


## Art SUBSTANTIVE knowledge progression overview





**Sholing Junior School**  
Achieving Together

Substantive knowledge is the collection of established facts within a subject. It's the content that students need to know and provides the foundational knowledge needed to understand the world. At Sholing Junior School, we have arranged our art knowledge under 5 key concepts. The knowledge related to artists and architects, drawing, sculpture, painting and mixed media, and the understanding of key art vocabulary.

**At Sholing Junior School our children will know the following:**

Key Concepts	Year 3	Year 4	Year 5	Year 6
<p><b>Artists</b></p> 	<ul style="list-style-type: none"> <li>*Explore using artistic vocabulary to describe an artists' work</li> <li>*Begin to give personal opinions about an artist's work.</li> <li>*How to make copies of small areas of the architects' work to study their techniques, colour, tone, textures and patterns used, etc.</li> </ul>	<ul style="list-style-type: none"> <li>*Give personal opinions about the artists' work and explain your reasons.</li> <li>*How to describe feelings and emotions conveyed by the artists' work and explain why.</li> <li>*That most pieces of artwork are inspired by many things: other artists, the world, travel etc.</li> </ul>	<ul style="list-style-type: none"> <li>*Give detailed observations about notable artists' work to learn the techniques and processes used.</li> <li>*How to use some of what I have learned from artists' or architects' studies to produce similar and original work.</li> <li>*To develop using artist vocabulary to demonstrate a knowledge and understanding of the artists' work</li> </ul>	<ul style="list-style-type: none"> <li>* Offer facts about notable artists' lives to gain an insight into how the work is influenced by life experiences.</li> <li>*Study an artists' techniques and processes used and use this knowledge to produce similar and original work.</li> <li>*Use artist vocabulary to interpret and explore the work of the artists' work.</li> </ul>
<p><b>Artists and architects studied</b></p>	<p>Antoni Gaudi Ancient Greeks Katsushika Hokusai</p>	<p>Henri Matisse Cressida Cowl John Tenniel</p>	<p>Alberto Giacometti Jacqueline Mair Frida Kahlo</p>	<p>Andy Warhol Leonardo Da Vinci</p>

<p><b>Drawing</b></p> 	<ul style="list-style-type: none"> <li>*Explore different lines, with different hardness of pencil, create texture e.g. shading, smudging, cross hatching.</li> <li>*Depict movement and begin to understand proportion in drawing.</li> <li>*Explore different materials to draw, e.g. pastels, fine liner, glue, biro, ink, charcoal.</li> <li>*Show an awareness of space when drawing on paper and for a print.</li> </ul>	<ul style="list-style-type: none"> <li>*Explore different materials to draw, e.g. pastels, fine liner, biro, charcoal.</li> <li>*Develop drawing movement and begin to understand proportion in drawing.</li> <li>*Experiment with line, tone and texture with different hardness of pencils.</li> </ul>	<ul style="list-style-type: none"> <li>*Explore different materials to draw, e.g. pastels, fine liner, biro, charcoal.</li> <li>*Explore how artists use or change proportion and develop accurate drawing skills through the application of proportion rules.</li> <li>*To develop drawn ideas for a print.</li> </ul>	<ul style="list-style-type: none"> <li>*Explore different materials to draw, e.g. pastels, fine liner, biro, charcoal, ink.</li> <li>*To practice and perfect drawing in proportion.</li> <li>*To adapt drawn ideas for a print.</li> </ul>
<p><b>Sculpture</b></p> 		<ul style="list-style-type: none"> <li>*To cut, make and combine shapes to create recognisable forms.</li> <li>*To use clay and other malleable materials and practise joining techniques.</li> <li>*To add materials to the sculpture to create detail, texture or colour.</li> </ul>	<ul style="list-style-type: none"> <li>*To develop cutting and joining skills.</li> <li>* Experience materials to create armature of a sculpture.</li> <li>*To use materials other than clay to create a 3D sculpture.</li> </ul>	<ul style="list-style-type: none"> <li>*To plan and design a sculpture.</li> <li>* To use tools and materials to carve, add shape, add texture and pattern.</li> </ul>

## Painting and mixed media



\*How to add black or white to create tint and a shade.

\*Use a range of paints to create visually interesting pieces.

\*Create texture on a printing tile for effect.

\*Make monotone prints and prints using techniques to add colour.

\* Design and create printing tiles considering the use of space.

\*How to use an illustration as a starting point for artwork.

\* How to develop a drawing into a painting.

\* Mix colours effectively using the correct language, e.g. tint, shade, primary and secondary.

\*Create different textures and effects with paint.

\*Select colours and materials to create effect, expressing reasons for choices made.

\*Use a variety of techniques to collage e.g. overlapping, tessellation, mosaic and montage.

\* Design and create printing blocks and tiles to layer work for effect.

\*How to create and arrange accurate patterns.

\* Plan and design a collage.

\* Add collage to a printed background.

\*Use a range of mixed media e.g. Gelli printing.

\*Further a variety of techniques, e.g. overlapping, tessellation, mosaic and montage.

\*How to develop a final composition from sketchbook ideas.

\*Develop techniques in large scale printing.

\*How to combine materials to create an effect.

How to choose colours to represent an idea or atmosphere.

<p><b>Colour</b> <b>Tone</b> <b>Shape</b> <b>Space</b> <b>Form</b> <b>Line</b> <b>Texture</b> <b>Pattern</b></p>	<ul style="list-style-type: none"> <li>* How to use a range of lines to create pattern, texture, form, shape and outline.</li> <li>*How to create colours in different ways</li> <li>*How to draw the shapes they see from pictures.</li> <li>* Begin to adapt and apply colours to achieve tonal effect, patterns and textures.</li> </ul>	<ul style="list-style-type: none"> <li>*How to create different tones using a range of materials.</li> <li>*How to experiment with pattern to create a specific effect.</li> <li>*Pattern can be used to apply decoration and embellishment.</li> </ul>	<ul style="list-style-type: none"> <li>*How to control lines for skilful outcomes.</li> <li>*How to represent form with increased sophistication.</li> </ul>	<ul style="list-style-type: none"> <li>*How to show texture using a range of mixed media.</li> <li>*How to represent form with increased sophistication.</li> </ul>
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