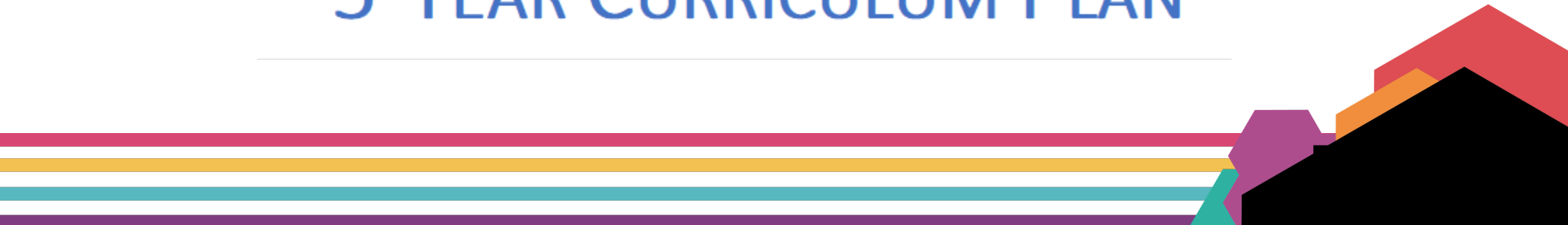




5-YEAR CURRICULUM PLAN



Curriculum at a Glance

Year 7

Funky Fish

Jason Scarpace
Colour Theory
Scruffito
Wax Resist
Abstract

Observation

Raymond Logan
Grid method
Blending
Shading
Mark making

Sweet Treats

Jae Yong Kim
Modelling
Construction
Paper mâché

Year 8

Urban Art

James Rizzi
Pop Art
Graffiti
Blending
Mixed media

African Art

Culture
Pattern
Colour Theory
Low relief
Mark making

Steampunk

Observation
Grid method
Shading
Mixed media

Year 9

Illustration

Tim Burton
Design
Shading
Low relief
Portraiture

Pop Art

Michael Craig Martin
Pop culture
Colour Theory
Pattern
Observation

Architecture

Artist comparison
Observation
Experimental
Mixed media

Year 10

Natural Forms

Artist comparison
Observation
Mixed media
Sculpture
3D
Modelling
Experiment
Develop

Pop Art

Artist comparison
Colour Theory
Pattern
Pop culture
Observation
Experiment
Develop
Grid method

Year 11

Portraiture

Artist comparison
Experiment
Design
Facial features
Mixed media
Observation
Grid method

Externally Set Task

GCSE Assessment Objectives

AO1 Artist research

AO2 Experimentation

AO3 Development

AO4 Personal Response

5YR Curriculum Plan (Current Yr7 – 11)

