	Term I	Term 2	Term 3	Term 4	Term 5	Term 6
Whole School Focus	<u>Who has changed the</u> <u>World?</u>	Fire and Ice	<u>Is the past the key to</u> <u>the future?</u>	What's the Story?	<u>Our Amazing world</u>	<u>In the past</u>
Topics and Texts	All about me Goldilocks and the three bears. Three Little pigs	The Enormous Turnip Cinderella Christmas	Robin Hood Chinese New Year	Three Billy Goats Gruff Little red riding hood Easter	Little Red Hen Ugly Duckling	Hansel and Gretel Rapunzel Transition / People who help us
Rhymes	Twinkle twinkle	Baa Baa black sheep	Incy wincy spider	Hickory dickory dock	Wind the bobbin' up	Humpty Dumpty
Nursery Rhymes	Goldilocks Five little Speckled Frogs	Mary had a little lamb Dingle Dangle Scarecrow	I'm a little Teapot Three blind mice	Hey diddle diddle Hot Cross Buns	Two Little Dickie Birds 5 Little Ducks	The Grand old Juke of York Jack and Jill
Enrichment	 Parents in/transition. Welly walks around school/school ground. Harvest – Trip to church Collect Food for Food Bank Collections 	 Parents in from different nationalities to talk about different ways to celebrate. Visit the local church. Firefighters visit Celebrate Diwali Welly walk to look at seasonal changes Writing Christmas Cards for the Elderly 	 Dino Dig Day. Fairy Tale Ball Have a Chinese New Year celebration Colour Walk Have a Chinese Feast 	 Trip to the Church for Easter Go on a scarecrow trail. Trip to the Flower Shop Dressing up for World Book Day Easter Bonnet Parade Easter Egg-travaganza 	 Growing ducklings, frogs and butterflies. Teddy Baer's Picnic – look at old and new toys Make Horse Poo – clay and straw for learning about farms Camp Fire 	 Prince and Princess dress up day. Transition New starter picnic Make sweet houses. Signs of summer welly walk. Look at the role of the farmer. Roves Farm Trip
Communication and language	 Understand simple instructions like "give to Nanny" or "stop". Develop pretend play: 'putting the baby to sleep' or 'driving the car to the shops'. Identify familiar objects and properties for practitioners when they are described: for example, 'Katie's coat', 'blue car', 'shiny apple'. 	 Recognise and point to objects if asked about them. Generally focus on an activity of their own choice and find it difficult to be directed by an adult. Listen to simple stories and understand what is happening, with the help of the pictures. 	 Listen to other people's talk with interest but can easily be distracted by other things. Start to say how they are feeling, using words as well as actions. Start to develop conversation, often jumping from topic to topic. 	 Understand and act on longer sentences like 'make teddy jump' or 'find your coat'. Understand simple questions about 'who', 'what', and 'where' (but generally not 'why'). 	 Use the speech sounds p, b, m, w. Pronounce: - I/r/w/y f/th s/sh/ch/dz/j multi- syllabic words such as 'banana' and 'computer'. 	 Start to say how they are feeling, using words as well as actions. Start to develop conversation, often jumping from topic to topic. Develop pretend play: 'putting the baby to sleep' or 'driving the car to the shops'.

	 Enjoy listening to longer stories and can remember much of what happens. Understand a question or instruction that has two parts, such as: "Get your coat and wait at the door" 	 Pay attention to more than one thing at a time, which can be difficult. Use talk to organise themselves and their play: "Let's go on a bus you sit there I'll be the driver." 	 Understand 'why' questions, like: "Why do you think the caterpillar got so fat?" Start a conversation with an adult or a friend and continue it for many turns. 	 Develop their communication, but may continue to have problems with irregular tenses and plurals, such as 'runned' for 'ran', 'swimmed' for 'swam'. 	 Develop their pronunciation but may have problems saying: - some sounds: r, j, th, ch, and sh - multi-syllabic words such as 'pterodactyl', 'planetarium' or 'hippopotamus'. Know many rhymes, be able to talk about familiar books, and be able to tell a long story. 	 Use a wider range of vocabulary. Sing a large repertoire of songs. Be able to express a point of view and to debate when they disagree with an adult or a friend, using words as well as actions.
Physical development	 Show an increasing desire to be independent, such as wanting to feed themselves and dress or undress. Walk, run, jump and climb – and start to use the stairs independently. 	 Gradually gain control of their whole body through continual practice of large movements, such as waving, kicking, rolling, crawling and walking. Clap and stamp to music. 	• Fit themselves into spaces, like tunnels, dens and large boxes, and move around in them.	 Use large and small motor skills to do things independently, for example manage buttons and zips, and pour drinks. Build independently with a range of appropriate resources. 	 Spin, roll and independently use ropes and swings (for example, tyre swings). Sit on a push-along wheeled toy, use a scooter or ride a tricycle. 	 Start eating independently and learning how to use a knife and fork. Develop manipulation and control. Explore different materials and tools.
	 Use large-muscle movements to wave flags and streamers, paint and make marks. Go up steps and stairs, or climb up apparatus, using alternate feet. 	 Match their developing physical skills to tasks and activities in the setting. For example, they decide whether to crawl, walk or run across a plank, depending on its length and width. Choose the right resources to carry out their own plan. For example, choosing a spade to enlarge a small hole they dug with a trowel. 	 Start taking part in some group activities which they make up for themselves, or in teams. 	 Increasingly be able to use and remember sequences and patterns of movements which are related to music and rhythm. Be increasingly independent in meeting their own care needs, e.g. brushing teeth, using the toilet, washing and drying their hands thoroughly. 	 Continue to develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills. Skip, hop, stand on one leg and hold a pose for a game like musical statues. Collaborate with others to manage large items, such as moving a long plank safely, carrying large hollow blocks. 	 Make healthy choices about food, drink, activity and tooth brushing.

