

**Year 10 – GCSE Art and Design**  
**Component 1: 60% Coursework**

<b>Curriculum intent</b>	To enjoy exploring and experimenting with media and to build upon technical skills acquired from previous years and know about the 'Visual Language of Art'. Learning will take inspiration from the world around them and the starting point 'Light and Dark'. Independent coursework, problem solving and critical thinking will be rooted. All learners will continue to explore and experiment with media; including photography and be able to refine work to a particular level/skill. All learners will build upon knowledge, skills and aptitudes linked to the AQA GCSE objectives: Research (A01), Refine (A02), Record (A03), Resolved final piece (A04).					
<b>Term</b>	<b>Autumn 1</b>	<b>Autumn 2</b>	<b>Spring 1</b>	<b>Spring 2</b>	<b>Summer 1</b>	<b>Summer 2</b>
<b>Knowledge</b>	<b><u>Light and Dark</u></b>  <b>Practical</b>  Work will be assessed on the GCSE objectives, A01, A02 and A03 in mini workshops. <ul style="list-style-type: none"> <li>Tools and equipment</li> <li>Drawing with graphite</li> <li>Ink studies and washes</li> <li>Watercolour and resist techniques</li> </ul> <b>Theory</b>  To know about the visual language of art. To know Rod Taylor's universal themes and	<b><u>Light and Dark</u></b>  <b>Practical</b>  Work will be assessed on the GCSE objectives, A01, A02 and A03 in mini workshops. <ul style="list-style-type: none"> <li>Tools and equipment</li> <li>Painting techniques</li> <li>Photography</li> <li>Demonstrating drawing for different purposes with different media independently linked to the starting point light</li> <li>Scale work</li> </ul> <b>Theory</b>  Annotation and how to analyse, evaluate and make connections with a	<b><u>Core Skills</u></b>  <b>Practical</b>  Work will be assessed on the GCSE objectives, A01, A02 and A03 in mini workshops. <ul style="list-style-type: none"> <li>Painting with acrylics colour</li> <li>Editing photography</li> <li>Composition and layout</li> <li>Pastels and papers</li> </ul> <b>Theory</b>  Linked to a range of artefacts; including popular culture past	<b><u>Core Skills</u></b>  <b>Practical</b>  Work will be assessed on the GCSE objectives, A01, A02 and A03 in mini workshops. <ul style="list-style-type: none"> <li>Demonstrating drawing for different purposes with different media independently linked to the starting point light</li> <li>Scale work</li> </ul> <b>Theory</b>  How to analyse, evaluate and make connections	<b><u>Sustained Final Piece</u></b>  <b>Practical</b>  Work will be assessed on the GCSE objectives, A01, A02 and A03 in mini workshops.  To choose a particular way of working liked to a chosen media/artists/art movement.  <b>Theory</b>  To use the formal elements of art and make a final outcome to independent ideas.	<b><u>Sustained Final Piece</u></b>  <b>Practical</b>  Work will be assessed on the GCSE objectives, A01, A02 and A03 in mini workshops.  To choose a particular way of working liked to a chosen media/artists/art movement.  <b>Theory</b>  To know what the formal elements of art are. How they are used to make

	look at the timeline of art.	range of artefacts; including popular culture past and present.	and present. Artworks and artists.	with a range of artefacts; including popular culture past and present.		a piece of artwork.
<b>Skills</b>	Drawing must feature in their evidence for AO3. The value and significance of drawing should be determined by the ways in which it addresses purpose and need rather than the extent to which it demonstrates technical mastery, unless this is the explicit intention.	Drawing must feature in their evidence for AO3. The value and significance of drawing should be determined by the ways in which it addresses purpose and need rather than the extent to which it demonstrates technical mastery, unless this is the explicit intention.	Drawing must feature in their evidence for AO3 from secondary and primary sources.  Painting should feature in their evidence for AO3 and A02 from secondary and primary sources.	Students are required to work in one or more area(s) of fine art, such as: drawing, painting, sculpture, installation, lens-/light-based media, photography and the moving image, printmaking, mixed media, land art.	Students are required to work in one or more area(s) of fine art.  Critical study. Develop ideas through investigations, demonstrating critical understanding of sources. (A01)	Students are required to work in one or more area(s) of fine art.
<b>Assessments</b>	A baseline test on drawing and grid work. Record ideas, observations and insights relevant to intentions as work progresses. (A03)	Colour and media assessments. Refine work by exploring ideas, selecting and experimenting with appropriate media.	Annotation skills and recording ideas, observations and insights relevant to intentions as work progresses. (A03)	Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes. (A02)	Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language. (A04)	An end of term final piece and test to assess key skills and knowledge.
<b>Enrichment</b>	<a href="https://www.bbc.co.uk/bitesize/guides/zc7sfrd/revision/8">https://www.bbc.co.uk/bitesize/guides/zc7sfrd/revision/8</a>	<a href="https://classroom.thenational.academy/subjects-by-year">https://classroom.thenational.academy/subjects-by-year</a>	<a href="https://www.bbc.co.uk/bitesize/guides/zc7sfrd/revision/6">https://www.bbc.co.uk/bitesize/guides/zc7sfrd/revision/6</a>	<a href="https://www.youtube.com/watch?v=DaxL4gYwUrU">https://www.youtube.com/watch?v=DaxL4gYwUrU</a>	Local art exhibitions and links to colleges and further education.	<a href="https://www.bbc.co.uk/bitesize/guides/z8pfci6/revision/1">https://www.bbc.co.uk/bitesize/guides/z8pfci6/revision/1</a>



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