure to calculate distance jumped Demonstrate smoother movement with control at higher speeds	Fundamental of movements — understand health and fitness including purpose of warm up, cool down and exercise and the impact it has on the body Comprehension of rules of the games e.g. understand the concept of shooting and scoring in basketball		



4	•	Select and use appropriate skills and equipment Consolidate existing skills, perform actions and skills with more consistent control and quality Start to identify what makes effective performance Introduction of small sided games Increase coordination in relation to movement Demonstrate dynamic movement and increased ball skills e.g. fluid dribbling, passing, shooting and ball control Developing the understanding of defending and attacking Point scoring games consolidate basic tactics and strategy Hockey, basketball and football	co thi Im of bo sit Ta Pa fie ga Ba ga scc Im cri Cri kic	how improved hand to eye coordination through catching and browing skills in the roles of fielders, batters (striking) and owlers and apply in game tuations ake on each role within a game articipate in 3x3 striking and elding games (mini rounders ames) asic tactics and strategies in a ame situation including point coring games in proved use of equipment e.g. ricket bat ricket and rounders (including ick rounders)	•	Use known tennis ball skills including hand to eye co- ordination, bouncing and catching and develop using equipment Continue to work on racket skills Further develop better technique of strokes (forehand, volley, backhand and serve) Show understanding and discuss a range of net and wall games. Beginning to explore the rules of different games	•	Improved coordination Understanding of how the body functions when running, throwing and jumping Introduction of measuring distance e.g. using nonstandard and standard units of measure to calculate distance jumped Identify quality running, throwing and jumping Demonstrate smoother movement with control at higher speed Focus on smooth techniques	•	Fundamental of movements – understand health and fitness including purpose of warm up, cool down and exercise and the impact it has on the body Start to evaluate own performance Comprehension of rules of the games e.g. understand the role of the attacker and defender in basketball
5	•	Choose and combine skills more fluently Choose and apply a range of strategies and tactics in relation to small sided games Consolidate core skills e.g. dribbling, passing, shooting and apply in game situations Working towards 4 x 4 sided games Hockey, basketball and football	flu Ur ba ap on Pa ind De ag scc Co cri	hoose and combine skills more uently inderstanding the roles of fielders, atters (striking) and bowlers and pply in game situations and take in each role within a game articipate in a small sided game including point scoring eveloped tactics and strategies in game situation including point coring games ontrolled use of equipment e.g. ricket bat ricket and rounders (including ick rounders)	•	Use known tennis ball skills including hand to eye co- ordination, bouncing and catching and develop using equipment Continue to work on racket skills and focus on technique of different strokes (forehand, volley, backhand and serve) Apply tactics and strategies to 1 v1 and 2v2 net and wall games Assess work Show understanding and discuss a range of net and wall games. Explain how rules of different games are similar and different	•	Improved coordination Understanding of how the body functions when running, throwing and jumping and analyse body movements Measure distances e.g. using nonstandard and standard units of measure to calculate distance jumped in a competitive context Identify quality running, throwing and jumping Demonstrate quality movements with control at higher speed Focus on improved techniques	•	Explain deeply the importance of preparing for physical activity and the effects it has on the body e.g. connection of nutrition and exercise Develop their ability to evaluate their own work and their peers e.g. demonstrations, WWW – what went well, EBI – even better ifs Comprehension of rules of the games e.g. understand how you can travel with the ball during basketball
6	•	Choose and combine skills more fluently Choose and apply a range of strategies and tactics in relation to small sided games e.g. keeping possession, when to defend, when to attack Consolidate core skills e.g. dribbling, passing, shooting and apply in game situations Play 4 x 4 sided games and take on different roles Hockey, basketball and football	flu Sh thi (st ga roi Pla inc co De a g Co eq Cri	hoose and combine skills more uently how developed understanding he roles of fielders, batters striking) and bowlers and apply in ame situations and take on each ole within a game successfully lay in a small sided game actuding point scoring in a competitive context eveloped tactics and strategies in game situation ontrolled and safe use of quipment e.g. cricket bat ricket and rounders (including ick rounders)	•	Use known tennis ball skills including hand to eye co- ordination, bouncing and catching and develop using equipment Continue to work on racket skills and focus on technique of different strokes (forehand, volley, backhand and serve) Select correct shots Apply tactics and strategies to 1 v1 and 2v2 net and wall games Show understanding and discuss a range of net and wall games. Explain how rules of different games are similar and different	•	Understanding of how the body functions when running, throwing and jumping and analyse body movements Measure distances choosing appropriate units of measure in a competitive context Identify quality running, throwing and jumping and Demonstrate quality movements with control at higher speed Focus on improved techniques Record skills and evaluate findings e.g. using an ipad	•	Explain deeply the importance of preparing for physical activity and the effects it has on the body e.g. connection of nutrition and exercise Develop their ability to evaluate their own work and their peers e.g. demonstrations, WWW – what went well, EBI – even better ifs, suggest ways of improving Self-analyse movement and compare to others Comprehension of rules of the games e.g. understand how you can travel with the ball during basketball and compare this to another known game