Personal, social and emotional development	 Engage with others through gestures, gaze and talk. Find ways of managing transitions, for example from their parent to their key person. Play with increasing confidence on their own and with other children, because they know their key person is nearby and available. 	 Use that engagement to achieve a goal. For example, gesture towards their cup to say they want a drink. Feel confident when taken out around the local neighbourhood and enjoy exploring new places with their key person. Feel strong enough to express a range of emotions. 	 Express preferences and decisions. They also try new things and start establishing their autonomy. Thrive as they develop self-assurance. Grow in independence, rejecting help ("me do it"). Sometimes this leads to feelings of frustration and tantrums. 	 Be increasingly able to talk about and manage their emotions. Notice and ask questions about differences, such as skin colour, types of hair, gender, special needs and disabilities, religion etc. Develop friendships with other children. 	 Begin to show 'effortful control'. For example, waiting for a turn and resisting the strong impulse to grab what they want or push their way to the front. Safely explore emotions beyond their normal range through play and stories. Talk about their feelings in more elaborated ways: "I'm sad because" or "I love it when". 	Learn to use the toilet with help, and then independently.
	 Select and use activities and resources, with help when needed. This helps them to achieve a goal they have chosen, or one which is suggested to them. Develop their sense of responsibility and membership of a community. 	 Become more outgoing with unfamiliar people, in the safe context of their setting Play with one or more other children, extending and elaborating play ideas. 	 Show more confidence in new social situations. – Greater possibility of the nursery and preschool children mixing. Understand gradually how others might be feeling. Talk about their feelings using words like 'happy', 'sad', 'angry' or 'worried'. 	 Find solutions to conflicts and rivalries. For example, accepting that not everyone can be Spider-Man in the game, and suggesting other ideas. Increasingly follow rules, understanding why they are important. 	 Talk with others to solve conflicts. Develop appropriate ways of being assertive 	 Talk about their feelings using words like 'happy', 'sad', 'angry' or 'worried'. Remember rules without needing an adult to remind them.
Literacy	 Join in with songs and rhymes, copying sounds, rhythms, tunes and tempo. Enjoy sharing books with an adult. Repeat words and phrases from familiar stories. Enjoy drawing freely. 	 Say some words in songs and rhymes. Copy finger movements and other gestures. Sing songs and say rhymes independently, for example, singing whilst playing. Pay attention and respond to the pictures or words. 	 Have favourite books and seek them out, to share with an adult, with another child, or to look at alone. Ask questions about the book. Make comments and shares their own ideas. Develop play around favourite stories using props. 	 Notice some print, such as the first letter of their name, a bus or door number, or a familiar logo. 	 Makes marks on their picture to stand for their name. Pay attention and respond to the pictures or words. 	 Add some marks to their drawings, which they give meaning to. For example, "that's my mummy." Ask questions about the book. Make comments and shares their own ideas.

