Physical Education - Substantive Knowledge Progression Document



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Early Years	Key Stage One	Lower Key Stage Two	Upper Key Stage Two
Basic Skills - Negotiating Space: I can negotiate space successfully. (CyA:Au1;CyA:Su2;CyB:Sp1;CyB:Su2) I can move freely and with pleasure and confidence in a range of ways. (CyA:Au1; CyB:Sp1) I know how to travel with my head up. (CyA:Au2) I can run skilfully. (CyA:Su2;CyB:Su2) I know what spinning is. (CyB:Au1) I can travel close to the ground. (CyB:Au1) I can travel with confidence and skill around, under, over and through. (CyB:Au1) I can move confidently at different levels. (CyB:Au1) I can make up a short sequence with a change in level. (CyB:Au1) I can climb stairs, steps and move across climbing equipment using alternate feet. (CyB:Au1) I can move at different speeds, starting and stopping safely. (CyB:Au2) I can find a space. (CyB:Sp1) I know the difference between a push and a pull. (CyB:Su1) I can show different levels when I travel. (CyB:Su2) I know how to travel by pulling and pushing myself across the floor. (CyB:Su1) I can pull down, up, forward, backwards and high. (CyB:Su1) I can pull down, up, forward, backwards, and high. (CyB:Su1) I can move in creative ways. (CyB:Au2) I can move in creative ways. (CyB:Au2) I can move creatively in different ways across a space. (CyB:Su1) I can create movements. (CyB:Su1) I can move with control and poise. (CyB:Su1)	Basic Skills - Negotiating Space: I know to run with my head up. (CyB:Au1) I can run skilfully. (CyB:Au1) I can negotiate space successfully. (CyB:Au1) I can move through an obstacle course skilfully. (CyB:Au1) I know that focussing my eyes and using my arms helps me to balance better. (CyA:Au1;CyB:Sp1) I know to stay focussed and keep my head up when moving around. (CyA:Au1;CyB:Sp1) I know to be focussed and aware of what is happening around me. (CyA:Au1;CyB:Sp1) I can move carefully, retaining my balance. (CyA:Au1;CyB:Sp1) I can share space considerately. (CyA:Au1;CyB:Sp1) I can move safely with awareness of others. (CyA:Au1;CyB:Sp1) I know how to move around whilst being aware of others. (CyB:Su1) I can move around safely in a limited space. (CyB:Su1)		
travel rushing forwards space spinning focussing	obstacle		
position control push position pathways pull			
following sequence poise			
mirroring backwards			



 Basic Skills - Changing Direction: I know to glance periodically over both shoulders when travelling backwards. (CyA:Au1;CyB:Sp1) I can travel backwards safely. (CyA:Au1;CyB:Sp1) I can change direction confidently and competently. (CyB:Su1) 		
Basic Skills – Footwork: I can dodge. (CyA:Au1;CyB:Sp1) I know to use my arms to help me to hop. (CyA:Au1;CyB:Sp1) I can hop. (CyA:Au1;CyB:Sp1)		
	 I know to glance periodically over both shoulders when travelling backwards. (CyA:Au1;CyB:Sp1) I can travel backwards safely. (CyA:Au1;CyB:Sp1) I can change direction confidently and competently. (CyB:Su1) Basic Skills – Footwork: I can dodge. (CyA:Au1;CyB:Sp1) I know to use my arms to help me to hop. (CyA:Au1;CyB:Sp1) 	 I know to glance periodically over both shoulders when travelling backwards. (CyA:Au1;CyB:Sp1) I can travel backwards safely. (CyA:Au1;CyB:Sp1) I can change direction confidently and competently. (CyB:Su1) Basic Skills – Footwork: I can dodge. (CyA:Au1;CyB:Sp1) I know to use my arms to help me to hop. (CyA:Au1;CyB:Sp1) (CyA:Au1;CyB:Sp1)

Gross and Fine Motor Skills – Basic Skills

Basic Skills - Balance, Coordination and Core Strength

- I know to keep my arms out to help me to balance. (CyA:Au2;CyB:Sp1;CyB:Sp2;CyB:Su1)
- I know to focus my eyes to help me to balance.
 (CyA:Au2;CyB:Au2;CyB:Sp1;CyB:Su1)
- I know my left from right. (CyA:Au2)
- I can maintain balance while twisting, bending and reaching. (CyA:Au2)
- I can balance on different body parts. (CyA:Sp1)
- I can walk with balance, control and poise. (CyA:Su2)
- I know what I need to do with my arms and eyes to balance on one leg. (CyA:Su2;CyB:Su2)
- I can pick something up whilst balanced on one leg. (CyB:Su1)
- I can pick up, carry and put down with care. (CyA:Su2;CyB:Su2)
- I can thread with control. (CyA:Su2;CyB:Su2)
- I can build carefully, using small objects. (CyA:Su2;CyB:Su2)
- I can show increasing control over an object. (CyA:Su2)
- I can balance a beanbag on different parts of my body. (CyB:Au2)
- I can maintain balance whilst moving slowly. (CyB:Sp1;CyB:Su1)
- I know what a V shape is. (CyB:Sp2)
- I can perform a butterfly pose. (CyB:Sp2)
- I can perform a lion pose. (CyB:Sp2)
- I can pose like creatures that can be found in different parts of the world. (CyB:Sp2)
- I can stretch high and retain my balance. (CyB:Sp2)
- I can perform a tree pose. (CyB:Sp2)
- I can perform a downward dog pose. (CyB:Sp2)
- I can hold poses which depict different people, places or things. (CyB:Sp2)
- I can think imaginatively. (CyB:Sp2)
- I can twist, bend and reach whilst maintaining my balance. (CyB:Su1
- I can maintain my balance whilst lifting and carrying. (CyB:Su1)
- I can use the strength in my hand to manipulate objects. (CyB:Su2)

