

Spring 1 (Cycle A): Heroes & Villains – Traditional Tales

Subject	EY link	Declarative knowledge	Procedural knowledge
Communication & Language	LA: 30-50, 40-60+, ELG U: 30-50, 40-60+, ELG S: 30-50, 40-60+, ELG	<u>Listening and Attention</u> <ul style="list-style-type: none"> I know how to listen to traditional stories I know how to join in with traditional rhymes <u>Understanding</u> <ul style="list-style-type: none"> I know how to guess what might happen next in a story or what happens at the end I know what is happening in story I know positional language I understand what has happened in the story <u>Speaking</u> <ul style="list-style-type: none"> I know how to use stories in my play 	<ul style="list-style-type: none"> I can sit quietly and manage my distractions I can join in when retelling a story as a group I can discuss what the characters are doing and what they are thinking I can who is in, on, under, up and down I can answer 'how' and 'why' questions about the characters I can use the characters from stories in small world and role play I can play using a beginning, middle and end
PSED	MR: 30-50, 40-60+, ELG SCSA: 30-50, 40-60+, ELG MFB: 30-50, 40-60+, ELG	<u>Making Relationships</u> <ul style="list-style-type: none"> I know how to play to a story in a group 	<ul style="list-style-type: none"> I can act out a story I can listen to what others are doing in our play I can respond to what others are choosing I can keep a story going in a group I can take on a character when I play with others
Physical	MH: 30-50, 40-60+, ELG HSC: 30-50, 40-60+, ELG	<u>Moving and Handling</u> <ul style="list-style-type: none"> I know different movements that match different characters and story events I know different building tools and materials I know how to use movement to act out traditional tales 	<ul style="list-style-type: none"> I can build the Three Little Pigs houses from traditional tales using play dough, straw, sticks, blocks etc
Maths	N: 30-50, 40-60+, ELG SSM: 30-50, 40-60+, ELG	<u>Number</u> <ul style="list-style-type: none"> I know that numbers identify amounts I know my numbers to 10 on my fingers I know my numbers to 10 I know how to count beyond 10 I know how to order by size I know how to order numbers I know my CLIC 'Learn-Its' <u>Shape, Space and Measure</u> <ul style="list-style-type: none"> I know my 2D/3D shape names I know how to use 2D shapes in play I know how to use money to solve number problems I know how to order and sequence 	<ul style="list-style-type: none"> I can say how many are in a set I can represent a number (to 10) on my fingers I can match an amount of objects to a set (up to 10) I can sort objects into small, medium and large I can put objects in order from smallest to largest I can order numbers from 1 to 10 I can answer 1+1, 2+2 I can make a 2D shape picture I can name 2D/3D shapes I can fit shapes together and make tessellations I can count money carefully in a role-play shop I can sequence the events of traditional tales
Literacy	R: 30-50, 40-60+, ELG W: 30-50, 40-60+, ELG	<u>Reading</u> <ul style="list-style-type: none"> I know how to join in with traditional stories I know how to find repeating patterns in the story and join in I know how to guess what might happen next in a story or what happens at the end I know that stories have a beginning, middle and end. I know how to follow a story without pictures I know who is in the story and where the story takes place I know what the pictures are telling me I know how to use a book independently I know how to blend CVC words I know new words I have learned from traditional tales I know what words rhyme <u>Writing</u> <ul style="list-style-type: none"> I know how to write a CVC word I know all my RWI Set-1 sounds I know how to write letters I know how to write a 2/3-word caption 	<ul style="list-style-type: none"> I can retell a story, working as a group I can join in with parts of the story I can say what a character might do next in the story and say why I can say what happens at the beginning, then in the middle and finally at the end of a traditional story I can listen carefully and follow when someone is telling a story I can describe the characters, say what they are like I can talk about the different places in traditional stories I can say what is happening in a picture I can say all the RWI Set 1 letter sounds I can Fred-Talk a CVC word I can say what new words in stories mean I can use story language in my play I can match words that rhyme I can use my Fred-Fingers to stamp each sound of a CVC word I can form letters correctly I can hold a pencil with a tri-grip

<p style="text-align: center;">Understanding the World</p>	<p>PC: 30-50, 40-60+, ELG W: 30-50, 40-60+, ELG</p>	<p><u>The World</u></p> <ul style="list-style-type: none"> • I know about the different people in different stories • In traditional tales, I know what is similar and what is different to my surroundings • I know which parts of traditional stories are similar to others and which are different. • I know where different stories are set 	<ul style="list-style-type: none"> • I can describe different characters from traditional tales • I can say what is different in stories and what is familiar to me • I can match objects to the story they belong to • I can describe things around me and near by • I can talk about the place I live in • I can say what things in stories are real or imaginary • I can talk about how houses were built in the past.
<p style="text-align: center;">Creative</p>	<p>EUMM: 30-50, 40-60+, ELG BI: 30-50, 40-60+, ELG</p>	<p><u>Exploring and Using Media and Materials</u></p> <ul style="list-style-type: none"> • I know how to use music to match character movements • I know how to use resource to build character dwellings • I know how to use movement to act out traditional tales <p><u>Being Imaginative</u></p> <ul style="list-style-type: none"> • I know how to create a story setting • I know how to use different materials to achieve an end result • I know which materials would be best to achieve a creative goal • I know how to illustrate a scene from a traditional tale 	<ul style="list-style-type: none"> • I can move like a villain or a hero to different musical sounds • I can build a dwelling that a hero/villain would like to live in • I can follow a story with actions • I can balance and stack large objects • I can use different materials • I can select the right colours to show all the different things from the story • I can draw objects from the story that others can recognise