

	Year 1 Year 2	Year 3		Year 4		Year 5		Year 6
Exploring		 Maintaining a sketchbook or similar visual practice is a useful way to record ideas and develop meaning-making skills that link memory with experience. Journals and sketchbooks cultivate curiosity, inquisitiveness, exploration, and imagination. They record progress and process. Inspriation and points to consider when designing a bottle top: Think about the things you like doing. Think about your favourite colour. Think about the places you like to go. Are you going to include writing? Which font will you use? Fill in your design ideas sheet. Designers try to incorporate funky, bold fonts that woll be recognised and associated with a product and will make it stand out on a shelf. Ideas could be shared on here https://lingojam.com/CoolTextFonts Designers try to combine their different ideas to come up with a final idea. For example, they may use their favourite colour as the background, they may draw 1 or more ideas around the outside. They may choose curly, straight or wonky letters to either write their name or even an important word e.g. peace, kindness, friends, family, play, love. 	•	To use a sketch book to pracise and improve pencil techniques. To understand how to contrst colours. To understand what Ben Day dots are and how they were used. To recreate a Roy Lichtenstein style drawing.	•	Know that perpective is representing a 3D object on a 2d surface. Know that sketch books are used for pracitce, refelection, problem solving and visual communication. Know how to plan their imaginary planet, using pastels, in their sketchbook. Know how to use pasteles, by smudging, to create different tones (light and dark). Know how to draw, sketch, paint (using watercolour) in the style of Lowery, in a sketch book. Know how to adapt and change, using these media's, through trial and error in a sketch book	•	To know why we have sketchbooks and what they are used for. To know that Surrealism is an abstract art movement. It was started in the 1920s by writer Andre Breton. Images are based on fantasy and the world of dreams Realism in the arts refers to accurate and detailed depictions of life and its problems—whether in painting, literature, drama, or film.





	•	Know how to use a variety of medium for drawing	•
			•
			•
Drawing			

- To know that we can change the shade of drawing/colouring by changing how hard we press onto the paper with the pencil.
- To know how to use pencil shading to create tones.
- To know how to draw different types of media.
- To know how to use pencil tones and media to draw a zoomed image in detail.
- Cave paintings were created by mixing together different coloured rocks, charcoal, animal blood, and berries. Stone Age cave paintings were usually of three different things; hands, animals, and people.
- These ingredients would then be ground up into a paste by melting them over a fire. A liberal application of spit or animal fat would then be added to make the paste nice and gloopy.
- Finally, the paint could be applied to the wall by hand, with a brush made from animal hair, or sprayed on with a hollowed-out bone. There have even been crayons made from ochre found by archaeologists.

- pastels (and blending), wax crayons and pencil crayons using the tip and the sides for different effects.
- Know how you can you make a colour lighter/darker?
- Know how the colour is effected by pressing on harder/lighter?
- Know how to use drawing pencils and graphite sticks to show different tone (light and dark)
- Know how choose appropriatly sized picture for their own composition.
- Know that scale is the overal phstical size of objects in artwork.
- Know that proportion refers to the dimension of a composition and relationships between height, width and depth.
- Know how to use TUX
 Paint program to
 combine digital and
 anologue art.
- Know how to use watercolour techniques to create a composition (Rochdale) in the style of Lowry.

- To know the different types of pencils - H = hard, B= blackness
- To know that Texture is the feeling, appearance or consistency of an object or material. It can be natural or manmade, functional or decorative. Artists try to replicate the texture of the subject to make their work look as realistic as possible.
- To know that perspective is to create a 3D object (on paper) so as to give the right impression of their height, width, depth, and position in relation to each other.
- To know what is meant by a 'vanishing point' in reference to perspective



- Know that malleable media can be used to shape and make models.
- Know that malleable materials can be manipulated to create different models.

Sculpture

- Know how to create a collage using primary coloured squares.
- To know what carving means and how to carve clay using carving tools.
- To know what clay can be used for.

