Key Instant Recall Facts

Year 2 – Autumn 1

I know my number bonds to 20

By the end of this term, children should know the following facts. The aim is for ALL children to be able to recall these facts instantly.

0 + 20 = 20	20 + 0 = 20	20 – 0 = 20	20 – 20 = 0
1 + 19 = 20	19 + 1 = 20	20 – 1 = 19	20 – 19 = 1
2 + 18 = 20	18 + 2 = 20	20 – 2 = 18	20 – 18 = 2
3 + 17 = 20	17 + 3 = 20	20 – 3 = 17	20 – 17 = 3
4 + 16 = 20	16 + 4 = 20	20 – 4 = 16	20 – 16 = 4
5 + 15 = 20	15 + 5 = 20	20 – 5 = 15	20 – 15 = 5
6 + 14 = 20	14 + 6 = 20	20 – 6 = 14	20 – 14 = 6
7 + 13 = 20	13 + 7 = 20	20 – 7 = 13	20 – 13 = 7
8 + 12 = 20	12 + 8 = 20	20 – 8 = 12	20 – 12 = 8
9 + 11 = 20	11 + 9 = 20	20 – 9 = 11	20 – 11 = 9
10 + 10 = 20		20 – 10 = 10	

Key Vocabulary:

What do I **add** to 5 to make 20?
What is 20 **take away** 6?
What is 3 **less than** 20?
How many more than 16 is 20?

They should be able to answer these questions in any order, including missing number questions e.g. 19 + ◯ = 20 or 20 - ◯ = 8.

Top Tips

The secret to success is practising **little** and **often**. Use time wisely. Can you practise these KIRFs while walking to school or during a car journey? You don't need to practise them all at once: perhaps you could have a fact of the day. If you would like more ideas, please speak to your child's teacher.

Use what you already know – Use number bonds to 10 (e.g. 7 + 3 = 10) to work out related number bonds to 20 (e.g. 17 + 3 = 20).

Use practical resources – Make collections of 20 objects. Ask questions such as, "How many more conkers would I need to make 20?"

Make a poster – Your child could make a poster showing the different ways of making 20.

Play games – You can play number bond pairs online at www.conkermaths.com and then see how many questions you can answer in just one minute.