

		Year 11	– Design and Techno	ology			
Curriculum intent	GCSE Design and Technology enables learners to design and make products with creativity and originality, using a range of materials and techniques. Year 11 sees a primary focus on the NEA project in order to maximise returns for learners in this area. Interspersed with this are theory sessions intended to develop knowledge within the 'Core Technical Principles'. These are mostly revision sessions, which are designe into the first third of lessons used for NEA. After the formal submission of NEA in Easter there is a shift to exam preparation and technique.						
Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
Knowledge	Major Project – Working towards a sustainable future (50% of qualification) HT1 Research in answer to brief Specification prior to designing Initial ideas – sketching Ideas cardboard modelling Idea selection and justification Structures Wooden Materials Levers Theory	Major Project – Working towards a sustainable future (50% of qualification) Development modelling 3D CAD development via Sketchup Exploded drawing and parts list Manufacturing plan – Gantt Chart Types of mechanism Product life Cycle Energy generation MCQ 4-6	Major Project – Working towards a sustainable future (50% of qualification) Initial marking and rough cutting of components Shaping and finishing of major elements Manufacture and testing of functional elements Advantages / Dis' of CADCAM Production Aids Dyson Case Study Plastic Materials Mock Feedback and RAMP MCQ 7-9	Major Project – Working towards a sustainable future (50% of qualification) Surface finishes and graphics Final assembly, testing and evaluation Alec Issigonis and the Mini Q's Quality control and assurance MCQ 7-9 Why modelling is important Metal Materials, Stock forms and standard components'	Final Exam Preparation Consolidation of NEA folder and final outcome Sustainability and the 6R's Industrial processes – Injection moulding Material sources – Ore's, crude oil, forestry The work of Norman Foster How to evaluate – your opinion justified Scales of Production Patents, trademarks & legislation MCQ 10-12		



	Ergonomics and Anthropometrics Basic electronics MCQ 1-3					
Skills	Graphics, covering sketching in 2D and 3D Technical drawing; mathematical terms and measurement Isometric drawing of simple components Modelling in foam to produce scale prototypes Graphics based covering sketching in 2D and 3D Quality outcomes produced using	Graphics, covering sketching in 2D and 3D Technical drawing; mathematical terms and measurement Isometric drawing of simple components Modelling in foam to produce scale prototypes Graphics based covering sketching in 2D and 3D Quality outcomes produced using workshop skill	Understanding scale and applying maths within Design and Technology. The impact of a crowded planet. Sketching to capture ideas. Using card to produce high-quality models. Applying sections and cutaways to aid idea communication.	Understanding scale and applying maths within Design and Technology. The impact of a crowded planet. Sketching to capture ideas. Using card to produce high-quality models. Applying sections and cutaways to aid idea communication.	 The 6 R's Precious plastics Sustainable Timber Recycling Metals The morals of sustainability 	
	workshop skill		Graphics based covering sketching in 2D and 3D.	Graphics based covering sketching in 2D and 3D.		



Assessments	Controlled assessment research section and specification complete and submitted. Ideas and development complete, with general feedback given as per QCA guidelines. Average theory score recorded on Excel tracker. Seneca feedback on theory.	Controlled assessment research section and specification complete and submitted. Ideas and development complete, with general feedback given as per QCA guidelines. Average theory score recorded on Excel tracker. Seneca feedback on theory.	 Mock written exam Average theory score recorded on Excel tracker Final general feedback on NEA Seneca feedback on theory. 	Mock written exam Average theory score recorded on Excel tracker Final general feedback on NEA Seneca feedback on theory.	External exam summer 2022 Revision mock papers as issued	
Enrichment	Sketching Supporting the NEA: https://youtu.be/laU_oXtUU-E https://www.aqa.or g.uk/inside-exams-podcasts	Sketching supporting the NEA: https://youtu.be/laU_oXtU_U-E https://www.aqa.org.uk /inside-exams-podcasts	Modelling in cardboard supporting the NEA: https://youtu.be/z0nhQonMbH8	Modelling in cardboard supporting the NEA: https://youtu.be/z0 nhQonMbH8	Disruptive Designs Knowledge and understanding of invention, inventors and iconic design Design Process Curriculum (jamesdysonfoundation.com)	