Basic Skills - Balance, Coordination and Core Strength

- I know how to start and finish a sequence. (CyB:Au1)
- I know what symmetrical shapes are. (CyB:Au1)
- I know what asymmetrical work looks like. (CyB:Au1)
- I know the difference between symmetrical and asymmetrical shapes. (CyB:Au1)
- I know what points are. (CyB:Au1)
- I can perform controlled spins. (CyB:Au1)
- I can support my body weight in symmetrical balances. (CyB:Au1)
- I can spin on apparatus. (CyB:Au1)
- I can perform asymmetrical spins on side, front, back and bottom. (CyB:Au1)
- I can balance asymmetrically. (CyB:Au1)
- I can work with a partner to perform routines in different formations. (CyB:Au1)
- I can perform a combination of symmetrical and asymmetrical spins on patches. (CyB:Au1)
- I can spin at different levels on points. (CyB:Au1)
- I can perform a sequence of spins on points, with a mixture of symmetrical and asymmetrical shapes. (CyB:Au1)
- I can hold balances on different points of the body. (CyB:Au1)
- I can hold balances at different levels. (CyB:Au1)
- I can spin out of balances to form a sequence. (CyB:Au1)
- I know which parts of my body help me with balancing. (CyB:Au1)
- I can use tools to help me to manipulate objects.
 (CyB:Au1)
- I can show increasing control over an object. (CyB:Au1)
- I can balance on one leg. (CyB:Au1)
- I can thread objects. (CyB:Au1)
- I can pick up, carry and put down with care. (CyB:Au1)
- I know the importance of quiet and focus whilst performing yoga moves. (CyB:Au2,Sp2)
- I can pose like a variety of jungle creatures. (CyB:Au2,Sp2)
- I can bend, stretch and reach. (CyB:Au2,Sp2)
- I can form balanced poses. (CyB:Au2,Sp2)

Basic Skills - Balance, Coordination and Core Strength

- I can perform a variety of yoga poses. (CyA&B:Su2)
- I can retain my focus and concentrate on the quality of my own work. (CyA&B:Su2)
- I can perform a variety of poses. (CyB:Sp2)
- I can retain my focus. (CyB:Sp2)
- I can hold positions with good alignment and shape. (CyB:Sp2)
- I can work with control whilst isolating body parts. (CyB:Sp2)
- I can work in a group to perform different poses. (CyB:Sp2)

Basic Skills - Balance, Coordination and Core Strength

- I know what the rest position is. (CyB:Au1)
- I know a relaxation pose. (CyB:Au1)
- I know the wider benefits of doing regular yoga. (CyB:Au1)
- I know some of the benefits of some individual yoga poses. (CyB:Au1)
- I can adopt the rest position and the relaxation pose. (CyB:Au1)
- I can hold my poses for 3 slow breaths. (CyB:Au1)
- I can prepare my body for yoga. (CyB:Au1)
- I can put myself in the right state of mind to get the most out of my yoga session. (CyB:Au1)
- I can identify which yoga poses are particularly helpful for me. (CyB:Au1)
- I can perform a wide range of yoga poses. (CyB:Au1)

twisting bending

reaching balance

pose

sequence symmetrical asymmetrical

	Gymnastics - Pathways I know what pathways are. (CyB:Au2)	 Gymnastics - Pathways I can jump in different pathways with coordination. (CyB:Sp1) I can perform a sequence in a zig zag pathway. (CyB:Sp1) I can use different pathways within a sequence. (CyB:Sp1) 	 Gymnastics - Pathways I can link movements seamlessly. (CyA:Au2) I know how to share apparatus space with others. (CyA:Sp1) 	 Gymnastics – Pathways I can work in different pathways with my group. (CyA:Sp1) I know how to use different pathways in my flight sequences. (CyB:Sp1)
Fine Motor Skills - Gymnastics	 Gymnastics – Travelling I can link two movements together. (CyB:Au1;CyB:Au2) I know how to travel by pushing and pulling myself. (CyB:Au2) I know what stepping is. (CyB:Au2) I know to keep my head up when travelling with weight on my hands. (CyB:Au2) I can travel in different ways along the floor. (CyB:Au2) I can travel in different ways with weight on my hands. (CyB:Au2) 	 Gymnastics – Travelling I can travel in curled positions. (CyA:Sp1) I can stretch and curl whilst performing a variety of gymnastics movements. (CyA:Sp1) I can demonstrate a variety of travelling into and out of supports. (CyA:Sp1) I know different ways of changing direction. (CyB:Sp1) I know that changes of direction can make my work more aesthetically pleasing. (CyB:Sp1) I can step in controlled, elegant movements. (CyB:Sp1) I can push and pull myself along the ground on different parts of my body. (CyB:Sp1) I can step and turn gracefully. (CyB:Sp1) 	 Gymnastics - Travelling I can explore a variety of rolls. (CyA:Au2) I know the technique for rolling safely on my shoulders and in a teddy bear roll. (CyA:Sp1) I can perform shoulder and teddy bear rolls. (CyA:Sp1) I can perform a forward roll. (CyA:Sp2) I know to change direction. (CyB:Au2) 	Gymnastics – Travelling I can slide, scramble, push and spin. (CyA:Sp1) I can perform in canon to a consistent tempo so that my sequence flows. (CyA:Sp1)
Gross and	 Gymnastics - Rolling I can rock on different body parts. (CyA:Au1) I can perform a log and egg roll with control as part of a sequence. (CyA:Au1) I can roll sideways and forwards with control. (CyA:Au1) I can rock and roll. (CyA:Au1) I can demonstrate 3 different ways of rolling with good control. (CyA:Au1) I can move from one roll to another by rocking. (CyA:Au1) I know how to perform rolls safely. (CyA:Au1) I know to be aware of the position of others before rolling. (CyA:Au1) I know how to rock. (CyB:Au1) I can roll in different ways. (CyB:Au1) 	Gymnastics - Rolling I can change my pathway after each roll by spinning. (CyA:Au2) I can perform a twist and then roll. (CyA:Au2)	 Gymnastics – Rolling I know how to perform a forward roll safely. (CyB:Au1) I know how to adjust my hands when rolling along or over apparatus. (CyB:Au1) I know the correct technique for rolling backwards. (CyB:Au1) I know how to roll over a partner safely. (CyB:Au1) I can perform a forward roll with good technique and control. (CyB:Au1) I can perform a forward roll as part of a sequence of roll. (CyB:Au1) I can roll along benches, nesting tables, round tables or horses. (CyB:Au1) I can roll backwards and come to standing without knees touching the mat. (CyB:Au1) I can roll backwards into straddle. (CyB:Au1) I can roll over a partner. (CyB:Au1) I can mirror a partner's rolls with good timing. (CyB:Au1) I can produce a sequence of rolls which show elements of unison, canon and mirroring. (CyB:Au1) 	

