

Art and Design Scheme of Work



This Art Scheme of Work was created using Access Art Primary Curriculum Units. Please click on the links and use your staff login.

When it is a DT half term, continue with [AccessArt Drawing Journey](#)

[The AccessArt Drawing Journey for Children – Ages 5 to 7](#)

[The AccessArt Drawing Journey for Children – Ages 7 to 9](#)

Curriculum links noted for each term

	Autumn Term	Spring Term	Summer Term
Year 1/2 CYCLE A	<u>Spirals</u> Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks.	<u>Simple Printmaking</u> Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing and symmetry.	<u>Making Birds</u> Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2d to 3d to make a bird.
Year 1/2 CYCLE B	<u>Explore & Draw</u> Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills.	<u>Expressive Painting</u> Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental mark making to create abstract still lifes.	<u>Music & Art</u> Explore how we can make art inspired by the sounds we hear. Clay vegetables and fruit
Year 3/4 CYCLE A	<u>Gestural Drawing with Charcoal</u> Making loose, gestural drawings with charcoal, and exploring drama and performance. Seal Surfer Link	<u>Working with Shape and Colour</u> “Painting with Scissors”: Collage and stencil in response to looking at artwork. Anglo Saxon Art	<u>Festival Feasts</u> How might we use food and art to bring us together?
Year 3/4 CYCLE B	<u>Storytelling Through Drawing</u> Explore how artists create sequenced drawings to share and tell stories. Create accordion books or comic strips to retell poetry or prose through drawing. Mayan Masks	<u>Exploring Still Life</u> Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired art work. Fossil Art	<u>Making Animated Drawings</u> Explore how to create simple moving drawings by making paper “puppets” and animate them using tablets. Iron Man Unit Roman Mosaics

<p>Year 5/6</p> <p>CYCLE A</p>	<p><u>Typography & Maps</u></p> <p>Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps.</p>	<p><u>Making Monotypes</u></p> <p>Combine the monotype process with painting and collage to make visual poetry zines.</p>	<p><u>Architecture: Dream Big or Small?</u></p> <p>Explore the responsibilities architects have to design us a better world. Make your own architectural model.</p>
<p>Year 5/6</p> <p>CYCLE B</p>	<p><u>2D Drawing to 3D Making</u></p> <p>Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome.</p>	<p><u>Exploring Identity</u></p> <p>Discover how artists use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait.</p>	<p><u>. Fashion Design</u></p> <p>Explore contemporary fashion designers and create your own 2d or 3d fashion design working to a brief.</p>