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| Learner stage | What I should know, understand, be able to explain or do |
| Exceptional Mastery (E) | I can create a fully functioning smooth animation.  I can use shape tweening.  I can use tweens to change colour effects.  I can explain the differences between vector and bitmap images.  I can explain the differences between file formats.  I understand the differences between 2 and 3 point perspective. |
| Advancing mastery (A) | I can use motion tweens to create computer aided animation.  I can change colours for a flashing effect.  I can create animation using layers.  I know what a vector and bitmap image is.  I can use the pathfinder tools to create a vector image. |
| Secure mastery (S) | I can create a keyframe animation.  I can transform shapes.  I can export my animation.  I can create an image using more advanced techniques in Illustrator.  I can use gradients. |
| Developing mastery (D) | I know onion skinning is.  I can use the pen tool to create shapes/objects.  I know the difference between blank keyframes and keyframes.  I can create an image using basic tools in Illustrator. |
| Emerging mastery (F) | I know what key frame animation is.  I can use the pencil tool to create shapes/objects.  I understand the basic elements in Illustrator. |