Gymnastics – **Jumping Gymnastics - Jumping Gymnastics** – Jumping **Gymnastics – Jumping** • I know how to make a variety of shapes in the air. • I know what a jump is. (CyA:Au1;CyB:Sp1) • I know a range of different types of jumps which • I can jump dynamically. (CyA&B:Su2) • I can jump in different ways, and in control. are stretched and curled. (CyA:Sp1) • I can land safely. (CyA&B:Su2) (CyB:Sp1) (CyA:Au1;CyB:Sp1) • I know how to use apparatus as part of my I can leap. (CyA:Au1;CyB:Su1) jumping routines. (CyB:Sp1) • I know how to make my jumps aesthetically I know some different jumping shapes. (CyA:Au2) pleasing. (CyB:Sp1) I can jump in different ways. (CyB:Au2) • I know to spring from two feet into flight. • I know how to jump and land safely. (CyB:Au1;CyB:Au2) (CyB:Sp1) I know how to leapfrog safely. (CyB:Sp1) I can jump off an object and land appropriately. • I can take off from one foot or two feet. (CyB:Sp1) (CyB:Au1) • I can gain elevation from a powerful run and I know the difference between a leap and a jump. dynamic take off. (CyB:Sp1) (CyA:Au2) I know how to gain extra elevation. (CyA:Au2) I can create shapes whilst in flight. (CyB:Sp1) • I can land with soft knees and a strong I can jump in a variety of ways. (CyA:Au2) symmetrical position. (CyB:Sp1) I can jump, showing good technique through takeoff and landing. (CyA:Au2) • I can leapfrog. (CyB:Sp1) I can control a star jump and pencil jump. • I can perform jumps gracefully. (CyB:Sp1) and Fine Motor Skills - Gymnastics I can jump and show a tucked body shape in the air. (CyA:Au2) I can change leg positions whilst I am in the air. (CyA:Au2) • I can execute a variety of jumps and leaps with control. (CyA:Au2) I can include jumps and leaps in sequence work on the floor and apparatus. (CyA:Au2) • I can perform star jumps. (CyB:Au2) I can perform tuck jumps. (CyB:Au2) • I know how to jump in different ways. (CyB:Su1) I know which parts of my body are especially important to help me to jump well. (CyB:Su1) **Gymnastics - Changing Level Gymnastics – Changing Level Gymnastics – Changing Level Gymnastics – Changing Level** • I can travel with confidence and skill around, • I can work at all three levels. (CyA:Au2) • I can show graceful ways of getting from floor to • I can contrast my partner's moves so that we work under, over and through. (CyB:Au2) ground and vice versa. (CyA:Au2) at different levels in different ways. (CyA:Au1) I know the importance of working at different I can travel high and low in different pathways. levels. (CyA:Sp1) • I can link high and low moves. (CyA:Au2) • I can create a sequence working at different levels • I know to perform with changes of level, direction with different dynamics. (CyA:Sp1) (CyB:Au2) • I can travel on patches close to the ground. • I can use apparatus. (CyB:Au1) and speed. (CyA:Sp1) (CyA:Au2) • I can travel at high levels to trace a pattern on the I can use apparatus imaginatively. (CyB:Au2) • I can perform when working at contrasting levels. I can jump from low apparatus in different ways. floor. (CyB:Sp1) (CyA:Au2) (CvA:Au1) • I can travel across the floor like a spider. (CyB:Sp1) I can perform a range of gymnastic movements at • I know to bend my legs when landing to cushion • I can mount and dismount apparatus using my own level. (CyA:Au2) the impact. (CyA:Au2) different pathways. (CyB:Sp1) I know how to jump onto and off apparatus safely. I know how to mount and dismount apparatus (CyA:Au2) imaginatively and safely. (CyB:Sp1)



