

|                                  | Design and Technology – Cycle A   |   |  |  |  |
|----------------------------------|---|---|--|--|--|
| Subject                          | Key vocab.  | Declarative knowledge   | Procedural knowledge   |  |  |
| Early Years                      | <ul> <li>Early Years Objectives (taken from the Early Years Foundation Stage Statutory Framework and the Development Matters guidance) are covered throughout the year for Years Old to the end of Reception.</li> <li>Please refer to the following documents to view the half termly progression of declarative and procedural knowledge:         <ul> <li>Nursery Skills Development Progression 2 to 3 year olds.</li> <li>Nursery Skills Development Progression 3 to 4 year olds.</li> <li>Reception Long Term Plan.</li> <li>Early Years Subject Lead Document.</li> </ul> </li> </ul> |   |  |  |  |
| Autumn 2 (A)<br>Phase: Y1/2      | The progression of sub<br>tools<br>saw<br>safely<br>tearing<br>curling  | <ul> <li>ject specific Early Years objectives can be found on each subject's Substantive</li> <li><u>Hidden Habitats - Constructing a Bug Hotel</u></li> <li>I know how to keep myself and others safe when using equipment and tools.</li> </ul> | <ul> <li>Knowledge Progression Document.</li> <li><u>Hidden Habitats - Constructing a Bug Hotel</u></li> <li>I can explore existing products.</li> <li>I can safely demonstrate a range of cutting and shaping techniques such as tearing, cutting, folding and curling.</li> <li>I can measure and mark out to the nearest centimetre.</li> </ul>   |  |  |
| Spring 2 (A) Al<br>Phase: Y1/2 P | fabric<br>running stitch<br>needle<br>thread  | <ul> <li><u>Save the Rainforests – Making a Toy Animal</u></li> <li>I know how to keep myself and others safe when using equipment and tools.</li> </ul>  | <ul> <li>I can use a saw and a bench hook with the support of an adult to cut safely.</li> <li>Save the Rainforests – Making a Toy Animal</li> <li>I can cut material to within a centimetre of the edge of a template.</li> <li>I can join textiles using running stitch.</li> <li>I can communicate my design through drawing my ideas.</li> </ul>   |  |  |
| Summer 1 (A)<br>Phase: Y1/2      | grate<br>scales<br>recipe<br>sauté  | <ul> <li><u>Take me to Italy – Cook a Pasta Sauce</u></li> <li>I know how to keep myself and others safe when using equipment and tools.</li> </ul>   | <ul> <li><u>Take me to Italy - Cook a Pasta Sauce</u></li> <li>I can cut, peel or grate ingredients safely and hygienically.</li> <li>I can measure or weigh using measuring cups or electronic scales.</li> <li>I can use a saucepan to sauté ingredients.</li> <li>I can taste ingredients to identify likes and dislikes and use this to influence my own recipe.</li> <li>I can follow instructions with the help of an adult to create a simple recipe.</li> </ul>  |  |  |
| Autumn 2 (A)<br>Phase: Y3/4      | scalpel<br>cross-sectional<br>diagrams<br>conical<br>net<br>slit and tab  | <ul> <li><u>Up in Smoke – Constructing an Erupting Volcano</u></li> <li>I know how to use a safety scalpel to cut a slit.</li> </ul>  | <ul> <li>Up in Smoke – Constructing an Erupting Volcano</li> <li>I can produce annotated sketches and cross-sectional diagrams to plan my design.</li> <li>I can cut along a line accurately and neatly.</li> <li>I can create a conical net.</li> <li>I can use a slit and tab to join without glue.</li> <li>I can evaluate the success of my model and explain how it could be improved.</li> </ul>   |  |  |
| Spring 2 (A)<br>Phase: Y3/4      | cross sectional<br>diagram<br>electrical circuit<br>bench hook<br>intended user   | <ul> <li>Our City – Making an Anderson Shelter</li> <li>I know that I must design with my intended user in mind.<br/>I know that the triangular shape is used within structures for strength.</li> </ul>  | <ul> <li>Our City – Making an Anderson Shelter</li> <li>I can produce annotated sketches and cross-sectional diagrams to plan my design.</li> <li>I can apply my knowledge of electrical circuits to add a light to my design.</li> <li>I know how the inventions of Thomas Edison have helped to shape the world.</li> <li>I can measure and mark out to the nearest half centimetre.</li> <li>I can use a saw and a bench hook to cut wood safely.</li> </ul>  |  |  |