	 Add some marks to their drawings, which they give meaning to. For example, "that's my mummy." Ask questions about the book. Make comments and shares their own ideas. 	 Understand the five key concepts about print: - print has meaning - print can have different purposes - we read English text from left to right and from top to bottom - the names of the different parts of a book – page sequencing 	• Engage in extended conversations about stories, learning new vocabulary.	 Develop their phonological awareness, so that they can: - spot and suggest rhymes - count or clap syllables in a word - recognise words with the same initial sound, such as money and mother 	 Use some of their print and letter knowledge in their early writing. For example: writing a pretend shopping list that starts at the top of the page; writing 'm' for mummy. 	 Write some or all of their name. Write some letters accurately.
Phonics	Stage One - Speech Detection I.IRecognise non-speech sounds	Stage One - Speech Detection I.I Recognise non-speech sounds Stage Two - Syllable Awareness 2.I - Syllable Segmentation	The Ultimate Guide to Phonol Stage One - Speech Detection I.2 - Recognise speech sounds as distinct from other environmental sounds Stage Two - Syllable Awareness 2.1 - Syllable Segmentation	ogical Awareness Yearly Overv Stage One - Speech Detection 1.3 - Recognise that sentences are made up of individual words Stage Two - Syllable Awareness 2.2 - Syllable Blending Stage Three -Onset and Rime 3.1- Recognise that words can be broken down into onset and rime Stage Four - Rhyme Detection 4.1 - Recognise that words can rhyme	riew Stage Two - Syllable Awareness 2.3 - Syllable Deletion Stage Three -Onset and Rime 3.2 - Onset Identification Stage Four - Rhyme Detection 4.1 - Recognise that words can rhyme Stage Five - Initial Sounds 5.1 - Recognise that words can begin with the same sound	Stage Five - Initial Sounds 5.2 - Production of words with the same sound Stage Six - Rhyme Production 6.1 - Production of Rhyming Strings
Mathematics	 Take part in finger rhymes with numbers. . Build with a range of resources. Complete inset puzzles. 	 Compare sizes, weights etc, using gesture and language Compare amounts, saying 'lots', 'more', or 'same'. 	 React to changes of amount in a group of up to three items. Count in everyday contexts, sometimes skipping numbers – '1,2,3,5'. 	 Use vocab: bigger/little/smaller, high/low, tall, heavy. Notice patterns and arrange things in patterns. 	• Develop counting-like behaviour, such as making sounds, pointing or saying some numbers in sequence.	• Climb and squeeze themselves into different types of spaces

	 Fast recognition of up to 3 objects, without having to count them individually ('subitising'). Understand position through words alone – for example, "The bag is under the table," – with no pointing. Describe a familiar route. Select shapes appropriately: flat surfaces for building, a triangular prism for a roof etc. 	 Recite numbers past 5. Say one number for each item in order: 1,2,3,4,5. Talk about and explore 2D and 3D shapes (for example, circles, rectangles, triangles and cuboids) using informal and mathematical language: 'sides', 'corners'; 'straight', 'flat', 'round' 	 Know that the last number reached when counting a small set of objects tells you how many there are in total ('cardinal principle'). Combine shapes to make new ones – an arch, a bigger triangle etc. 	 Show 'finger numbers' up to 5. *Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 5. Extend and create ABAB patterns – stick, leaf, stick, leaf. Begin to describe a sequence of events, real or fictional, using words such as 'first', 'then' 	 Experiment with their own symbols and marks as well as numerals. Compare quantities using language: 'more than', 'fewer than'. Discuss routes and locations, using words like 'in front of' and 'behind'. Make comparisons between objects relating to size, length, weight and capacity. 	 Solve real world mathematical problems with numbers up to 5. Talk about and identifies the patterns around them. For example: stripes on clothes, designs on rugs and wallpaper. Use informal language like 'pointy', 'spotty', 'blobs' etc. Notice and correct an error in a repeating pattern.
Understanding of the world	 Explore materials with different properties. Explore natural materials, indoors and outside. Explore collections of materials with similar and/or different properties. Talk about what they see, using a wide vocabulary. Talk about the differences between materials and changes they notice. 	 Explore and respond to different natural phenomena in their setting and on trips. Explore how things work. Explore and talk about different forces they can feel. 	 Make connections between the features of their family and other families. Continue developing positive attitudes about the differences between people. 	 Notice differences between people. Plant seeds and care for growing plants. 	 Explore natural materials, indoors and outside. Understand the key features of the life cycle of a plant and an animal. Begin to understand the need to respect and care for the natural environment and all living things. 	 Notice differences between people. Know that there are different countries in the world and talk about the differences they have experienced or seen in photos. Begin to make sense of their own life-story and family's history. Show interest in different occupations
Expressive arts and design	 Join in with songs and rhymes, making some sounds. Explore paint, using fingers and other parts of their bodies as well as brushes and other tools. Enjoy and take part in actions songs, such as 'Twinkle, Twinkle Little Star'. 	 Express ideas and feelings through making marks, and sometimes give a meaning to the marks they make. Start to develop pretend play, pretending that one object represents another. For example, a child holds a wooden block to their ear and pretends it's a phone. 	 Starts to make marks intentionally. Make rhymical and repetitive sounds. Explore a range of soundmakers and instruments and play them in different ways. 	 Explore different materials, using all their senses to investigate them. Manipulate and play with different materials. Use their imagination as they consider what they can do with different materials. 	Make simple models which express their ideas.	 Start to develop pretend play, pretending that one object represents another. For example, a child holds a wooden block to their ear and pretends it's a phone. Explore different materials, using all their senses to investigate them. Manipulate and play with different materials.

pretend play, using an object to represent something else even though they are not similar. • Explore different materials freely, in order	 Begin to develop complex stories using small world equipment like animal sets, dolls and dolls houses etc. Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park. 	 Show different emotions in their drawings and paintings, like happiness, sadness, fear etc. 	 Create their own songs, or improvise a song around one they know. Play instruments with increasing control to express their feelings and ideas. 	 Develop their own ideas and then decide which materials to use to express them. Use drawing to represent ideas like movement or loud noises.
--	--	---	--	---