	 I know that a good sequence involves using the floor imaginatively, as well as the apparatus. (CyA:Au2) I can make up a short sequence. (CyB:Au1;CyB:Au2) I can make up a short sequence with a change in direction. (CyB:Au1) I can construct a simple jumping sequence with a partner. (CyA:Au2) I know that a good sequence involves using the floor imaginatively, as well as the apparatus. (CyA:Au2) I can jump as part of a sequence of other movements. (CyA:Au2) 	 Gymnastics – Sequences I know how to use transitional movements to link ideas. (CyA:Au2) I can devise a sequence of balances and spins on patches. (CyA:Au2) I can create a sequence of work with a clear start and controlled twists, spins and turns. I can create a sequence which flows and involves arching and stretching. (CyA:Sp1) I can create a sequence with seamless transitions between stretches and curls. (CyA:Sp1) I know that my sequence needs to flow from one move to the next. (CyB:Sp1) I can create a sequence involving sideways, forwards and backwards stepping. (CyB:Sp1) I can for a sequence travelling along specified pathways. (CyB:Sp1) I can create a sequence in curved pathways on the floor and on the apparatus. 	 Gymnastics – Sequences I can create a sequence of rolls and balances. (CyA:Au2) I can take weight on my hands as part of a sequence of moves. (CyA:Sp1) I know how to use feedback to improve my sequencing work. (CyA:Sp2) I can create a sequence using different spins on patches. (CyA:Sp2) I can create a sequence at different levels. (CyA:Sp2) I can create sequences involving different controlled rolls and front and back supports. (CyB:Au2) I can create sequences moving seamlessly between balances. (CyB:Au2) 	 Gymnastics – Sequences I know how to communicate to negotiate in order to agree a sequence as a group. (CyA:Au1) I can perform matching moves with a partner within a sequence. (CyA:Au1) I can perform a sequence mirroring a partner's symmetrical and asymmetrical shapes. (CyA:Au1) I can perform a sequence with a partner which moves between matching and contrasting movements. (CyA:Au1) I can work with a partner to create a sequence. (CyA:Sp1)
Gross and Fine Motor Skills - Gymnastics	Gymnastics – Turns I know what a half turn and quarter turn are. (CyA:Au2) I can twist and turn. (CyA:Sp2) I can jump through turns with control. (CyA:Au2) I know what a half turn and quarter turn are. (CyA:Au2)	 Gymnastics – Turns I know what a twist is. (CyA:Au2) I can twist whilst in inversion. (CyA:Au2) (CyA:Au2) I know ways of twisting with different parts of the body. (CyA:Au2) I know what the difference between a turn and a twist is. (CyA:Au2) I can twist in flight. (CyA:Au2) I can change the point of contact in balances by leading into the next balance by twisting. (CyA:Au2) I can twist my body whilst in motion. (CyA:Au2) I can twist my body when balancing. (CyA:Au2) 	Gymnastics – Turns I know how to spin with control. (CyA:Au2) I can spin symmetrically and asymmetrically. (CyA:Sp2) I can turn through 90, 180, 270 and 360 degrees. (CyA:Au2) I can spin on points and patches. (CyA:Au2) I can spin from one means of support to another. (CyB:Au2)	



Gymnastics – Making Shapes

- I know to start my work with an interesting shape and finish it with style. (CyA:Au2)
- I can reach and bend. (CyA:Sp2)
- I can leap. (CyA:Au1)
- I know what symmetric and asymmetric look like. (CyB:Au1)
- I can balance on patches. (CyB:Au1)
- I can create a variety of shapes using my body. (CvB:Au1)
- I know how to mirror. (CyB:Au2)
- I can mirror a friend's movements. (CyB:Au2)
- I can travel, stop and balance with control in curled or stretched shapes. (CyB:Au2)
- I can perform a sequence of asymmetric balances and movements on floor and apparatus. (CyB:Au1)
- I can balance on different body parts. (CyB:Au2)
- I can perform a stable balance. (CyB:Su1)
- I know to start my work with an interesting shape and finish it with style. (CyA:Au2)

Gymnastics – Making Shapes

- I know what patches are. (CyA:Au2)
- I know the difference between symmetry and asymmetry. (CyA:Au2)
- I know how to counter balance using apparatus.
- I know what the difference is between counter balance and counter tension. (CyA:Au2)
- I can perform counter balances against apparatus. (CyA:Au2)
- I know what a curled shape looks like. (CyA:Sp1)
- I know what points are. (CyA:Sp1)
- I know how to form arches with my body. (CyA:Sp1)
- I know the difference between stretching and curling. (CyA:Sp1)
- I can support my own body weight in curled positions. (CvA:Sp1)
- I can stretch whilst in balance. (CyA:Sp1)
- I can arch my body. (CyA:Sp1)
- I can show inversion and counter balance using apparatus.
- I can form front and back supports. (CyA:Sp1)
- I know how to for symmetrical and asymmetrical arm positions. (CyB:Sp1)
- I know how to start my sequences in clearly defined shapes. (CyB:Sp1)
- I know how to turn to my right and left elegantly. (CyB:Sp1)

Gymnastics – Making Shapes

- I know the difference between a point and a patch. (CyA:Au2)
- I know how to move from one shape to another smoothly. (CyA:Au2)
- I know the difference between symmetrical and asymmetrical work. (CyA:Sp1)
- I can create symmetrical and asymmetrical shapes and balances on patches. (CyA:Sp1)
- I can hold balances with good control. (CyA:Au2)
- I can find ways of moving out of one balance and into another. (CyA:Au2)
- I know the importance of clarity in my shapes. (CyA:Sp1)
- I know what inversion is. (CyA:Sp1)
- I can go into inversion. (CyA:Sp1
-)I know how to perform a cartwheel. (CyA:Sp1)
- I can take weight on patches. (CyA:Sp1)
- I know a variety of moves where I can take weight on my hands. (CyA:Sp1)
- I can take body weight on my back and shoulders both in balance and in motion. (CyA:Sp1)
- I can take my weight on my back, bottom and shoulders both in balance and in motion. (CyA:Sp1)
- I know how to support myself in a shoulder balance. (CyB:Au2)
- I can support my body weight on my hands and feet only. (CyB:Au2)
- I know the importance of clear starting and finishing positions. (CyA:Au2&Sp2)

Gymnastics – Making Shapes

- I know some interesting ways of transitioning from one move to another. (CyA:Au1)
- I know how to perform Arabesque. (CyA:Au1)
- I can control an Arabesque. (CyA:Au1)
- I know how to mirror in unison with my partner. (CyA:Au1)
- I can hold balances on different numbers of point of contact.
- I know what counter tension balances are. (CyA:Sp1)
- I know how to work in symmetry and asymmetrically. (CyA:Sp1)
- I can work symmetrically and asymmetrically. (CyA:Sp1)



