



Sitwell Infant School Curriculum Map

2024-2025



Subject: D & T

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
FS2		Structures: Junk modelling Pupils explore and learn about various types of permanent and temporary join. Use a combination of materials and joining techniques in the junk modelling area.		Cooking and nutrition: Soup Children explore the differences between fruits and vegetables using their senses (taste, texture, smell etc.). They listen to the story 'The best pumpkin soup' and discuss the key ingredients the characters used before developing a class-based vegetable soup recipe.		Textiles: Bookmarks Pupils develop and practise threading and weaving techniques using various materials and objects. They look at the history of the bookmark from Victorian times versus modern-day styles. They apply their knowledge and skills to design and sew their own bookmarks.
KS1 – cycle 2		Structures: Baby Bear's chair Explore stability and methods to strengthen structures, to understand Baby Bear's chair weaknesses and develop an improved solution for him to use.		Cooking and nutrition: Balanced diet Children to learn about the importance of a balanced diet and use that knowledge to create a tasty wrap.		Mechanisms: Making a moving monster Explore levers, linkages and pivots through existing products and experimentation, use this research to construct and assemble a moving monster.