| Summer 1 (A)<br>Phase: Y3/4      | consumer<br>grams<br>simmer   | <ul> <li><u>Chocolate – Is it Worth it? – Make a Chocolate Product</u></li> <li>I know how to heat ingredients safely.</li> </ul>   | <ul> <li>Chocolate – Is it Worth it? – Make a Chocolate Product</li> <li>I can create a prototype with an intended consumer in mind.</li> <li>I can use analogue scales to weigh and measure accurately to the nearest 25 or 250 grams.</li> <li>I can follow instructions to create a recipe.</li> <li>I can gather feedback about my product to evaluate it.</li> <li>I can use a saucepan to simmer water safely when melting chocolate.</li> </ul>   |  |  |
| Autumn 2 (A)<br>Phase: Y5/6      | structure<br>mitre block<br>withstand   | <ul> <li><u>Disaster! Designing an Earthquake Proof Structure</u></li> <li>I know that triangles are used in structures for strength.</li> <li>I know that Robert Stephenson was a key individual who designed bridges.</li> </ul>                | <ul> <li><u>Disaster! Designing an Earthquake Proof Structure</u></li> <li>I can use a saw and mitre block to safely cut wood to size.</li> <li>I can test my product to check that it would withstand an earthquake. I can use this test to influence future designs.</li> <li>I can measure and mark out to the nearest millimetre.</li> <li>I can use a protractor to measure and mark out 45, 60 and 90 degree angles.</li> </ul>  |  |  |
| Spring 2 (A)<br>Phase: Y5/6      | electrical system<br>buzzer<br>net<br>exploded diagram  | <ul> <li>Our Changing World – Designing an Eco House</li> <li>I know how to use electrical systems to add lighting and a doorbell to my building.</li> </ul>  | <ul> <li>Our Changing World – Designing an Eco House</li> <li>I can communicate my ideas by creating annotated sketches and exploded diagrams.</li> <li>I can use electrical circuits to add lightbulbs and a buzzer to my building.</li> <li>I can consider the views of others to improve my work.</li> <li>I can measure and mark out to the nearest millimetre.</li> <li>I can use a protractor to measure and mark out 45, 60 and 90 degree angles.</li> <li>I can use a series of nets.</li> </ul>       |  |  |
| Summer 1 (A)<br>Phase: Y5/6      | crystalise<br>dissolve<br>intended consumer<br>intervals  | <ul> <li><u>Great Southcoates Bake Off – Make your own Hull Fair Brandy Snap</u></li> <li>I know how to heat ingredients safely.</li> </ul>   | <ul> <li><u>Great Southcoates Bake Off – Make your own Hull Fair Brandy Snap</u></li> <li>I can use analogue scales to weigh and measure accurately to the nearest gram, reading scales that increase in various intervals.</li> <li>I can plan ahead before following a recipe to gather together everything I need.</li> <li>I can gather feedback about my product to evaluate it.</li> <li>I can use a saucepan when dissolving butter and sugar, ensuring that the mixture doesn't crystalise.</li> </ul> |  |  |



| Design and Technology – Cycle B |  |   |  |  |
|---------------------------------|--|---|--|--|
| Subject                         | Key vocab.   | Declarative knowledge   | Procedural knowledge   |  |
| Early Years                     | <ul> <li>Early Years Objectives (taken from the Early Years Foundation Stage Statutory Framework and the Development Matters guidance) are covered throughout the year for ages Years Old to the end of Reception.</li> <li>Please refer to the following documents to view the half termly progression of declarative and procedural knowledge: <ul> <li>Nursery Skills Development Progression 2 to 3 year olds.</li> <li>Nursery Skills Development Progression 3 to 4 year olds.</li> <li>Reception Long Term Plan.</li> <li>Early Years Subject Lead Document.</li> </ul> </li> </ul> |   |  |  |
|                                 | The progression of subject specific Early Years objectives can be found on each subject's Substantive Knowledge Progression Document.  |   |  |  |
| Autumn 2 (B)<br>Phase: Y1/2     | safely<br>tearing<br>curling<br>slider<br>moving part  | <ul> <li>Penguin Parade - Making a Card With Moving Parts</li> <li>I know how to keep myself and others safe when using equipment and tools.</li> </ul>   | <ul> <li>Penguin Parade - Making a Card With Moving Parts</li> <li>I can explore existing products.</li> <li>I can measure and mark out to the nearest centimetre.</li> <li>I can safely demonstrate a range of cutting and shaping techniques such as tearing, cutting, folding and curling.</li> <li>I can make a simple mechanism such as a slider.</li> </ul>  |  |
