

SHOLING INFANT SCHOOL

TOPIC OVERVIEW

YEAR 2: 2025-2026

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Florence Nightingale	Flight	Wonderful World	Titanic	Sensational St Lucia	Marvellous Maps
Curriculum Enhancement	Outreach visit from Royal Victoria Country Park	Art Gallery for parents	Continent Day	Trip to Sea City Museum	Hook: 'Flight' to St Lucia	Orienteering Trip
Science	Humans: Importance of exercise, diet and hygiene	Materials: Changing the shape of materials through squashing, stretching, bending and twisting.	Living things and their habitats: exploring whether things are living/dead/never alive, different habitats and how animals and plants are suited to habitats and looking at food chains.	Materials: suitability of materials for different purposes, relating back to property knowledge. Studying a key scientist: Charles Macintosh.	Animals including humans: describing how humans and animals grow (life cycles) and what they need to survive. Observing the life cycle of a caterpillar to a butterfly.	Plants : understanding what plants need to survive and the life cycle of a variety of plants.
Computing	IT: Recognise common feature of information technology Making posters about Florence Nightingale and hospitals in the past and present. E-Safety: Tell - identify where to go for help when they have a concern about content or contacts on the internet or other online technologies.	IT: Recognise common of information technology beyond the school. How is IT used in the wider world and in the world of flight? E-Safety: Safe - use technology safely and respectfully, keeping personal information private.	Digital Literacy: Use technology purposefully to create, organise, store, manipulate and retrieve digital information. Use 2Graph to create simple graphs and to present data. Use 2Graph to create and share data (links to Science.) E-Safety: Reliable and Accepting use technology safely and identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.	Computing: Understanding algorithms and programs; predicting and debugging programs. Using Purple Mash and 2Go and 2Code to create algorithms E-Safety: Meet - use technology safely and identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.	Digital Literacy: Use technology purposefully to create, organise, store, manipulate and retrieve digital information. Research: ST. Lucia Create: information leaflet about St. Lucia E-Safety: Inappropriate Content- identify where to go for help when they have a concern about content or contacts on the internet or other online technologies.	Computing: Understanding algorithms and programs; predicting and debugging programs. E-Safety: Cyber-bullying - use technology respectfully and identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.
Hist/Geog	History: focus on 2 historical figures (Florence Nightingale and Mary Seacole). Identifying similarities and differences in hospitals and emergency transport from 1850 to now. Understand how we can find out about the past.	History: understand the chronology of the significant developments in the history of flight. Focus on multiple historical figures (Wright Brothers, Bessie Coleman, RJ Mitchell and Neil Armstrong).	Geography: naming and locating the seven continents and five oceans. Learn how we can present and interpret data to answer questions using a bar chart.	History: understanding the main events of the Titanic, some of the reasons that caused the Titanic to sink and some of the changes made to ship safety after the disaster.	Geography: naming and describing human and physical features in Castries and Southampton. Comparing and contrasting Southampton and Castries.	Geography: creating plans and maps and following directional language to move around using a map. Learning how to use left, right and compass directions when giving directions and describing location.
D&T/Art	DT: creating own moving vehicle.	Art: creating a sculpture of a significant figure in the history of Flight. Artist: Sean Hedges-Quinn	Art: sketches of landmarks around the world Focus person (scientist who used art): Charles Darwin	Art: tones, shades and tints — painting a Titanic scene Artists: Mark Rothko/Jim McDonald	DT: designing and making own healthy wrap.	DT: creating own ID badge with a logo, using sewing skills.
Music	Peter and the Wolf Concepts: Pitch, dynamics, tempo, texture, notion, singing, playing, improvising, composing and listening	Superheroes Concepts: singing, pitch, dynamics, tempo, texture, notion, singing, playing, improvising, composing and listening	Drums are fun! Concepts: dynamics, tempo, texture, notion, singing, playing, improvising, composing and listening	Great Fire of London Concepts: pitch, dynamics, tempo, texture, notion, singing, playing, improvising, composing and listening	Pirates Concepts: pitch, dynamics, tempo, texture, notion, singing, playing, improvising, composing and listening	Plants and Growth Concepts: pitch, dynamics, tempo, texture, notion, singing, playing, improvising, composing and listening
PE 1	Fitness	Dance	Yoga	Gymnastics	Dance	Gymnastics
PE 2	Fundamentals	Sending and Receiving	Net and Wall Games	Striking and Fielding	Invasion Games	Athletics
	Concept: Symbols Religious Focus: Diwali	Concept: Special Journeys/Journeys End Religious Focus: Nativity Journeys	Concept: Belonging Religious Focus: Holi (remembering Vishnu)	Concept: Welcoming Religious focus: Palm Sunday	Concept: Community Religious Focus: Rules and values in a community	Concept: God Religious Focus: God in different religions
PSHE	Me and My Family	Positive Relationships	Healthy Lifestyle	Mental Wellbeing	Me and my community	The Wider World
Safety Curriculum	Body Safety School Safety	Safe Adults	Fire and Electrical Safety	Online Safety	Road and Rail Safety	Sun, Water and Beach Safety