Year 2 long term overview

	ENGLISH	<u>MATHS</u>	SCIENCE	COMPUTING	<u>DT</u>	ART	HISTORY	GEOGRAPHY	PE & GAMES	<u>RE</u>	<u>PSHCE</u>	MUSIC
Autumn Over the Rainbow	The rainbow Fish Traditional tales Non fiction books	Place value Addition Subtraction Fractions Multiplication Division Time 2D and 3D shape	Animals including humans Growth, life cycles, The environment	Digital literacy – logging on, opening and saving different programs	Paper crafts Different types of lines and patterns Folding and cutting – manipulating paper. Cutting sticking to create patterns	Primary , secondary and tertiary colours. Colour wheels Different use of colour by artists Kandinsky 'circles'	What is History? Chronological time lines of their life and major events and where the following fit in. Guy Fawkes Remembrance Day	Where is the UK? Four countries, capital cities. Where do I live? My local area. Contrasting localities, town and country.	Dance Game Skills	Who is a Muslim and what do they believe? How and why do we celebrate special and sacred times?	Friendship, belonging, staying safe, cooperation, right and wrong, aspirations.	Sing a range of songs including rainbows and colours
Spring The Good Old Days	Ingenious Jean The disgusting sandwich	Number and place value Addition Subtraction Fractions Different measures including money Telling the time	Materials Scientists and inventors	Safer internet day Using searching engines. Copying and pasting images. – editing pictures Changes fonts.	Pop-up cards Victorian toys	Replicating patterns William Morris patterns	Lives of significant people Queen Victoria, Florence Nightingale, Grace Darling William Morris (rich and poor Victorians, Victorian schools etc)	Human and physical features - locally Similarities and differences - comparing local area to another (walk) Including field work and observational skills	Personal fitness Skills for games Apparatus in gymnastics	Who is Jewish and what do they believe in? The Easter story	Hygiene and healthy bodies	Tuned and untuned instruments, rhythmic patterns, symbols and marks to represent music
Summer Land Ahoy!	Billy's bucket The pirates next door Meerkat mail	Measures Telling the time Shapes Subtraction Division Data handling	Living things and their environment Plants	Programming – using Bee bots to navigate a pirate map	Pirate picnic Pirate bandana Pirate ships	Sea/ ocean pictures including foreground, middle and background. Links with music – creating moods	Famous pirates e.g 'Blackbeard' Anne Bonny	Hot and cold areas of the world. Simple compass directions	Athletics Cricket Tennis Dance and pirate games	What can we learn from scared books? How should we care for others and the World? Why does it matter?	Emotions Behaviour strategies Using and saving money	Pirate songs and performance Musical elements that link to mood and effect

