CURRICULUM SUBJECTS OVERVIEW
DESIGN TECHNOLOGY

Learning Pathways	C		C		C		C	
Pathfinders	**Unity in the Community**	**Land Ahoy!**	**Zero to Hero**	**Come Fly With Me! The Arctic Circle**	**Happily Ever After**	**Inter-Nation Media Station**	**Going Wild**	**Light Up the World**
	SDT - Structures	The Pirate Design Challenge	The Gift Task	SDT – Mechanisms - Sliders and Levers 1	The Fairy Design Project	Design Nan's Outfit Task (Textiles)	SDT - Textiles	SDT – Mechanisms - Sliders and Levers 2
Adventurers	**Athens v Sparta**	**Law and Order**	**Cry Freedom**	**Come Fly With Me! Africa**	**That's All Folks!**	**Lightning Speed**	**Picture Our Planet**	**Under The Canopy**
	SDT - Structures	SDT – Mechanisms - Levers and Linkages 1		Food Technology Benin Plaque Task	SDT – Mechanisms - Levers and Linkages 2	The Evil Genius Design Project	SDT - Textiles Weaving Food Technology	The Tribal Child Design Project
Navigators	**Wars of the World**	**You're Not Invited**	**I Have a Dream…**	**Come Fly With Me! America**	**Mission Control**	**A World of Bright Ideas**	**Full of Beans**	**Global Warning**
	SDT - Electronics 1	The soldier design Project	SDT - Textiles	SDT - Structures 1 Dream Catchers Task	The Spaceman Design Project	SDT - Structures 2	SDT - Electronics 2	Board Game Task

Issues

SDT = Skills Development Task