Apply tactics and strategies in	
game situations	
Analyse work and assess others	
Create wall games with rules and	
point scoring	



		PE		
Year group	<u>Gymnastics</u>	<u>Dance</u>	<u>Multi-skills</u>	Fitness for KS1 & Outdoor and adventure for KS2
1	 To explore movement actions Travel in different directions Link moves together while travelling, aiming to change level, speed and direction To explore gymnastic actions and shapes Explore rolling movements Travelling methods and shapes To explore travelling on benches Travel with a focus on changing direction and level To choose and use simple compositional ideas by creating and performing sequences Use a variety of small equipment to perform a travelling sequence, using all of the skills learned 	 To change direction during travelling moves Start to link moves together Start to move in time to the music Develop gesture and ways of travelling Listen beats in the music and begin to move in time to the music, travelling, gesturing and jumping Begin to explore basic body patterns and movements to music Perform dance moves that flow smoothly from one to the next. Dance to beats of four or eight. Use gesture as an image in dance Perform a dance in time to music and with fluency 	Perform balances using a number of different parts of the body Run on the balls of the feet, concentrating on coordination, not speed Co-ordinate the upper and lower body together Move with greater precision and control. Use timing to aim, stop and guide an object Aim a variety of balls and equipment accurately Quickly change direction whilst running, with control and fluency Use controlled movement to travel in different ways Use agility, balance and co-ordination when performing activities To practise ABC (agility, balance and co-ordination) at circuit stations To travel in different directions (side to side, up and down) with control and fluency To travel in different ways, showing clear transitions between movements To aim a variety of balls and equipment accurately To time running to stop or intercept the path of a ball To combine a number of co-ordination drills, using upper and lower body movements	To demonstrate the correct technique for activities To improve on scores Develop agility and co-ordination Perform simple patterns of movement Understand the importance of using the arms when running Run quickly in a relay activity, aiming to improve speed Perform a skipping circuit with knowledge and understanding Perform using simple movement patterns Use techniques already learned to improve performance
2	 To explore movement actions with control and link them together with flow Travel in different directions at different speeds and levels. Link three moves together while travelling, aiming to change level, speed and direction Link isolated moves and shapes when travelling Explore rolling movements as a way of travelling Explore travelling to move along, over, around onto and off a bench Travel with a focus on changing direction and level, using small equipment To repeat and link combinations of gymnastic actions To link combinations of movements and shapes with control 	To link travelling moves that change direction and level To use a variety of moves Move in time to the music. Understand beats in the music, moving in time to the music, travelling, gesturing and jumping in a variety of different ways Explore basic body patterns and movements to music Dance to beats of four or eight Use gesture as an image in dance To use a variety of moves that change speed and direction Perform dance moves that flow smoothly from one to the next To link together dance moves with gestures and changing direction in time to music	To explore static balancing To understand concepts of bases Learn about a stable base and losing balance To combine a number of co-ordination drills, using upper and lower body movements Move the body in a variety of ways To aim a variety of balls and equipment accurately Know how to throw a ball at the right speed and strength To travel in different ways, showing clear transitions between movements Be able to copy a partner and change speed and direction To maintain balance when changing direction Explore different ways of twisting and turning To use skills learned in a game Play fairly and understand the rules of a game	To demonstrate the correct technique for activities Develop agility and co-ordination Perform simple patterns of movement Complete a running circuit Demonstrate good technique while skipping Observe and comment on others' performance Master basic movements, as well as developing balance, agility and co-ordination Perform using simple movement patterns Hoop skills that will aid core strength and balance Develop hand—eye co-ordination Master basic movements, as well as develop balance, agility and co-ordination Perform using simple movement patterns



