



	Active and healthy learner	Reflective learner	Engaged learner
Year 1	 Understand and explain the importance of good health, physical exercise and healthy food. Understand and explain which activities are good for our health. 	 Describe, explain and comment on their own and others' actions and feelings. Listen, respond to set tasks and sounds following expectations and rule. 	 Communicate, select, prepare and handle appropriate resources effectively. Cooperate and work in small teams. Dress and undress for PE promptly with minimum help. Listen to others and follow instruction.
Year 2	 Recognise and describe how their body feels during and after activities. Understand and explain the importance of good health, physical exercise and healthy food. Understand and explain which activities are good for our health. 	 Describe, explain and comment on their own and others' actions and feelings. Listen, respond to set tasks and sounds following expectations and rules. Make judgements to improve their work. 	 Communicate, select, prepare and handle appropriate resources effectively. Cooperate and work in small teams. Dress and undress for PE promptly. Listen to others and follow instruction.
Year 3	 Recognise and describe what effects physical activity can have on the body. Understand and explain the importance of good health, physical exercise and healthy food. Understand and explain which activities are good for our health 	 Describe and comment on their own and others' performance with accuracy of actions. Make judgements to improve their and others' work. Respond to set tasks following rules and expectations. 	 Demonstrate enthusiasm for PE. Effectively communicate and collaborate with each other. Prepare themselves for PE and Sport Work independently and in small teams cooperatively.
Year 4	 Describe why physical activity is good for health and well-being. Recognise and describe how their body feels during and after activities. Understand how to remain active for sustained periods of time 	 Describe, explain and comment on their own and others' actions and feelings. Make judgements to improve their and others' work. Respond to set tasks following rules and expectations. 	 Demonstrate enthusiasm for PE Effectively communicate and collaborate with each other. Understand the principles and purpose of preparing effectively for PE and sport. Work independently for extended periods of time without the need for guidance.
Year 5	 Describe why physical activity is good for health and well-being. Understand how having high levels of fitness can improve performance. Understand how to remain active for sustained periods of time. 	 Describe and comment on their own and others' performance with accuracy of actions. Know what has made their performance effective. Make judgements to improve their work. 	 Compete respectfully and fairly following rules. Eagerly participate in every PE/Sport lesson. Effectively communicate and collaborate with each other. Understand the principles and purpose of preparing effectively for PE and sport. Work independently for extended periods of time without the need for guidance.
Year 6	 Clearly understand how personal fitness can improve performance. Demonstrate sustained levels of fitness. Remain active for sustained periods of time. 	 Consistently improve their work. Describe and comment on their own and others' performance with accuracy of actions. Know what has made their performance effective. 	 Compete respectfully and fairly following rules. Eagerly participate in every PE/Sport lesson displaying excellent sporting attitudes. Effectively communicate and collaborate with each other. Work independently for extended periods of time without the need for guidance.





Multi Skills

<u>Year 1</u>	Year 2	Year 3
 Move confidently and creatively with control and coordination in large and small movements. Safely negotiate space both indoors and outdoors. master basic movements including running, jumping, throwing and catching. Throw underarm. Move and stop safely. Throw and kick in different ways. 	 Move confidently and creatively with control and coordination in large and small movements. Safely negotiate space both indoors and outdoors. Master basic movements including running, jumping, throwing and catching. 	 Move with confidence and creativity. Perform fundamental movement skills in a range of activities. Practice fundamental movement skills with control demonstrating balance, coordination & agility. Use running, jumping, throwing and catching in isolation and in combination. Throw and catch with control.
Year 4	Year 5	Year 6
 Confidently demonstrate creativity in their work with control. Demonstrate improvements to their work. Use running, jumping, throwing and catching in isolation and in combination. Catch with one hand. Throw and catch accurately. 	 Demonstrate improvements to their work. Demonstrate originality, imagination and creativity in techniques, tactics and choreography. Perform and link skills with control and consistency. Perform/complete fundamental sports skills with control. Pass in different ways. Use a number of techniques to pass, dribble and shoot 	 Demonstrate originality, imagination and creativity in techniques and tactics. Perform and link skills with control and consistency. Perform/complete fundamental sports skills with control. Shows confidence in using ball skills in various ways and can link these together effectively. e.g. dribbling, bouncing, kicking.

Key - locomotor skills (like running), stability skills (like balancing) and manipulation skills (like catching)





Gymnastics

Year 1	Year 2	Year 3
 Master basic movements including developing balance, agility and coordination. Perform basic fundamentals of movement (ABC's) with control and confidence. Make my body curled, tense, stretched and relaxed. Control my body when travelling and balancing. Copy sequences and repeat them. Roll, curl, travel and balance in different ways. 	 Master basic movements including developing balance, agility and coordination. Perform basic fundamentals of movement (ABC's) with control and confidence. Plan and perform a sequence of movements. Improve my sequence based on feedback. Think of more than one way to create a sequence which follows some rules. 	 Move with confidence and creativity. Perform fundamental movement skills in a range of activities. Practice fundamental movement skills with control demonstrating balance, coordination & agility. Adapt sequences to suit different types of apparatus and criteria.
Year 4	Year 5	Year 6
 Demonstrate improvements to their work. Perform fundamental movement skills in a range of activities. Work in a controlled way. Include a change of speed and direction. Include a range of shapes. Work with a partner to create, repeat and improve a sequence with at least three phases. Key - locomotor skills (like running), stability seems to their work.	 Demonstrate originality, imagination and creativity in techniques, tactics and choreography. Perform and link skills with control and consistency. Make complex extended sequences. Combine action, balance and shape. 	 Demonstrate improvements to their work. Demonstrate originality, imagination and creativity in techniques, tactics and choreography. Perform and link skills with control and consistency Combine my own work with that of others. Link sequences to specific timings