	Gymnastics – Per	rforming		Gymnastics – Per	forming		Gymnastics – F	erforming		Gymnastics – P	erforming	
Gross and Fine Motor Skills - Gymnastics	effectively. (0 I know what effectively. (0 I can perform I know to sho pointed toes. I can start an (CyB:Au1;CyE) I know to cre	to start to link my m CyA:Au1) canon is and how to CyA:Au1) n in canon with a pa bw tension in my m . (CyB:Au1) Id finish my work in B:Au2)	o time its use artner. (CyA:Au1) ovements by using interesting ways.	controlled. (C I know how to my partner. (C I can work in section (CyA:Au2) I can perform finishing poin I know how to (CyB:Sp1) I know that I co (CyA:Sp1)	o perform a fluent r yA:Au2) o coordinate mover CyA:Au2) synchronisation wit a sequence with cl	ments in time with th a partner. lear starting and orm actions. as of others.	asymmetri I know the everything I know how (CyA:Au2) I can step g I know the and good t (CyA:Sp2) I can perfo I know how for others. I know the movement I know to u (CyB:Au2) I know the acting upo I can perfo I know how (CyB:Au1) I know how (CyB:Au2) I can perfo I know the in my mov	to perform symme cally. (CyA:Au2) importance of being I do. (CyA:Au2) to use the space avacefully with contrimportance of work cansitions between the with smooth transitions to present myself v (CyB:Au1) importance of contributions. (CyB:Au2) se the floor space in se feedback to level	g in control of vailable to me. ol. (CyA:Au2) ing with control movements. nsitions. (CyA:Sp2) when performing rol in my naginatively. aginatively. up my work. velling my work and 2) hers. (CyA:Sp2) on the apparatus. with a partner.	ensure I wo (CyA:Au1) I know how (CyA:Au1) I can work v routines inv (CyA:Au1) I can perfor group routi I know how my partner I know how I can perfor and rolls in I can perfor	importance of timi ork in synchrony wind to perform effection within a group to divolving mirroring and melements of unitine. (CyA:Au1) to coordinate my to perform to an action of the coordinate of the coordinate my to perform to an action or the coordinate of the	th my partner. vely in canon. emonstrate fluent and contrasts. son and canon in a a moves in time with audience. (CyA:Sp1) ches and in unison
	canon balance reaching twisting bending bend shape sequence shape position	control poise patches symmetrical asymmetrical mirroring stretch jump land leap	half turn quarter turn bend star jumps tuck jumps rolls rock log roll egg roll	patches counter balance counter tension transitional twist flight	inversion arches curls stretches positions aesthetically pleasing	mount dismount elegant pathway	uplevelling point patch contrasting levels clarity	inversion cartwheel motion unison set count	forward roll backward roll apparatus straddle	Arabesque contrasting synchrony	consistent tempo leapfrog scramble	dismount mount

	Invasion Cames - Throwing:	Invasion Camps Throwing	Invasion Comos Throwing	Invasion Cames Throwing
Gross and Fine Motor Skills – Invasion Games	 I know what the T position is and how it can help me. (CyA:Sp1) I can throw a ball to hit a target. (CyA:Sp1) I can send a ball with some degree of accuracy. (CyA:Sp1;CyB:Sp1) I know how to stand when throwing underarm. (CyA:Sp2;CyB:Sp1) I can throw underarm accurately for my friend to catch. (CyA:Sp2) I can bowl a ball overarm at a target. (CyA:Su1) I know how to throw gently. (CyB:Au2;CyB:Su1) I can throw a ball to a partner's hands. (CyB:Au2) I know why it is important to stand with one leg forward when I am throwing. (CyB:Sp1) I know which is my dominant hand. (CyB:Sp1) I can throw a ball underarm with some accuracy at a target. (CyB:Sp1) I throw underarm accurately. (CyB:Sp1) I can work with others and take turns. (CyB:Sp1) I can move a ball with control and in different directions. (CyB:Sp1) I can gently throw a ball to a partner. (CyB:Su1) 	 Invasion Games - Throwing I know how I should stand when I am throwing overarm. (CyA:Sp2) I know when to throw underarm and when to throw overarm. (CyA:Sp2) I can choose correctly when it is best to throw overarm or underarm. (CyA:Sp2) I know how far to throw the ball. (CyA:Su1) I can throw overarm for my partner to catch after one bounce. (CyA:Su1) I know the correct technique for throwing overarm. (CyA:Su2) I can bowl overarm with a straight arm. (CyA:Su2) I can pick up a ball one handed and return it underarm. (CyA:Su2) I can return the ball quickly. (CyA:Su2) I can chase a ball and throw it back accurately. (CyA:Su2) I know how to throw for accuracy and power. (CyB:Su2) I can send a large ball with some degree of accuracy. (CyB:Su2) I can throw with accuracy and power. (CyB:Su2) I know to try keep my arm straight when I bowl. I can bowl a ball overarm at a target. (CyB:Su2) I can pick up a ball with one hand and throw it underarm. (CyB:Su2) I can bowl either under or overarm with some accuracy. (CyB:Su2) 	 Invasion Games - Throwing I can throw overarm powerfully and accurately. (CyA:Au2;CyB:Au2) I know how to grip a ball so that it comes out of my fingers smoothly when bowling. (CyA&B:Su2) I can send a ball using a good throwing technique. (CyA&B:Su2) I can develop basic bowling skills. (CyA&B:Su2) 	Invasion Games - Throwing I can send a netball in a variety of ways. (CyA:Au2) I can throw accurately into space. (CyA:Sp2;CyB:Su2) I can send the ball accurately using a javelin pass. (CyB:Au1) I can throw overarm with accuracy. (CyB:Au1;Sp2) I can serve over distance. (CyB:Au2) I know how to bowl. (CyB:Sp2) I can bowl accurately at a consistent height. (CyA:Sp2;CyB:Su2) I can bowl with a short run up. (CyB:Sp2)
9	under over crease dominant throw underarm bowl	return bowl		