Focus / Term	Half Term One	Half Term Two	Half Term Three	Half Term Four	Half Term Five	Half Term Six
Year 7 Topic Covered and End Points	Funky Fish Research and Experimentation	Funky Fish Designs and Personal Response	Observation Research and Experimentation	Observation Experimentation and Personal Response	Sweet Treats Research and Experimentation	Sweet Treats Designs and Personal Response
NC	To use a range of techniques to record their observations in sketchbooks journals and other media as a basis for exploring their ideas To use a range of techniques and media, including painting To increase their proficiency in the handling of different materials To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work Study the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day	To use a range of techniques to record their observations in sketchbooks journals and other media as a basis for exploring their ideas To use a range of techniques and media, including painting To increase their proficiency in the handling of different materials To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work Study the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day	To use a range of techniques to record their observations in sketchbooks journals and other media as a basis for exploring their ideas To use a range of techniques and media, including painting To increase their proficiency in the handling of different materials To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work Study the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day	To use a range of techniques to record their observations in sketchbooks journals and other media as a basis for exploring their ideas To use a range of techniques and media, including painting To increase their proficiency in the handling of different materials To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work Study the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day	To use a range of techniques to record their observations in sketchbooks journals and other media as a basis for exploring their ideas To use a range of techniques and media, including painting To increase their proficiency in the handling of different materials To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work Study the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day	To use a range of techniques to record their observations in sketchbooks journals and other media as a basis for exploring their ideas To use a range of techniques and media, including painting To increase their proficiency in the handling of different materials To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work Study the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day
Powerful Knowledge and Careers	Artist Jason Scarpace Colour Theory Colour mixing Core skills/methods Annotation Historical research Designer, Artist, Paint Technician, Bodyshop Spray Technician	Concept of design development Application of mixed media Annotation Designer, Artist, Paint Technician, Bodyshop Spray Technician	Artist Raymond Logan Observation Scale and Proportion Grid method Experimentation Annotation Historical research Graphic Designer, Artist, Tattoo Artist, Teacher, Technical Illustrator, Animator	Mark making Pointillism Shading Blending Graphic Designer, Artist, Tattoo Artist, Teacher, Technical Illustrator, Animator	Artist Jae Yong Kim 3D Modelling Sculptural skills Concept of design Annotation Historical research Ceramicist, 3D Developer, Sculptor, Teacher, Surface Pattern Designer	Textural application Colour mixing Surface pattern Ceramicist, 3D Developer, Sculptor, Teacher, Surface Pattern Designer
Tier 3 Words	Primary, Secondary, Tertiary, Complementary, Hot, Cold, Colour Wheel	Design, Combine, Scraffito, Pattern, Wax Resist, Texture, Barrier	Observation, Grid method, Scale, Proportion, Sketch, Shade, Tone	Blend, Pointillism, Mark making, Colour Theory	Model, Sculp, Secure, Three-Dimensional, Ceramic	Glaze, Construct, Pattern, Colour Theory, Texture
Long Term Retrieval	Colour groups Colour mixing AO1/AO2	Scraffito Wax Resist Blending Pattern AO2/AO3/AO4	Grid method Scale Proportion Shading AO1/AO2	Mark making Colour Theory Blending AO2/AO4	Modelling Construct methods AO1/AO2	Colour Theory Pattern AO3/AO4
Assessment Details	Quizzing Mixed media Funky Fish		Quizzing Mixed media Trainer		Quizzing Three-Dimensional Sweet Treat	
Misconceptions	Pupils may need support in choosing the correct colour combinations for colour mixing Pupils may need to use displays to support in	Pupils may need support in the application of materials and the order in which they are used for each technique	Pupils may need support on accurately plotting their drawing grid. Resources can be provided to support with this	Pupils may need support in the application of materials and the order in which they are used for each technique	Pupils may need support in forming sturdy modelling base Pupils may need support annotating work	Pupils may need support in adding strong adaptations to create surface pattern Pupils may need to use displays to support in

	identifying key colour groups Pupils may need support annotating work	Pupils may need support annotating work	Pupils may need to use displays to support in identifying key colour groups Pupils may need support annotating work	Pupils may need to use displays to support in identifying key colour groups		identifying key colour groups
Homework	Show My Homework weekly quiz		Show My Homework weekly quiz		Show My Homework weekly quiz	
Year 8 Topic Covered and End Points	Urban Art Research and Experimentation	Urban Art Design and Personal Response	African Art Design and Experimentation	African Art Personal Response	Robotic Insects Research and Experimentation	Robotic Insects Designs and Personal Response
NC	To use a range of techniques to record their observations in sketchbooks journals and other media as a basis for exploring their ideas To use a range of techniques and media, including painting To increase their proficiency in the handling of different materials To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work Study the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day		To use a range of techniques to record their observations in sketchbooks journals and other media as a basis for exploring their ideas To use a range of techniques and media, including painting To increase their proficiency in the handling of different materials To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work Study the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day		To use a range of techniques to record their observations in sketchbooks journals and other media as a basis for exploring their ideas To use a range of techniques and media, including painting To increase their proficiency in the handling of different materials To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work Study the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day	
Powerful Knowledge and Careers	Artist James Rizzi Pop Art Graffiti Colour Theory Blending Annotation Historical research Tattoo artist, Artist, Curator, Advertising	Concept of design Mixed media Blending Pattern Annotation Tattoo artist, Artist, Curator, Advertising	African culture Pattern Mixed media Concept of design Colour Theory Annotation Historical research Art History Lecturer, Teacher, Museum Curator, Tattoo Artist, Sculptor	Low relief Surface pattern Texture Art History Lecturer, Teacher, Museum Curator, Tattoo Artist, Sculptor	Artist Mike Libby Observation Grid method Shading Tone Scale and Proportion Annotation Historical research Graphic Designer, Sculptor, Illustrator, Tattoo Artist, Artist, Teacher	Mixed media Blending Texture Low relief Construct Graphic Designer, Sculptor, Illustrator, Tattoo Artist, Artist, Teacher
Tier 3 Vocab	Colour Theory, Graffiti, Tone, Blend, Pop Art, Tagline	Building, Facial features, Cartoon-like, Mixed media, Texture, Pattern	Culture, African, Beliefs, Materials, Colour, Pattern, Construct, Low relief	Emotive colour, Build, Layer, Texture, Features	Observation, Shading, Pressure, Grid method, Sketch, Scale, Proportion	Design, Low relief, Texture, Robotic, Mechanical, Tone, Blending, Construct
Long Term Retrieval	Colour Theory Blending AO1/AO2	Scruffito Wax Resist Blending AO3/AO4	Colour Theory Construct Mark making Modelling AO3/AO4	Mixed media Modelling Texture AO4	Grid method Sketching Proportion Shade Tone AO1/AO2	Mixed media Construct AO3/AO4