<u>Games</u>

		T
 Year 1 Demonstrate some understanding of simple tactics for attacking and 	 Year 2 Demonstrate some understanding of simple tactics for attacking and defending. 	 Year 3 Show understanding of how strategies and tactics can improve their work.
 defending. Move confidently and creatively with control and coordination in large and small movements. 	 Safely negotiate space both indoors and outdoors. Use hitting, kicking and/or rolling in a game. 	 Play competitive games and apply basic principles suitable for attacking and defending. Use throwing and catching in isolation
 Safely negotiate space both indoors and outdoors. Hit a ball with a bat. 	 Decide the best space to be in during a game. 	 and in combination. Aware of space and use it to support team-mates and to cause problems for
 Throw and catch with both hands. Year 4 	Year 5	the opposition. Year 6
 Perform fundamental movement skills in a range of activities. Understanding of effective leadership. Use throwing and catching in isolation and in combination. Hit a ball accurately with control. Keep possession of the ball. Vary tactics and adapt skills depending on what is happening in a game. 	 Demonstrate originality, imagination and creativity in techniques and tactics. Perform/complete fundamental sports skills with control. Perform and link skills with control and consistency. Gain possession by working as a team. Use forehand and backhand with a racket. Field effectively. Choose a tactic for defending and attacking. 	Demonstrate improvements to their work Demonstrate originality, imagination and creativity in techniques and tactics. Perform and link skills with control and consistency. Perform/complete fundamental sports skills with control Play to agreed rules. Umpire / referee a game. Make a team and communicate a plan.

Key - locomotor skills (like running), stability skills (like balancing) and manipulation skills (like catching)





Athletics

<u>Year 1</u>	Year 2	Year 3
 Master basic movements including running, jumping and throwing Run at different speeds. Jump from a standing position 	 Master basic movements including running, jumping and throwing. Can change speed and direction whilst running. Can jump from a standing position with accuracy. Performs a variety of throws with control and coordination. 	 Practice fundamental movement skills with control demonstrating balance, coordination & agility. Compare their performances with previous ones and demonstrate improvement to achieve their personal best. Run at fast, medium and slow speeds; changing speed and direction. Take part in a relay, remembering when to run and what to do.
<u>Year 4</u>	Year 5	Year 6
 Perform fundamental movement skills in a range of activities. Compare their performances with previous ones and demonstrate improvement to achieve their personal best. Beginning to build a variety of running techniques and use with confidence. Beginning to perform a running jump with more than one component. e.g. hop skip jump (triple jump) Demonstrates accuracy in throwing and catching activities. 	 Develop flexibility, strength, technique, control and balance. Perform and link skills with control and consistency. Compare their performances with previous ones and demonstrate improvement to achieve their personal best. Be controlled when taking off and landing. Throw with accuracy. Combine running and jumping. 	 Develop flexibility, strength, technique, control and balance. Perform and link skills with control and consistency. Compare their performances with previous ones and demonstrate improvement to achieve their personal best. Beginning to build a variety of running techniques and use with confidence. Can perform a running jump with more than one component. e.g. hop skip jump (triple jump) Demonstrates accuracy and confidence in throwing activities.

Key - locomotor skills (like running), stability skills (like balancing) and manipulation skills (like catching)





Dance

Year 1

- Beginning to respond to simple stimuli.
- Perform dances using simple movement patterns.
- Move to music.
- Copy dance moves.
- Perform my own dance moves.
- Make up a short dance.
- Move safely in a space.

Year 2

- Can respond well to simple stimuli
- Perform dances using simple movement patterns.
- Move confidently and creatively with control.
- Make a sequence by linking sections together.
- Use dance to show a mood or feeling.

Year 5

- Perform dances using a range of movement patterns
- Can perform and link a variety of skills including travel, jumps, and turns with fluency, control and consistency.
- Demonstrates originality, imagination and creativity in choreography and begins to show technique Is able to respond to a full range of visual, auditory and kinaesthetic stimuli.
- Takes the lead in a range of choreographic situations and activities using Canon, Unison and Mirror Image

Year 6

- Perform dances using a range of movement patterns
- Can improve own and other's performance.
- Consistently performs a range if travels, turns, jumps, gestures and stillness to a high skill level demonstrating technique, alignment and control.
- Takes the lead in a range of choreographic situations and activities making suggestions that improve performance.
- Uses originality, imagination and creativity in choreography to effectively convey themes, ideas and emotions

locomotor skills (like running), stability skills (like balancing) and manipulation skills (like catching)





OAA / Swimming

breaststroke.

water-based situations.

Performs safe self-rescue in different

Year 3 - Swimming	Year 4 - OAA	Year 5 - OAA
 Swims competently, confidently and proficiently over a distance of at least 25 metres. Uses a range of strokes effectively e.g. front crawl, backstroke and 	 Uses and interprets simple maps. Think activities through and problem solve using general knowledge. Follow a route within a time limit. 	 Take part in outdoor activity challenges I within a team. Think activities throughly solve using general

Vear 5 - OAA

- oor and adventurous both individually and
- rough and problem al knowledge.
- Discuss and work with others in a group.
- Demonstrates an understanding of how to stay safe.