

ELT Computing Curriculum Overview

	Autumn Term	Spring 1	Spring 2	Summer Term
Year 1	Photos using Camera	Unplugged Physical Computing Lessons	Scratch Jr	Videos using Clips
Year 2	Data Handling with Numbers	Unplugged Physical Computing Lessons	Scratch Jr	Multimedia using Clips and Book Creator
Year 3	Multimedia using iMovie	Physical Computing with Micro:Bit	Physical Computing with Micro:Bit Computer Networks	Data Handling using Numbers and Data Loggers
Year 4	Multimedia using Garageband	Physical Computing with Micro:Bit	Physical Computing with Micro:Bit	Collaboration using email and multimedia using Pages and Keynote
Year 5	Podcasting using Pages and GarageBand	Physical Computing with Micro:Bit	Computer Networks	Stop Motion using iMotion and Augmented Reality using Halo AR.
Year 6	3D Modelling using TinkerCAD and App Prototype using KeyNote	Physical Computing with Micro:Bit	Physical Computing with Micro:Bit Computer Networks	Extended Data Handling using Numbers and Multimedia using 'All Apps'
All Year Groups	Digital Literacy E-Safety Lessons are delivered throughout every year group in every half term using Project Evolve resources.			