Rayner Stephens
HIGH SCHOOL

There is an anomaly with this course as Y10 have dropped one unit

Year 10 iMedia	
Curriculum intent	The aim of the course allows Learners to be introduced to a range of essential (...) client (...) techniques (...) in the creative and digital media, including client brief, time frames, deadlines and preparation techniques (RO81 exam) Learners receive a mixture of practical and theory based lessons that include opportunities for learners to develop their independent learning, collaboration and discussion skills. Through building on the skills and understanding that they have developed in the previous units, learners explore where and why digital graphics are used and the techniques that are involved in their creation. They apply their skills and knowledge in creating digital graphics against a specific brief. (RO82 Digital Graphics)

Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Knowledge	Intro & Exam preparation R081 The aim of this unit is how to plan pre-production effectively including understanding of client requirements and reviewing pre-production briefs.	R087 Creating an Interactive Multimedia Product Coursework This unit will enable learners to understand the basics of interactive multimedia products for the creative and digital media sector.	Continue R087	R084 Comic Coursework This unit will enable learners to understand the basics of comic strip creation. It will enable them to interpret a client brief, use planning and preparation techniques and to create their own comic strip using digital techniques.	Continue R084.	Exam preparation R081 The aim of this unit is how to plan pre-production effectively including understanding of client requirements and reviewing pre-production briefs.

Skills	Key Software Skills: Preproduction, Search Engines , Presentation, Photoshop	Key Software Skills: Search Engines , Presentation, Photoshop	Key Software Skills: Search Engines , Presentation, Photoshop	Key skills: Comic Life Presentation Search engines	Key skills: Comic Life Presentation Search engines	Key skills: Pre-production
Assessments	Teacher Q&A, Learner oracy opportunities Teacher learning analysis based on exam questions and homework and provide feedback the following lesson Peer assessment Self assessment End of unit Teacher assessment. Teacher learning analysis, provide	Teacher Q&A, Learner oracy opportunities Teacher learning analysis based on exam questions and homework and provide feedback the following lesson Peer assessment Self assessment End of unit Teacher assessment. Teacher learning analysis, provide	Teacher Q&A, Learner oracy opportunities Teacher learning analysis based on exam questions and homework and provide feedback the following lesson Peer assessment Self assessment End of unit Teacher assessment. Teacher learning analysis, provide	Teacher Q&A, Learner oracy opportunities Teacher learning analysis based on exam questions and homework and provide feedback the following lesson Peer assessment Self assessment End of unit Teacher assessment. Teacher learning analysis, provide	Teacher Q&A, Learner oracy opportunities Teacher learning analysis based on exam questions and homework and provide feedback the following lesson Peer assessment Self assessment End of unit Teacher assessment. Teacher learning analysis, provide	Teacher Q&A, Learner oracy opportunities Teacher learning analysis based on exam questions and homework and provide feedback the following lesson Peer assessment Self assessment End of unit Teacher assessment. Teacher learning analysis, provide

	feedback the following session.	feedback the following session.	feedback the following session.	feedback the following session.	feedback the following session.	feedback the following session.
Enrichment						