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| Planned half term | ILP | Year group | Subject focus | Memorable experience | Innovate challenge | Recommended book (mostly Power of Reading texts) | Love to Investigate | English | Art & design | Computing | Design & technology | Geography | History | Mathematics | Music | PE | PSHE | Science |
| Autumn 1 | Wriggle and Crawl | Year 2 | Science | Visit a woodland, grassland, heath, fen or wetland | Minibeast life cycle animation | 1. The Robot and the Bluebird by David Lucas 2. The Bee who Spoke by By Al MacCuish | Do insects have a favourite colour? Do snails have noses? What is the life cycle of the ladybird? Where do snails live? | | Observational drawing; Model making | E-Safety -Jessie and Friends Staying safe and learning how to make positive choices, sharing pictures and considering others feelings. | Origins of food; Selecting natural materials | Fieldwork | Discrete | Symmetry | Play tuned and untuned instruments | Dance | Feeling positive | Living things and their habitats; Animals, including humans; Working scientifically |
| Autumn 2 | Bounce | Year 2 | PE | Visit a soft play area/Session with a local sports team | Organise a sports day for grown ups | Slam! by Adam Stower | Do all balls bounce? Why should I exercise? How do germs spread? | Recounts; Information books; Instructions; Narratives; Poetry | Sculpture | Coding Scratch Jnr - Sequencing grow and shrink, movement and speed, repeat and adding sound E-Safety - being kind online and following a digital trail. | Materials and mechanisms | Discrete | Significant individuals - Sporting heroes | Measurement; Properties of shapes | Chants and rhymes | Throwing and catching | Teamwork; Health and well-being | Everyday materials; Forces; The importance of exercise |
| Spring 1 | The Scented Garden | Year 2 | Science | Visit a garden centre or florist | Make a fragranced gift | Story Tree by Hugh Lupton | What's on your wellies? Can seeds grow anywhere? How does grass grow? | Recounts; Non-chronological reports; Instructions; Narrative; Information books | Observational drawing; Sculpture; Flower-pressing | Digital Literacy - Using a computer Appropriate websites, digital footprints, search engines, Typing skills. | Making fragrant products | Plants in the local environment; Plants of the world | Discrete | Measurement | Action rhymes | Discrete | Discrete | Plants |
| Spring 2 | Street Detectives | Year 2 | History | Walk around the local community | Improve the local area | by Allan Ahlberg and Janet Ahlberg | | Recounts and captions; Nursery rhymes; Instructions; Adverts; Diary writing | Famous local artists; Drawing, painting or collaging views from the local area | Digital Literacy - Using a computer How the internet works and different uses of computers. Photo Editing (layers and transparency) | Selecting tools and materials; Baking; Sign making; Designing buildings | Fieldwork in the local area; Human and physical features; Using and making maps with keys; Looking at aerial images | Changes within living memory; Significant people, places and events in local area | Time; Data handling | Discrete | Keeping fit | Belonging to a community; Improving the local area | Identifying and comparing everyday materials; Identifying plants in the local area |
| Summer 1 | Land Ahoyl | Year 2 | Geography | Visit a marina/boat yard/RNLI station/boating lake | Find pirate treasure | How to find gold by Viviane Schwarz 2. The Secret of Black Rock by Joe | | Narrative; Information books; Descriptions; Poetry; Postcards | | E-Safety - Keyword searching Digital Literacy - Taking and editing photos. Presentation of photos. | Mechanisms; Structures | | Significant historical people - Captain James Cook, Grace Darling; Famous pirates | Mass; Position; Direction and movement | Sea shanties | Discrete | Feeling positive about themselves | Everyday materials; Working scientifically |
| Summer 2 | Towers, Tunnels and Turrets | Year 2 | Design & technology | Visit a local castle | Make a fortress for the Three Little Pigs | | Can you make a paper bridge? Where do worms like to live? | Recounts; Reported speech; Narrative; Letters; Posters | Sculpture using natural materials | Coding Scratch Jnr - Creating a game. | Making models of towers, bridges and tunnels | Amazing structures around the world; Towers and bridges in the local area | Castles and castle life; Significant individuals - Isambard Kingdom Brunel | Measures (height) | Discrete | Defend and attack games; Balance and co-ordination | Dilemmas | Living things and their habitats; Use of everyday materials; Working scientifically |

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