 I know what a ready position looks like. (CyA:Sp1) I know not to turn my back on the ball. (CyA:Sp1) I can receive a ball. (CyA:Sp1) I can keep my eye on the ball at all times. (CyA:Sp1) I know what good positions are. (CyA:Sp2) I know how to make a target with my hands to receive a throw. (CyA:Sp2) I can catch an object. (CyA:Sp2) I can bounce and catch a ball. (CyA:Sp2) I can use both hands while fielding. (CyA:Su1) I can stop a ball with two hands. (CyA:Su1) I know that I need to watch the ball when throwing and catching. (CyB:Au2) I can catch a ball thrown gently from a short distance. (CyB:Au2) I know how to catch a ball by scooping it towards my chest. (CyB:Su1) 	 Invasion Games - Catching I know that good bounce passes are easier to receive. (CyA:Sp1) I know to cushion the impact of the ball. (CyA:Sp1) I can receive a ball and trap it. (CyA:Sp1) I can cushion a pass that is sent to me. (CyA:Sp1) I know that I need to be in a ready position to catch my friend's punts. (CyA:Sp2) I can receive a ball after one bounce. (CyA:Sp2) I know what a ready position looks like. (CyA:Sp2) I know to track the flight of the ball with my eyes. (CyA:Sp2) I can move quickly into food positions to catch. (CyA:Sp2) I know to stand in a position of readiness to receive the ball on the first bounce. (CyA:Su1) I know to track the flight of the ball right into my hands. (CyA:Su1) I can catch a ball after one bounce. (CyA:Su2) I can stop the ball as a wicket keeper. (CyA:Su2) I know to make a W shape when I want to receive a catch. (CyA:Au1;CyB:Sp1) I can receive a ball by moving swiftly into the right position. (CyB:Su2) I can keep my eye on the ball at all times. (CyB:Su2) I can get in line with a ball and field it. (CyB:Su2) I can stop a ball with two hands, creating a barrier behind with my feet or body. (CyB:Su2) I can chase and retrieve a ball. (CyB:Su2) 	Invasion Games – Catching Rounders: I can receive a ball using a good catching technique. (CyA&B:Su2) I can catch high balls comfortably. (CyA&B:Su2) I can backpedal to catch balls over me. (CyA&B:Su2)	Invasion Games – Catching I can adopt sideways positions to receive the ball. (CyB:Sp1) Netball: I know that that receiving the ball in a sideways position opens up the court. (CyA:Au2) I can receive a ball and already know what I want to do with it. (CyA:Au2) Rounders: I know to try and catch the ball in line with my nose. (CyA:Sp2;CyB:Su2) I can catch with soft hands. (CyA:Sp2;CyB:Su2) I can catch and throw quickly. (CyA:Sp2;CyB:Su2) Rugby: I know how to 'roll' my hands when changing position and making catches. (CyA:Su1) I can change my position so that I can receive passes on the run. (CyA:Su1) Flag Football: I can receive a ball whilst on the run. (CyB:Au1) Cricket: I know what a position of anticipation looks like when fielding. (CyB:Sp2) I can catch consistently well under pressure. (CyB:Sp2) I can pick up and return a ball with one hand quickly. (CyB:Sp2) I can pull a ball from a short delivery to the left side. (CyB:Sp2)
	retrieve		

Gross and Fine Motor Skills – Invasion Games

Invasion Games – Passing

- I can roll a ball. (CyA:Sp2;CyB:Au2)
- I can stop a ball when it is rolled to me. (CyA:Sp2)

Invasion Games – Passing

Football:

- I know how to turn my foot to cushion a pass sent to me. (CyA:Sp1)
- I can pass accurately. (CyA:Sp1)
- I know how to trap a ball by moving in line with it and putting my foot on it. (CyB:Su1)
- I can stop a ball on the run by trapping it. (CyB:Su1)

Hockey:

- I can pass the ball with control. (CyA:Su1)
- I can pass and move decisively. (CyA:Su1)
- I know that my hands need to 'give' and be 'soft' when receiving a hockey pass. (CyB:Su1)
- I can push pass a hockey ball. (CyB:Su1)
- I can receive a hockey ball. (CyB:Su1)
- I know that we only use the flat side of the stick in hockey. (CyB:Su1)

Basketball:

- I can get into a good ready position to receive chest and bounce passes consistently well. (CvB:Su1)
- I can pass the ball from my chest using a bounce pass. (CyB:Su1)

Invasion Games - Passing Football:

- I know to be on the balls of my feet when waiting to receive a pass. (CyA:Au1;CyB:Au1)
- I know to move into space after passing. (CyA:Au1;CyB:Au1)
- I know to use the inside of my foot to send the ball when passing. (CyA:Au1;CyB:Au1)
- I know to pass and move into space. (CyA:Au1;CyB:Au1)
- I can trap a ball and cushion it when receiving it. (CyA:Au1;CyB:Au1)
- I can pass the ball accurately. (CyA:Au1;CyB:Au1)
- I know the technique of push passing. (CyA:Sp1;CyB:Sp1)
- I know to use a short and flat backswing, with the stick parallel to the ground when hitting a slap pass. (CyA:Sp1;CyB:Sp1)
- I can stop a ball. (CyA:Sp1;CyB:Sp1)
- I can pass a ball accurately. (CyA:Sp1;CyB:Sp1)
- I can control a ball sent to me. (CyA:Sp1;CyB:Sp1)
- I can pass in a variety of ways, using good technique. (CyA:Sp1;CyB:Sp1)
- I can receive a pass on the run. (CyA:Sp1;CyB:Sp1) **Basketball:**