| Spring 1 (B)<br>Phase: Y1/2     | fabric<br>running stitch<br>needle<br>thread   | <ul> <li><u>Magical Memories - Creating a Patchwork Quilt</u></li> <li>I know how to keep myself and others safe when using equipment and tools.</li> </ul>   | <ul> <li><u>Magical Memories - Creating a Patchwork Quilt</u></li> <li>I can cut material to within a centimetre of the edge of a template.</li> <li>I can communicate my design through drawing my ideas.</li> <li>I can join textiles using running stitch.</li> </ul>   |  |
| Summer 2 (B)<br>Phase: Y1/2     | grate<br>scales<br>recipe<br>sauté   | <ul> <li><u>Predators – Making a Predator Pizza</u></li> <li>I know how to keep myself and others safe when using equipment and tools.</li> </ul>   | <ul> <li><u>Predators – Making a Predator Pizza</u></li> <li>I can cut, peel or grate ingredients safely and hygienically.</li> <li>I can taste ingredients to identify likes and dislikes and use this to influence my own recipe.</li> <li>I can follow instructions with the help of an adult to create a simple recipe.</li> <li>I can express my likes and dislikes about my cooking.</li> <li>I can use a saucepan safely to sauté ingredients.</li> </ul> |  |
| Autumn 2 (B)<br>Phase: Y3/4     | pulley<br>mechanism  | <ul> <li><u>Searching for Jellyfish – Creating a Ship Crane</u></li> <li>I know that Archimedes influenced the development of early pulley systems.</li> <li>I know how to use pulleys and cams to create a moving part.</li> </ul>           | <ul> <li>Searching for Jellyfish – Creating a Ship Crane</li> <li>I can identify the mechanisms in existing products.</li> <li>I can use a pulley system to create a moving part.</li> </ul>   |  |
| Spring 1 (B)<br>Phase: Y3/4     | right sides together<br>backstitch<br>eye  | <ul> <li><u>The Romans – Creating a Roman Purse</u></li> <li>I know how to use right sides together to hide stitching to create a smooth finish.</li> </ul>   | <ul> <li><u>The Romans – Creating a Roman Purse</u></li> <li>I can design and create a sewing pattern template.</li> <li>I can thread a needle with a large eye and a needle threader.</li> <li>I can use the backstitch to join my fabric.</li> <li>I can cut material to within half a centimetre of the edge of a template.</li> </ul>  |  |
| Summer 2 (B)<br>Phase: Y3/4     | cross sectional<br>diagram<br>levers<br>linkages   | <ul> <li><u>Deadly 60 – Making a Snapping Crocodile</u></li> <li>I know the difference between levers and linkages.</li> </ul>  | <ul> <li><u>Deadly 60 – Making a Snapping Crocodile</u></li> <li>I can produce annotated sketches and cross-sectional diagrams to plan my design.</li> <li>I can identify the mechanisms in existing products.</li> <li>I can use mechanical systems such as levers and linkages to make a product with moving parts.</li> </ul>   |  |
| Autumn 2 (B)<br>Phase: Y5/6     | gears<br>pulleys<br>cams<br>motor<br>electrical system   | <ul> <li><u>The Journey – Creating a Cam Toy</u></li> <li>I know the difference between pulleys and cams.</li> <li>I know the difference between mechanical and electrical systems.</li> </ul>  | <ul> <li><u>The Journey – Creating a Cam Toy</u></li> <li>I can communicate my ideas by creating annotated sketches and exploded diagrams.</li> <li>I can consider the views of others to improve my work.</li> <li>I can use a mechanical system to make a product that moves.</li> </ul>   |  |
| Spring 1 (B)<br>Phase: Y5/6     | blanket stitch<br>stiffen<br>professional<br>sewing pattern  | <ul> <li><u>Shakespeare - Creating an Elizabethan Costume Accessory</u></li> <li>I know how to use layers to stiffen fabric.</li> <li>I know how to tie a knot at the end of my thread.</li> </ul>  | <ul> <li><u>Shakespeare – Creating an Elizabethan Costume Accessory</u></li> <li>I can cut materials with precision.</li> <li>I can create my own Elizabethan costume accessory, using a blanket stitch to create a finished edge.</li> <li>I can consider how to create a professional looking finish.</li> <li>I can design and create a sewing pattern template.</li> </ul>   |  |
| Summer (B)<br>Phase: Y5/6       | exploded diagram<br>structure<br>mitre block   | <ul> <li><u>Running Wild - Creating a Shelter</u></li> <li>I know that I must take into account the views of my intended user when designing my prototype.</li> <li>I know that the triangles are used in structures for strength.</li> </ul> | Running Wild - Creating a Shelter         • I can communicate my ideas by creating annotated sketches and exploded diagrams.         • I can measure and mark out to the nearest millimetre.         • I can use a protractor to measure and mark out 45, 60 and 90 degree angles.         • I can use a saw and mitre block to safely cut wood to size.   |  |