Curriculum Overview: Year 1



SEATON

Maths	White Rose Maths v.3 Mastering Number						
Science							
	Everyday Materials Objects are made from materials; identify a range of everyday materials; investigate the properties of materials; begin to understand that the material's properties define its use.	Animals, including Humans Humans are mammals; identify and name body parts; senses and associated body parts. Identify and describe the common structures of animals	Plant Parts Wild and garden plants; explore local environment; identify and describe the basic parts of plants; observe changes over time.	Animals Fish, amphibians, reptiles, birds, mammals and invertebrates; diets; how animals should be cared for.			
	Seasonal Changes Seasons; seasonal changes; typical seasona Measuring the weather; science of day and	l weather and events. night; recognise seasons have varying day ler	ngths in the UK.				
History	Childhood Everyday life and families today, including comparisons to childhood in the 1950's, using artefacts and a range of sources.	Bright Lights Big City The Great Fire of London 1066	School Days Learn about Seaton Academy and their ow locality, both today and in the pass Compare schooling in the Victorian era t their experiences today.				
Geography	Our Wonderful World Introduction to countries, capital cities and settlements in the	Bright Lights Big City Physical and human characteristics of the UK, including a detailed exploration of the characteristics and features of the capital city, London.					

	and positional and directional language.					
Art and Design	Mix It! Basic colour theory; the colour wheel; mixing primary and secondary colours; how artists use colour in their artwork.	Funny Faces Concept of the portrait; how collage technique can be used to make a portrait.	Rain and Sunrays Collagraph printing including how to develop a motif to make single and repeated prints.		Street View Artwork depicting streets and buildings; focus on the work of American pop artist James Rizzi; create a 3D mural	
Design and Technology	Shade and Shelter Purpose of shelters and their materials; name and describe shelters; design and make prototypes; design and build a play den; evaluate.		Taxi! Wheels, axels and chassis and how they work together to make a vehicle move.			Chop, Slice, Mash Sources of food; the preparatory skills of peeling, tearing, slicing, chopping, mashing and grating; design and make a sandwich according to design criteria.
RE	Christianity Harvest; Sharing	Hinduism Diva lamps; New beginnings; Diwali traditions; Luck	Judaism Special clothes; Story of Esther; Purim customs; Gifts	Islam Muhammad; The first Muslim; Leadership	Sikhism Gurdwara; Guru Granth Sahib; Naming ceremony; Families	Buddhism Buddha; Sacred places; Memories and remembering
PE	Fundamentals Exploration of movement and	Fitness Master running, jumping, throwing	Sending and Receiving	Invasion Understand and carry out the role of	Net and Wall Games Racket skills including; hitting,	Striking and Fielding Underarm and overarm throwing,

	balance at	and develop balance	Rolling, throwing,	attacker and	sending and playing	collecting and hitting
	different speeds;	agility and co-	receiving and	defender whilst	against an	a ball in a game with
	jumping, running	ordination.	sending over	supporting	opponent over a	an understanding of
	and skipping.	Understand health	different distances	teammates.	net.	scoring points.
	Ball Skills	benefits of exercise.	to then apply skills	Yoga	Target Games	Athletics
	Dribbling, rolling,	Dance	in games.	Improve flexibility	Underarm and	Hop, jump, leap,
	throwing,	Explore speed,	Gymnastics	holding poses with	overarm throws	throw and change
	catching and	actions and pathways	Create sequences	different	selected	direction with
	tracking with both	in themed inspired	including a range of	equipment and	appropriately for a	increased speed and
	hands and feet.	dance.	rolls and jumps	explore the benefits	target and used	accuracy.
			with developing	of yoga for	with developing	
			control in	mindfulness.	accuracy.	
			performances.			-
Music	Hands, Feet,	Но Но Но	I Wanna Play In A	Learning to play the	Friendship Song	Reflect, Rewind and
	Heart	Wrapping and	Band	recorder	Рор	Replay
	Afropop, South	improvisation	Rock	Learning to play B,	A song about being	Classical
	African	Festivals and	Playing together in	A, G on the	friends.	Consolidating
	South African	Christmas	a band.	recorder and join	Using voices and	learning and revise
	music.		Using voices and	these notes.	instruments, listen	existing knowledge
	Using voices and		instruments, listen		and sing back, then	and skills.
	instruments,		and sing back.		listen and play your	
	listen and sing		Using two notes,		own answer using	
	back.		with F moving to G.		two notes, with C	
	Using two notes,	_	Improvisation		moving to D.	
	with C moving to				Improvisation	
	D.					
	Improvisation					
Computing	Technology	Self-image and	Digital Painting	Copyright and	Moving a Robot	Online Relationships
	Around Us	Identity	Describe what	Ownership	Explain what a	
	Identify		different freehand		given command will	Online Reputation
	technology,	Health, wellbeing and	tools do, use the	Managing Online	do, act out a given	
	identify a	lifestyle	shape tool and line	Information	word, combine	Online Bullying
	computer and its		tools, make careful		'forwards' and	
	main parts, use a	Privacy and Security	choices when		'backwards'	
	mouse in		painting a digital		commands to make	
	different ways,		picture, explain why		a sequence,	

	Keeping/Staying Healthy		Feelings and Emotions			
SHE	Keeping/Staying Safe	Relationships	Being Responsible	Computer Safety	Our World	Fire Safety (Special) RHE
			on paper.		problem.	
	responsibly.		on a computer and		solution to a	5.1
	technology		painting a picture		find more than one	
	rules for using		picture, compare		simple program,	
	edit text, create		own to paint a		sequences, plan a	
	computer and		computer on my		commands to make	1
	type on a	C	used, use a		direction	14
	use a keyboard to	100	I chose the tools I		combine four	and the second se

