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| Learner stage | What I should know, understand, be able to explain or do |
| Exceptional Mastery (E) | I can create music that develops musical ideas using extended harmony, chromatic melodies, dissonance and texture.  I can exploit these techniques by building upon and extending ideas |
| Advancing mastery (A) | I can create music that uses harmonic dissonance using extended harmony and create melodies using the chromatic scale.  I can develop my music by building on musical ideas using texture.  I can explain what is meant by dissonance and chromaticism and can identify them through listening. |
| Secure mastery (S) | I can create music that develops tension using dynamics, pedal notes and ostinato.  I understand and can create dissonance in my music using harmonic clusters  I can describe how music builds tension in film using timbre, dynamics and pitch |
| Developing mastery (D) | I can create music for film that uses pedal notes and ostinato  I can identify instruments and dynamics through listening |
| Emerging mastery (F) | I can create musical ideas for film  I can record sound using music technology  I can describe how dynamics change through listening. |