# 9.2 Plotting Straight-line Graphs from Tables

Let's start by reviewing how to plot a straight line graph from a table. You will have done some work on this in year 7.

## Plotting Straight-line Graphs from a table

If you are given a table showing data for two variables you can **plot the values on a graph** by choosing which variable to show on the x-axis and which to show on the y-axis.

Before you can plot the line graphs, you need to **fill in the table**. Use either the equation for the line OR the information given in the question to figure this out.

Remember from last week: If the variables are in <u>direct proportion</u>, the graph will be a <u>straight line</u>. This is also called a <u>linear graph</u>.

### Let's practice!

Q1) Car A travels at a constant speed of 90km/h. Complete this table for distance travelled.

Time (hours)	0	1	2
Distance (km)	0		

Remember km/h means kilometres per hour. So a car travelling at 90km/h means it covers 90km every hour.

<u>Step One</u>: Look at the information given in the question. It tells us that each hour the car travels 90 km. We use this to fill in the table.

Time (hours)	0	1	2
Distance (km)	0	90	180
		$\downarrow$	$\downarrow$

(1 lot of 90km covered) (2 lots of 90km covered)

### Reminder on Substitution

In order to fill in the tables and plot line graphs, we need to remember a bit of algebra how to substitute into equations. We learned about this earlier in the year.

> You might have the equation **y** = 3x If x = 1, then 3 x 1 = 3, so y = 3 If x = 2, then 3 x 2 = 6, so y = 6 If x = 3, then 3 x 3 = 9, so y = 9 and so on....

What about the equation y = 2x - 4If x = 1, then (2 x 1) - 4 = -2, so y = -2 If x = 2, then (2 x 2) - 4 = 0, so y = 0 If x = 3, then (2 x 3) - 4 = 2, so y = 2

Remember what we now about BIDMAS for this one! Let's try a couple more, as it's really important that you feel confident plotting straight line graphs from tables.

Q2) Complete this table of values for the equation y = 2x + 2 and then plot the graph.



X	1	2	3	4	5
У					

<u>Step One</u>: Substitute each x-value into the equation to find the y-value. Remember BIDMAS, we always do the multiplying BEFORE the adding/subtracting.

For x = 1	<i>y</i> = (2 × 1) + 2	y = 4
For $x = 2$	y = (2 × 2) + 2	y = 6
For $x = 3$	<i>y</i> = (2 × 3) + 2	y = 8
For x = 4	<i>y</i> = (2 × 4) + 2	y = 10
For x = 5	<i>y</i> = (2 × 5) + 2	y = 12

x	1	2	3	4	5
У	4	6	8	10	12

Now we're going to plot a graph to show this data.

Step One: Draw a coordinate grid from -3 to 5 on the x-axis and -12 to 12 on the y-axis.

<u>Step Two</u>: Now plot the coordinates. Take your time, it's important to be accurate.

<u>Step Three</u>: Now, draw a straight line linking the points - Use a ruler!! And make sure your line goes through ALL the points.

<u>Step Four</u>: Extend your line to the edges of the grid.

<u>Step Five</u>: Finally, label the graph with the equation, y = 2x + 2. And you're done!



### Q3) There are a few parts to this one.

- **a** Copy and complete the table of values for the equation y = 3x.
- b Draw a grid from -2 to 2 on the x-axis and -10 to 10 on the y-axis. Plot the graph of y = 3x.
   Label the graph with its equation.
- Copy and complete the table in part a for y = 4x.
  On the same grid, plot the graph and label it.
- **d** Copy and complete the table in part **a** for y = 5x. On the same grid, plot the graph and label it.
- e Which graph is steepest, y = 3x, y = 4x or y = 5x?





x -2 0 2 y

**e** y = 5x