I know when to do a chest pass or bounce pass in

- basketball. (CyA&B:Sp2)
- I can control a basketball using both hands. (CyA&B:Sp2)
- I can step in the direction of the pass. (CyA&B:Sp2)
- I can pass the ball whilst moving. (CyA&B:Sp2)

Invasion Games - Passing Football:

- I know to move into a space after passing. (CyA:Au1)
- I know that the ball may come to me at any moment. (CyA:Au1)
- I can pass the ball and move into space. (CyA:Au1)
- I know how to signal for a pass. (CyA:Au2)
- I know that I need to move to new space after passing. (CyA:Au2)
- I know how to disguise my passes. (CyA:Au2)
- I can pass accurately, using a variety of passes.
- I can shoulder pass accurately, with force. (CyA:Au2)

Hockey:

- I know the technique for push passing. (CyA:Sp1)
- I know how to receive a ball by cushioning its impact. (CyA:Sp1)
- I can push pass accurately. (CyA:Sp1)
- I can pass then move. (CyA:Sp1)
- I can send and receive the ball under pressure. (CyA:Sp1)

Rugby:

- I know when to pop pass and when to pocket pass. (CyA:Su1)
- I know what position I need to get into when passing left, and how it changes when I pass to my right. (CyA:Su1)
- I can pop pass and pocket pass. (CyA:Su1)
- I can send and receive a ball on the run when under pressure. (CyA:Su1)
- I can pass accurately to my left or right. (CyA:Su1)
- I can pass a rugby ball backwards with accuracy. (CyA:Su1)
- I can play a dummy pass. (CyA:Su1)

Flag Football:

- I can pass and move into a new space. (CyB:Au1) Basketball:
- I can pass the ball using good techniques. (CvB:Su1)
- I can receive the ball, stepping into the direction of the pass. (CyB:Su1)



Invasion Games – Dribbling I can move a ball with control, and in different directions. (CyA:Sp2) I know that the ball travels all the way across the ground when I roll it. (CyB:Sp1) I know that I need to bend, with one leg forward when rolling. (CyB:Sp1) Invasion Games – Bouncing Invasion Games – Bouncing I know that I need to keep my head up when bouncing. (CyA:Sp2)	I can move around safely whilst bouncing or	Invasion Games – Dribbling Football: I know what it is important to take touches with different parts of the foot when dribbling. (CyA:Au1;CyB:Au1) I can dribble the ball using my feet. (CyA:Au1;CyB:Au1) Hockey: I know how to hold the hockey stick. (CyA:Sp1;CyB:Sp1) I know the importance of good close control. (CyA:Sp1;CyB:Sp1) I can dribble a ball confidently. (CyA:Sp1;CyB:Sp1) I can develop my dribbling technique. (CyA:Sp1;CyB:Sp1) I can change direction easily. (CyA:Sp1;CyB:Sp1) Basketball: I know how to vary movement to control the ball. (CyA&B:Sp2) I can control the ball on the move (dribble) whilst keeping my head up and being aware of my environment. (CyA&B:Sp2) I can dribble, pass and shoot the ball. (CyA&B:Sp2)	 Invasion Games – Dribbling I can show a range of dribbling skills when in possession. (CyB:Sp1) Football: I know to dribble with the ball close to me, with my head up. (CyA:Au1) I know to run at pace when trying to dribble past a defender. (CyA:Au1) I can demonstrate close control of the ball. (CyA:Au1) I can dribble at different speeds. (CyA:Au1) I can keep the ball moving when running at an opponent. (CyA:Au1) Hockey: I can dribble the ball with my head up. (CyA:Sp1) Rugby: I know how to grip a ball. (CyA:Su1) I know the importance of carrying a ball with two hands. (CyA:Su1) Basketball: I can control a basketball using both hands, when under pressure. (CyB:Su1)
Invasion Games – Bouncing I know that I need to keep my head up when bouncing. (CyA:Sp2) I can travel around, bouncing safely. (CyA:Sp2) I can bounce a ball. (CyB:Su1)	 Invasion Games – Bouncing Basketball: I know to push down on the ball using my fingers. (CyA:Sp1) I know where to aim to bounce the ball when passing to a friend. (CyB:Su1) I know how to receive a bounce pass. (CyB:Su1) I know that we use two hands to push a ball down in a bounce, and one hand is used to dribble the ball. (CyB:Su1) I know to use my fingers to push the ball down. (CyB:Su1) 	Invasion Games – Bouncing Basketball: I know when to do a chest pass or bounce pass in basketball. (CyA&B:Sp2)	
bouncing rolling	cushion push pass dribble chest pass bounce pass		pop pass pocket pass knock on forward pass dummy pass

Gross and Fine Motor Skills – Invasion Games

Invasion Games – Striking

- I know that the ball needs to be struck over the net. (CyA:Sp1)
- I can strike a ball with one hand while it is airborne. (CyA:Sp1)
- I can dig a ball by getting underneath it. (CyA:Sp1)
- I can keep a rally going with a partner. (CyA:Sp1)
- I know which part of my foot to use when striking for power. (CyB:Sp1)
- I know how to lean back if I want my strike to go higher. (CyB:Sp1)
- I know why it is important to be able to kick with both feet. (CyB:Sp1)
- I can strike a ball with my foot for power. (CyB:Sp1)
- I can apply the right amount of force to a ball. (CyB:Sp1)