Assessment details	Quizzing Mixed media Urban landscape		Quizzing Low relief African mask		Quizzing Robotic insect in box	
Misconceptions	Pupils may need support in developing their letter forms Pupils may need to use displays to support in identifying key colour groups	Pupils may need time to recap key skills being used such as scraffito and wax resist Pupils may need support annotating work	Pupils may need support and resources to develop outline shapes and pattern in low relief Pupils may need support annotating work	Pupils may need a range of methods to use when creating texture Pupils may need to use displays to support in identifying key colour groups	Pupils may need support on accurately plotting their drawing grid. Resources can be provided to support with this Pupils may need support on drawing accurately Pupils may need support annotating work	Pupils may need support in forming sturdy modelling base
Homework	Show My Homework weekly quiz		Show My Homework weekly quiz		Show My Homework weekly quiz	
Year 9 Topic Covered and End Points	Illustration Research and Designs	Illustration Personal Response and Experimentation	Pop Art Experimentation	Pop Art Experimentation	Architecture Research and Experimentation	Architecture Experimentation and Personal Response
NC	To use a range of techniques to record their observations in sketchbooks journals and other media as a basis for exploring their ideas To use a range of techniques and media, including painting To increase their proficiency in the handling of different materials To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work Study the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day		To use a range of techniques to record their observations in sketchbooks journals and other media as a basis for exploring their ideas To use a range of techniques and media, including painting To increase their proficiency in the handling of different materials To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work Study the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day		To use a range of techniques to record their observations in sketchbooks journals and other media as a basis for exploring their ideas To use a range of techniques and media, including painting To increase their proficiency in the handling of different materials To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work Study the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day	
Powerful Knowledge and Careers	Artist Tim Burton Illustration Tone Texture Concept of design Shading Annotation Historical research Illustrator, Sculptor, Graphic Designer, Animator, Fine Artist, Medical Illustrator, Advertising	Low relief Shading Colour Theory Texture Artist David Tazzyman Illustrator, Sculptor, Graphic Designer, Animator, Fine Artist, Medical Illustrator, Advertising	Pop Art Artist Michael Craig Martin Colour Theory Pattern Mono printing Mark making Historical research Art History Lecturer, Advertising, Tattoo Artist, Animator, Game Design, Printmaker	Artist Romeo Britto Colour Theory Mark making Grid method Observation Annotation Art History Lecturer, Advertising, Tattoo Artist, Animator, Game Design, Printmaker	Artist Hundertwasser Artist Ruth Allen Sketching Continuous line Shading Tone Observation Historical research Annotation Architect, Graphic Design, Illustrator, Artist, Architectural Technician	Artist Ian Murphy Collaging Mixed media Informed choices Annotation Architect, Graphic Design, Illustrator, Artist, Architectural Technician
Tier 3 Vocab	Illustration, Tim Burton, Story, Tone, Monochrome, Dull, Eerie, Low relief, Construct	Mixed media, Layer, Character, Features, Build, Texture, Experimental	Observation, Scale, Proportion, Colour Theory, Complementary, Mark making, Texture	Composition, Bold, Bright, Grid method, Block, Benday dots	Architecture, Shade, Texture, Tone, Continuous, Abstract, Bold, Dull, Monochrome	Layering, Collage, Shading, Mark making, Structure, Realistic
Long Term Retrieval	Modelling	Colour Theory	Grid method	Observation	Grid method	Experimenting

