## RE

Each class will follow the 'Why do we wear different clothes for different occasions?' unit from the EQUALS scheme of work.

### MATHS

Number: place value, multiplication and division, fractions.

Geometry: shape, position and direction.

Measurement: time and money. Statistics.

## ECO

Local food banks.

Biodiversity and food chains in local species and animals.

## PHSE

Each class will follow units from the SCARF scheme of work, focussing on the theme of Health and Well-being'.

## SCIFNCE

Living things and their habitats Golden thread- to be able to care for animals and plants and their habitats

Themes to include:

Identifying animals in their habitat Classifying living things and linking their characteristics

### LOTC

Growing our own food in the school grounds. A visit to a local farm. Visits to local supermarkets. Dewlay cheese factory. Visit an allotment.

## **FNGLISH**

Narrative: Character Descriptions

Non-Fiction: Adverts/

Posters

Poetry: Kennings

## ART AND DT

Art: printing and digital media, Pop Art, artist— Wayne Thiebaud. DT: Biscuits Research, design and make a biscuit product (including packaging).

# Food and Where

# It Comes From

## MUSIC & DRAMA

Music-each class will follow a unit from the Charanga scheme of work. Drama— story-telling (fairytales) and choral singing.

## **GEOGRAPHY**

Focus on different types of Farming (arable and animal farming).
Where does our food come from? Look at produce from different countries. Food in the local community. How does climate affect farming?

Each class will follow units from the Lancashire PE scheme of work, focussing on Athletics and Outdoor Adventurous Activities.

## COMPUTING

Each class will follow the 'Data: Pictograms/charts' and 'Multimedia: Sound & Music' units from the PCA computing scheme of work, alongside online safety.

## **HISTORY**

How has the process of shopping changed throughout time? Compare markets, local shops, supermarkets and online shopping.

The history of farming-how machinery has changed over the years.

