	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	ELG
Progression of skills and knowledge Expressive Arts and Design	To join in with nursery rhymes and familiar songs.	To participate in learning poetry.	To re-call familiar stories using picture prompts.	To recite poems learnt and take part in riddle-me rhymes.	To use story-telling actions to re-tell stories learnt.	Children can recite a well-known poem or rhyme	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function  Share their creations, explaining the process they have used.  Make use of props and materials when role playing characters in narratives and stories.  Invent, adapt and recount narratives and stories with peers and their teacher.  Sing a range of well-known nursery rhymes and songs; Perform songs, rhymes, poems and stories with others, and – when appropriate – try to move in time with music.
	To identify different sounds they hear and match them.	To explore music with musical instruments and everyday objects.	To explore music with musical instruments and everyday objects.	To follow a simple musical pattern using pictures.	To create a simple beat to match a mood/story or picture.	Have an awareness of timing and be able to use instruments with a purpose in mind.	
	Enjoy singing within the class and joining in with songs.	Join in with singing games that focus on pitch, echoing, short phrases and repetitive structure.	Join in with singing games that focus on pitch, echoing, short phrases and repetitive structure.	Use different tones to sing ranging from slow and deep to high and quick.	To sing along with a simple beat.	Sing in a group with increasing confidence beginning to match pitch and melody.	
	Enjoy singing within the class and joining in with songs.	To explore music with musical instruments and everyday objects.	Begin to create their own music.	Join in with dances and performance within PE and the provision.	To begin to create their own dances and moves.	Explore and engage in music making and performance.	
	To explore colour mixing, making colours and linking colour to moods and feelings.	To explore being creative through printing, weaving, painting, building etc.	To use charcoal and black and white chalks/pastel to create a piece of art.	To use different materials to create a desired effect and talk about what they have done.	To use pencils and colours to create observational drawings.	Explore, use and refine a variety of artistic effects to express ideas and feelings.	
	To bake bread to help the Little Red Hen.	To design and make Christmas biscuits.	To make a bridge to help the animals cross the river.	To design and make something that can float and then talk about if it was successful.	To use the construction and making area effectively.	To plan, create and evaluate with a purpose (Pea trap).	
	Explore the role-play area within the provision and play alongside others.	Begin to take on a role when in the role- play or small world area.	Use props effectively to support imaginative play.	Play with others and engage within the role they have created.	Play with others and engage within the role they have created.	Take on a role and play with others around them interacting within the play.	
	To build or create with a purpose in mind.	To experiment with creating different things and talk about their uses.	To identify and select resources and tools to achieve a particular outcome.	Manipulate materials to achieve a planned effect.	To use what they have learnt about media and materials in an original way and explain their choices.	Safely explore materials, tools and techniques to create, assemble and join materials.	