- https://www.unitednow.com/pop-art-tennis-shoes-project-237 Design and make a 3d shoe.
- Look at how the pattern carries on from piece to piece, they will all be connected so the pattern needs to carry on across the shoe. Use felt tips to colour in but be aware of smudging the colours. Looks good if pattern outlined with another colour.
- Cut out the pieces with scissors and fringe the tabs on the heel piece, toe side panel and toe insert. Use a hole punch for the eyelets. Write names on inside of all pieces. Write name in box on the bottom of the shoe (being artists and signing their work)
- Watch YouTube video of assembly, probably step by step with chn. Chn will need to work with their partner to help each other glue the shoe together. It's very tricky!
- https://www.youtube.com/e mbed/xAtz_p5ucqU?autopla v=1
- Glue the heel piece to the sole of the shoe: apply glue

- To be able to plan a sculpture using sticks, raffia, pine cones and shells.
- To learn how to tie an Overhand knot, Half Hitch & a
- Clove Hitch.
- -To be able to weave raffia into a sculpture.
- To carve safely and consistently to create a repeated pattern (based on Egyptians).

- Know how to make a 3D model by starting with a flat base, then adding newspaper to create texture.
- Know how to joing different materials together- newspaper to cardboard using masking tape.
- Know how to use Modrock- dunk a strip of Mod Roc into some water. Remove it from the water and run your fingers down the strip removing the excess liquid, then apply to the area you want to cover, overlapping layers by 20 - 30mm
- Sculpture is the art of making threedimensional representative or abstract forms, especially by carving stone or wood or by casting metal or plaster
- To define 'pinch', 'slab'and 'coil' techniques.



	stick to the tabs and to the
	sole of the shoe. Fold the
	tabs to a 45-degree angle
	and attach them to the non-
	printed side of the sole, start
	at the ball of the shoe and
	wrap around the heel to the
	other side. The tabs allow
	you to easily round the heel.
	Next, apply glue to the tabs
	on the toe insert and on the
	inside of the toe side panel.
	Attach the toe insert to the
	toe side panel to create the
	toe assembly.
	Apply glue to the tabs on the
	bottom of the toe assembly
	and to the front of the sole,
	then adhere both parts,
	tucking in and overlapping
	the heel part that's already
	been glued down.
	Fold the bottom edge of the
	tongue underneath itself and
	glue to the toe assembly.
	Fold the eyelets in and "lace
	up" the shoe with yarn.



h technology	Know how to take a photograph with an ipad.	 To know how to take a photograph. To know how to zoom in on an image to view detail. To know that 	take a image	w how to photo of an and add it r pop-art.	To know that a montage is an assembly of images that relate to each other in some way to create a single work or part of a work of art.
Art through		an image or artefact allows us to view detail more closely.			



- Know the style of Picasso and the style of Van Gogh for portraits.
- Know that Haider Ali is famous for truck art
- Know that Monet is a famous artist.
- Know that watercolour is a type of art
- Know and recognise art by Piet Mondrian. Know and recognise art by Mark Rothko.
- Recognise
 that pictures
 can make you
 feel different
 things. Know
 and recognise
 art by Wassily
 Kandinsky.
- To know who William Morris was.
- To know what the term media means in art.
- To know the different medias and choose a preference.
- To know how to describe what went well and what could be improved.
- To know the artists they

- Cave painting could be thought of as the beginning of graffiti art.
- Graffiti art has its origins in 1970s New York, when young people began to use spray paint and other materials to create images on buildings and on the sides of subway trains.
- Graffiti is a form of visual communication created in public places. Graffiti is differentiated from street art or graffiti art in that it is usually illegally produced and often involves the unauthorized marking of public or private spaces by individuals or groups.
- Review the different types of artists: painters, sculptors, printers, photographers, graphic designers, illustrators, calligraphers.
- Fashion designers also create art – fabric designs, clothes, shoes, accessories, curtains, cushions.
- Bottle tops are an example of flip top lids which were used to seal glass bottles so that liquid did not leak. They aren't used as much nowadays as plastic is used more than glass bottles because of safety although there is an issue with plastic

- To comment on the work of Andy Goldsworthy.
- -To know some simple facts about Andy Goldworthy. Including:
- When was Andy Goldsworthy born?
- Where was he born?
- What was his first job?
- Name five things he uses in his sculptures.
- To know the features of pop art.
- To recognise the work of some different pop art artists including Andy Warhol and Roy Lichtenstein.