	Low relief Shading AO1/AO3	Mixed media AO2/AO4	Scale Proportion Mark making Colour Theory AO2	Sketching Colour Theory Mixed media AO2	Observation Shading Sketching AO1/AO2	Scale Proportion Mark making Construct AO2/AO4
Assessment Details	Quizzing Low relief Tim Burton character		Quizzing Romeo Britto mixed media		Quizzing Architecture mixed media	
Misconceptions	Pupils may need support and resources to develop outline shapes and pattern in low relief Pupils may need support annotating work	Pupils may need a range of methods to use when creating texture Pupils may need to use displays to support in identifying key colour groups	Pupils may need to use displays to support in identifying key colour groups Pupils may need support on accurately plotting their drawing grid. Resources can be provided to support with this Pupils may need support on drawing accurately	Pupils may need to use displays to support in identifying key colour groups Pupils may need support on key techniques and how to apply them Pupils may need help annotating work	Pupils may need support on accurately plotting their drawing grid. Resources can be provided to support with this Pupils may need support on drawing accurately Pupils may need support annotating work	Pupils may need support in independently devising their own design based on their chosen artist. Guidance will be given to support this development both verbally and by practical example Pupils may need support annotating work
Homework	Show My Homework weekly quiz		Show My Homework weekly quiz		Show My Homework weekly quiz	

Year 10 Topic Covered and End Points	Natural Forms AO1/AO2 Research and Experimentation	Natural Forms AO1/AO2 Research and Experimentation	Natural Forms AO3/AO4 Development and Personal Response	Pop Art AO1/AO2 Research and Experimentation	Pop Art AO1/AO2 Research and Experimentation	Pop Art AO3/AO4 Development and Personal Response
NC	Component One – Coursework (60%) Must show evidence of working in areas of study drawn from two or more of the titles taking into account the distinguishing characteristics of art, craft and design https://www.aqa.org.uk/subjects/art-and-design/gcse/art-and-design-8201-8206/subject-content/art.-craft-and-design			Component One – Coursework (60%) Must show evidence of working in areas of study drawn from two or more of the titles taking into account the distinguishing characteristics of art, craft and design https://www.aqa.org.uk/subjects/art-and-design/gcse/art-and-design-8201-8206/subject-content/art.-craft-and-design		
Powerful Knowledge and Careers	Research completed to explore a range of artists including, but not limited to: Georgia O'Keeffe, Karl Blossfeldt, Barbara Hepworth, Sarah Taylor and Melinda Hackett History of artists and their methods will be explored alongside artist comparisons Experiments completed to demonstrate observational studies, colour swatches, mark making, print methods and mixed media	Sculpture design concepts explored and refined 3D Personal Response Fine Artist, Print maker, Teacher, Interior Designer, Tattoo Artist, Photographer, Ceramicist, Sculptor, Art History Lecturer	Research completed to explore a range of artists including, but not limited to: Craig and Karl and Roy Lichtenstein History of artists and their methods will be explored alongside artist comparisons Experiments completed to demonstrate observational studies, colour swatches, mark making and mixed media A range of media to be explored through processes and techniques, but not limited to:	Pop Art Soup Can design concept explored and refined Low Relief Personal Response Advertising, Graphic Design, Game Design, Animator, Tattoo Artist, Artist		

	A range of media to be explored through processes and techniques, but not limited to: Pencil, Crayon, Acrylic, Watercolour, Printing ink, Ink, Oil Pastel, Paper, Card, Mod-Roc, Charcoal, Wax, Clay		Pencil, Crayon, Acrylic, Watercolour, Ink, Oil Pastel, Paper, Card	
Tier 3 Vocab	Natural Forms, Nature, Organic, Line, Tone, Shade, Scale, Proportion, Grid Method, Observation, Monochrome, Bright, Contrast, Texture, Monoprint, Construct, Layer, Scratch, Mark making, Mixed media, Abstract, Realistic	Three-dimensional, Sculpture, Build, Secure, Construct, Texture, Adapt, Refine, Perspective	Pop Art, Portraits, Bold, Comic, Pattern, Benday Dots, Collaboration, Outline, Pop Culture, Layer, Typography, Emotive, Observation, Tone, Line, Scale, Proportion, Facial Features, Perspective, Mark making, Mixed media, Formation	Low Relief, Layer, Construct, Texture, Formation, Pattern, Benday Dots, Portrait, Comic, Line, Typography
Long Term Retrieval	Colour Theory, Shading, Blending, Painting, Sketching, Mark making, Mixed media, Grid Method, Annotation, AO1 Research, AO2 Experimentation	Design concept, Annotation, 3D modelling	Portraiture, Sketching, Colour Theory, Pattern, Mixed media, Annotation, Grid Method, AO1 Research, AO2 Experimentation	Design concept, Annotation, Low Relief, Mixed media
Assessment details	AO2 Experimentation piece	AO4 3D Sculpture	AO2 Experimentation piece	AO4 Low Relief Soup Can
Misconceptions	Pupils may need exemplar pieces to support ideas and initial starting points Pupils may need support in adding detailed annotations Pupils will need demonstrations in how to apply materials for recap methods and new techniques Pupils may need support on accurately plotting their drawing grid. Resources can be provided to support with this	Pupils may need support adding detailed annotations Pupils may need support on methods to support creating a secure model	Pupils may need exemplar pieces to support ideas and initial starting points Pupils may need support in adding detailed annotations Pupils will need demonstrations in how to apply materials for recap methods and new techniques Pupils may need support on accurately plotting their drawing grid. Resources can be provided to support with this	Pupils may need support adding detailed annotations Pupils may need support on accurately plotting their drawing grid. Resources can be provided to support with this
Homework	Natural Forms Booklet	Natural Forms Booklet	Natural Forms Booklet	Natural Forms Booklet