3	 To explore jumping techniques Be able to jump with a stable, safe landing Try different ways of jumping Be able to land safely when jumping from a bench. Use other skills learned to vary jumps To work with a partner or a small group to create a sequence that develops jumping skills Use the skills learned to work as a group to create complex shapes at different levels To improve the ability to choose appropriate actions when creating a sequence of gymnastic movements Use a different stimulus to create a sequence Use some skills learned in previous lessons to develop a sequence Co-operate in partners Use all skills learned in previous lessons to develop a sequence 	To explore dance movements from a range of diverse cultures Count beats and change direction while dancing Keep count and tempo while dancing. Develop dance steps with clarity and rhythm, using own ideas To perform a dance with rhythm and expression Learn new different steps and start to develop them Maintain a consistent tempo throughout the dance, using counting Learn how to tell a story using dance Develop precision of movement To work co-operatively with partners to create a dance piece to perform in front of others with confidence	To change and maintain centre of balance Change the centre of balance to different parts of the body To develop co-ordination whilst moving an object Use hand-eye co-ordination to keep control of an object To demonstrate agility by being able to twist and turn and change direction Use agility, stopping and turning in a game To practise co-ordination and moving with others To observe and be aware of others' speed and try to match it To use co-ordination skills to move an object Use hand-eye co-ordination to balance, carry and travel with an object To use all ABC skills learned so far, to the best of your ability Focus and concentrate on the skills learned and use them effectively	Follow simple directions and marked routes on the school site Negotiate simple obstacles Repeat routes, identify alternative routs Use pictorial and diagrammatic map references Use basic compass directions i.e. N, S, E and W Use familiar signs, keys and symbols Set a simple map Estimate time and distances Observe daily weather changes Recognise and describe features of the environments
4	To explore jumping techniques and link them with other gymnastic actions To explore jumping techniques and to link them with other gymnastic actions. Explore a variety of jumps Link jumps into sequences Use all skills learned in previous lessons to develop a sequence To improve the ability to choose appropriate actions when creating a sequence of gymnastic movements to music	To explore dance movements from a range of diverse cultures and create patterns of movement Count beats (a variety of different beats per bar) and change direction at the appropriate time Develop dance steps with clarity and rhythm, using own and peer's ideas To perform a dance with rhythm and expression Learn new different steps, develop and amend them accordingly Maintain a consistent tempo throughout the dance Learn how to tell a story using dance reflecting the given cultural background using gestures and step patterns with fluency To work co-operatively with a group to create a dance piece to perform in front of others with confidence.	To complete a range of circuit-based activities Learn new moves and perform them with good technique and balance Develop agility and co-ordination Perform more complex patterns of movement Demonstrate the correct technique for activities Include previously learnt circuit moves e.g. skipping, running stations	Follow simple directions and marked routes on the school site Negotiate simple obstacles Repeat routes, identify alternative routs Use pictorial and diagrammatic map references Use basic compass directions i.e. N, S, E and W Use familiar signs, keys and symbols Set a simple map Estimate time and distances Observe daily weather changes Recognise and describe features of the environments
5	 To identify and practise gymnastic shapes and balances To use and refine the following skills: flexibility, strength and balance To identify and practise symmetrical and asymmetrical body shapes To construct sequences using balancing and linking movements To develop skills for movement, including rolling and bridging Explore counterbalances and start to incorporate them into movements To complete a sequence of balances and moves in unison with a partner 	To observe, identify and practise the patterns and actions including street dance Begin to learn some street dance moves and devise poses and start to develop into a dance To explore dance patterns and moving to the beat Know how to use expressive movements in dance To work with a partner to create a short dance phrase	To complete a range of circuit-based activities and understand the reason for doing them Demonstrate the correct technique for activities Discover which activities individuals find easy or difficult Develop agility and co-ordination Perform more complex patterns of movement Include previously learnt circuit moves e.g. skipping, plank	Follow simple plans and maps on schools site Use/follow instructional signs, diagrammatic references and simple compass bearings Set map of imagined site including symbols Observe, record and analyse seasonal weather changes Identify hazards associate with extreme weather Use natural and man-made materials to construct shelters and equipment Recognise, use and create symbols Copy combinations and patterns of actions e.g. ways of transporting particular load Describe their own and others' work Compare estimated and actual times



	To develop the skill of critique, including the ability to identify strengths and areas for improvement			Compare own performance with that of others Use observation to improve own performance Assess own and other's work using specific criteria Practise actions and patterns of actions to improve Work constructively
•	To use and refine the following skills: flexibility, strength, balance, power and mental focus To identify and practise symmetrical and asymmetrical body shapes with developed control To construct sequences using balancing and linking movements and develop skills for movement, including rolling, bridging and dynamic movement To use counterbalances and incorporate them into a sequence of movements. To use own and others' bodyweight to balance To perform movements in canon and in unison To complete a sequence of balances and moves in canon with a partner or group To make up longer sequences and perform them with fluency and clarity of movement To develop the skill of critique, including the ability to identify strengths and areas for improvement	 To observe, identify and practise the patterns and actions including street dance Learn more complex street dance moves and devise poses and develop into a dance To demonstrate an awareness of the music's rhythm and phrasing when improvising Confidently use expressive movements in dance To work with a partner or small group to create a different dance phrases of different lengths To work as a group and co-operate to adapt two routines and put them together 	 To complete and compile a range of circuit-based activities and understand the reason for doing them Include previously learnt circuit moves e.g. skipping, plank, burpee, triceps dips Choose appropriate equipment e.g. benches, skipping ropes Demonstrate the correct technique for activities Develop agility and co-ordination Perform more complex patterns of movement Learn new circuit moves and perform them with good technique and balance Discover which activities individuals find easy or difficult 	Orienteering, journeying, camping and bivouacking Orientate a map to features within the immediate environment Recognise and use less familiar signs and symbols Use simple grid references and co-ordinates Plan, prepare for and undertake a short journey Use ICT to design, plan and record e.g. design orienteering course Challenge, confidence and Team Building Activities Alone and in pairs and team, take part in activities which involve: Loading and packing Travelling with a load Trusting and supporting others Collaborative problem solving Co-operative and collaborative working with increasing levels of difficulty and complexity

^{*}Year 3 children provided with swimming on a termly basis. Lessons carried on by Kensington Sports Centre by instructors