- Know that Jackson
 Pollock was an
 American abstract
 impressionist 19121956 inspired by Pablo
 Picasso and Miro.
- Know that Jen Stark is a contemporary
 American artist inspired by Andy Goldsworthy
- Know how to research different landscapes for their alien planet.
- Know that an ariel photograph is a photo taken from the air (this will be the idea for their landscape).
- Know that Lowry
 is famous for painting
 scenes of life in the
 industrial districts of
 North West England in
 the mid-20th century.
- Know he developed a distinctive style of painting and is best known for his urban landscapes peopled with human figures, often referred to as "matchstick men".

- To know that The war art schemes developed by the British government during the First World War were an unprecedented act of government sponsorship of the arts. As the schemes grew, they ultimately explored every aspect of conflict, from the violence of industrial warfare to hastened social and economic change at home.
- To know who Escher was, his work with pattern (tessellation), his influences (pattern tiles in Spain).
- To recall fampus
 paintings that have used
 the photorealistic style
 such as The Scream –
 Edvard Munch, The Son
 of Man Rene Magritte,
 Temptation of void Alexei Sovertkov.

Responding to art



			<u> </u>	
	are learning	waste though and more		
	about and	people are using glass bottles		
	some basic,	for things like milk and soft		
	key	drinks.		
	information			
	about them.			
	Style of art,			
	equipment			
	used,			
	methods of			
	work etc.			
	Artists –			
	William			
	Morris, L.S.			
	Lowry			
	 To know how 			
	to analyse a			
	piece of art			
	and give			
	reasons for			
	their opinions			
	stating how			
	they would			
	improve the			
	art.			





 Know how to print in relief using string. Know that textures can be created through rubbings. Know how to create a variety of patterns. To know what each term means when learning about colour, 			
in relief using string. • Know that textures can be created when through rubbings. • Know how to create about			
Know how to create a repeating pattern using printmaking. Now how to create a repeating pattern using printmaking. To know how to create different patterns and discuss their reason for choice.	Textiles	 in relief using string. Know that textures can be created through rubbings. Know how to create a variety of patterns. Know how to create a repeating pattern 	what each term means when learning about colour, pattern, texture, line, shape, form and space. To know how to create different patterns and discuss their reason for



				Art & Design-K	HOW	ieuge		
Painting	• k	Know that when we paint on different surfaces it has a different effect. Know what the primary colours are. Know what the secondary colours are. Know how to mix colours	 Know how to use the primary colours to make secondary colours on a colour wheel. Know to make a tint you add white. Know to make a shade we add black. To know the term 'tint' and how to use black and white to make a tint. To know how to use different styles and controls with the paintbrush to create different effects. To know that if a paintings needs small 		•	To mix, colour, shades and tones. -To understand how to mix paints to make a colour lighter and darker. -Know how to hold a paint brush whilst mixing and using so the bristles are in the direction of movement. -How do you make shapes look like they are closer or further away? NOT COVERED To discuss the similarities and differences between the work of the artists Andy Warhol and Roy Lichtenstein. To understand the different	 Know that Jackson Pollock was an artist that used industrial and household paints. Know that the colours he used were based on his emotions. Know how to experiment with different effects and textures- speckle/ wash/ thick/ colours 	g , ess



	details, a small brush would be needed. To be independent in selecting a paint brush for future pictures. To understand the different perspectives in a picture (foreground, middle and background) .	effects of using felt tips, wax crayons, pencil crayons & paint or oil pastels when used in a repeated picture.	
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	•	Lines, value (that's darks and	•	To know B pencils	•	Know how to	
		lights), and repetition can all		are soft and H		experiment with	
		be used to show what an		pencils are hard.		different effects and	
		object is supposed to feel like	•	To know that		textures- tint/ shade/	
ā		if it was touched. Smooth		different grades		stippling/ scrunching.	
tone		objects can be made with soft		of pencil create			
and		lines and shaded areas, and		tone and shade.			
		may even have a gleam of light					
line		reflecting on it to show					
		shininess. Want to show a					
colour		squishy texture? Try using					
		wavy lines. How about a					
pattern		prickly or pointy object? Use					
att		harder lines drawn at angles to					
		create a 3-D effect.					
Ę							
Texture	•	A designer has designed and					
-		created the fabrics that we					
		use.					
	•	https://www.unitednow.com/					
		pop-art-tennis-shoes-project-					
		<u>237</u>					