Year 11 Topic Covered and End Points	Portraiture AO1/AO2 Research and Experimentation	Portraiture AO3/AO4 Development and Personal Response	AQA Externally Set Task AO1/AO2 Research and Experimentation	AQA Externally Set Task AO2/AO3/AO4 Experimentation, Development and Personal Response	
NC	Component One – Coursework (60%) Must show evidence of working in areas of study drawn from two or more of the titles taking into account the distinguishing characteristics of art, craft and design https://www.aqa.org.uk/subjects/art-and-design/gcse/art-and-design-8201-8206/subject-content/art.-craft-and-design		Component Two – Externally Set Task (40%) Must show evidence of areas of study drawn from one or more of the titles https://www.aqa.org.uk/subjects/art-and-design/gcse/art-and-design-8201-8206/subject-content/art.-craft-and-design		End of April/May – 10 Hour Art GCSE Exam Course Complete
Powerful Knowledge and Careers	Pupils will explore the work of Deb Weiers and/or HR Giger Research completed to explore a range of artists discussed and selected by both students and staff	Portraiture Postage Stamp brief design concept explored Postage Stamp Personal Response Fine Artist, Illustrator, Advertising, Tattoo Artist, Sculptor	Pupils to explore chosen Exam question to create: 1x Mind map 2x AO1 Research based on two different artist styles A range of AO2 Experimentation samples	Pupils to explore design concepts based on their chosen Exam questions and their AO1/AO2 prep During the 10 Hour Exam pupils will produce their Personal Response	

	<p>History of artists and their methods will be explored alongside artist comparisons</p> <p>Experiments completed to demonstrate observational studies and mixed media</p> <p>A range of media to be explored through processes and techniques, but not limited to: Pencil, Crayon, Acrylic, Watercolour, Printing ink, Ink, Oil Pastel, Paper, Card, Charcoal, Biro All dependant on chosen artist</p>				
Tier 3 Vocab	Portrait, Facial features, Proportion, Scale, Grid Method, Shade, Tone, Mark making, Mixed media, Line	Portrait, Facial features, Proportion, Scale, Grid Method, Shade, Tone, Mark making, Mixed media, Line	Research, Explore, Annotate, Refine, Experiment, Texture, Tone, Observe	Explore, Refine, Annotate, Develop, Experiment, Observe	
Long Term Retrieval	Grid Method, Shading, Sketching, Mixed media, Portraiture, Painting, Sketching, Low Relief, AO1 Research, AO2 Experimentation	Grid Method, Shading, Sketching, Mixed media, Portraiture, Painting, Sketching, Low Relief, AO2 Experimentation, Annotation, Design Concept,	Pupils will need to revisit the common threads of the journey they have previously taken through the Assessment Objectives and complete this on a more independent level	Pupils will need to revisit the common threads of the journey they have previously taken through the Assessment Objectives and complete this on a more independent level	
Assessment Details	5 Hour Mock Exam – AO2 Experimentation piece		10 Hour GCSE Art Exam – AO4 Personal Response		
Misconceptions	<p>Pupils may need exemplar pieces to support ideas and initial starting points</p> <p>Pupils may need support in adding detailed annotations</p> <p>Pupils will need demonstrations in how to apply materials for recap methods and new techniques</p> <p>Pupils may need support on accurately plotting their drawing grid. Resources can be provided to support with this</p>		Pupils may need support in how to navigate the journey through the Assessment Objectives		
Homework	Portraiture Homework Booklet		Exam Preparation		

