

## Tuning into sounds: Progression and planning overview

Term	Progression of sounds	Sound focus	Oral blending focus
<b>Autumn 1</b>	No sounds – focus on Rhyme time and settling children into your setting’s routines.	<ul style="list-style-type: none"> <li>• Teach one sound each week, in the order listed on the left. (The terms are provided as a guide only – teach the sounds in order according to your setting’s calendar.)</li> <li>• In each session, play:               <ul style="list-style-type: none"> <li>• What’s in the box? (Learn the sound)</li> <li>• One of these sound games: Voice sounds, Name play, Bertha the bus, Play with sounds (Practise the sound).</li> </ul> </li> <li>• The sound games focus on awareness of sounds in general, and words do not need to include the focus sound from the day’s session.</li> </ul>	<ul style="list-style-type: none"> <li>• In each session, play:               <ul style="list-style-type: none"> <li>• Blend from the box (Blend with the sound)</li> <li>• One of these oral blending games: Can you do the actions? Can you touch your ... ? What’s that noise? (Practise blending)</li> </ul> </li> <li>• The oral blending games focus on awareness of sounds in general, and oral blending words do not need to include the focus sound from the day’s session.</li> </ul>
<b>Autumn 2</b>	s a t p i n m		
<b>Spring 1</b>	d g o c k e		
<b>Spring 2</b>	u r h b f l		
<b>Summer 1</b>	j v w y z q u c h		
<b>Summer 2</b>	ck x sh th ng nk		
<ul style="list-style-type: none"> <li>• See the Tuning into sounds session template for an overview of the session.</li> <li>• See the Tuning into sounds prompt cards for details of each game.</li> </ul>			