

# Foundations for Language

## Interaction techniques



**Tune in**  
Watch, wait, wonder



**Pause more**  
Think before you speak



**Running commentary**  
Narrate the activity



'I can see you are ...'  
'Now you are ...'  
'Look at you ...'



**Make links**  
Connect to what they know



'That is like when ...'  
'That makes me think of ...'  
'Do you remember when we ...?'



**Give choices**  
Model language



'Would you like ... or ...?'  
'Do you want to ... or ...?'



**Recast and extend**  
Build on language



'That's right, a bus.' (recast)  
'A big, red bus like the one in our book.' (extend)



**Name**  
Point and label



'That's called a ...' or 'That's a ...'  
End by saying '... isn't it?'



**Ask open questions**  
Find out more



'Tell me (more) about ...'  
'How ...?' 'Why ...?' 'What ...?'  
'Where ...?' 'Who ...?' 'When ...?'



**Prompt thinking**  
Think, suggest, wonder



'I think ...'  
'Why don't you ...?'  
'I wonder what ...'



**Comment**  
Tell, don't ask



'You are ...'  
'You have ...'