Invasion Games – Striking Football

- I know which part of my foot to use to strike the ball. (CyA:Sp2)
- I can strike a ball at a target. (CyA:Sp2)
- I can strike with force. (CyA:Sp2)
- I know that, when kicking from the ground, I need to place my standing foot adjacent to the ball. (CyA:Au1;CyB:Sp1)
- I can strike a ball accurately, with power, with my laces. (CyA:Au1;CyB:Sp1)

Rugby

- I know how to punt high. (CyA:Sp2)
- I know to hold the ball over to the side when I punt the ball. (CyA:Sp2)
- I can punt a ball with increasing accuracy. (CyA:Sp2)
- I know that a punt is a kick from my hands. (CyA:Au1;CyB:Sp1)
- I can punt a ball. (CyA:Au1;CyB:Sp1)

Volley Ball

- I know that I have to position myself under the ball to strike it upwards over a net. (CyA:Sp2)
- I can send and receive a ball with some accuracy. (CyA:Sp2)
- I can volley a ball by positioning myself in line and underneath it. (CyA:Sp2)
- I can keep a short rally going with a partner. (CyA:Sp2)
- I can strike a large ball with one hand whilst it is airborne. (CyB:Su2)
- I can play passive and then active rallies by striking over a net with my hand. (CyB:Su2)
- I can strike and volley a large ball with some degree of accuracy. (CyB:Su2)
- I can dig a ball by getting underneath it. (CyB:Su2)
- I can strike a small ball using an open palm and move into position to receive it back. (CyB:Su2)
- I can keep a rally going with a partner. (CyB:Su2)

Short Tennis

- I can strike a backhand from my own feed. (CvA:Sp2)
- I can develop a good grip and stance. (CyA:Sp2)
- I can strike a ball from a short delivery. (CyA:Su2)

Invasion Games – Striking Basketball

 I can use balance, elbow, eye-line and follow through (BEEF) to shoot a basketball. (CyA&B:Sp2)

Tennis

- I know to hit the ball with a full backswing. (CyA&B:Su1)
- I know that I can play backhand with one hand or two hands. (CyA&B:Su1)
- I know to volley by deflecting the ball downwards. (CyA&B:Su1)
- I can move into good positions to strike a ball. (CyA&B:Su1)
- I can hit forehand returns. (CyA&B:Su1)
- I can volley a ball, striking it downwards. (CyA&B:Su1)

Rounders

- I know to position myself sideways when striking the ball and bowling. (CyA&B:Su2)
- I can develop basic batting skills. (CyA&B:Su2)

Invasion Games – Striking

• I can shoot consistently well. (CyB:Sp1)

Football:

 I can choose which shooting technique to use to be successful. (CyA:Au1)

Netball:

- I know the rules for shooting. (CyA:Au2)
- I can shoot with good technique. (CyA:Au2)

Rounders:

- I know to have a high back lift when batting. (CyA:Sp2;CyB:Su2)
- I can strike with some accuracy. (CyA:Sp2;CyB:Su2)

Volleyball:

- I know how to perform a dig and a bump. (CyB:Au2)
- I know that the higher I jump the more successful my spike is likely to be. (CyB:Au2)
- I can receive a volleyball using the bump and dig technique. (CyB:Au2)
- I can send a ball over the net. (CyB:Au2)
- I can set a ball. (CyB:Au2)
- I can spike a ball. (CyB:Au2)

Cricket:

 I can use my feet to get to the pitch of the ball when batting. (CyB:Sp2)

Basketball:

 I can shoot a basketball using the BEEF technique. (CyB:Su1)

strike	rally	underarm	punt	back swing	T position	backswing	dig	spike	BEEF technique
	· .				1.				B111 teeminque
volley	speed	striking	force	chip	dig	BEEF	bump	set	
dig	target		backhand	stance	volley	base			
			short tennis	adjacent	rally				

Gross and Fine Motor Skills - Athletics

Athletics - Jumping

- I know to land with really soft knees. (CyA:Su1)
- I know to use my arms to power me forward when jumping. (CyA:Su1)
- I know which parts of my body are really important when jumping high. (CyA:Su1)
- I can co-ordinate a run with a jump. (CyA:Su1)
- I can jump one foot to two feet and two feet to two feet. (CyA:Su1)
- I can jump for height. (CyA:Su1)
- I can run and jump over hurdles. (CyA:Su2)

Athletics - Jumping

- I know which my preferred take off foot is. (CyA:Au1;CyB:Sp1)
- I can jump in a variety of ways. (CyA:Au1&Su2;CyB:Sp1&Su1)
- I can land safely from different jumps. (CyA:Au1;CyB:Sp1)
- I can combine a run and a jump. (CyA:Au1;CyB:Sp1)
- I know to cushion my knees when landing. (CyA:Su1,Su2;CyB:Su1)
- I know the techniques for different types of jump. (CyA:Su2;CyB:Su1)
- I know how to improve my technique to increase the height and distance of my jumps. (CyA:Su1,Su2;CyB:Su1)
- I know the difference between a leap and a jump. (CyA:Su1,Su2;CyB:Su1)
- I know how to increase the distance of my jumps. (CyA:Su2;CyB:Su1)
- I can react quickly. (CyA:Su2;CyB:Su1)
- I can coordinate a run with a jump. (CyA:Su1,Su2;CyB:Su1)
- I can discover and develop different styles of jumping. (CyA:Su2;CyB:Su1)
- I can leap, jump and hop. (CyA:Su1,Su2;CyB:Su1)
- I can jump in a variety of ways competently. (CyA:Su2;CyB:Su1)
- I know that there are different ways of jumping a rope. (CyA:Sp1)
- I know the difference between a vertical and broad jump. (CyA:Sp1)
- I know how to measure a vertical jump. (CyA:Sp1)
- I can skip using a rope. (CyA:Sp1)
- I can jump in a variety of ways. (CyA:Sp1)
- I can jump for height. (CyA:Sp1)
- I can broad jump for distance. (CyA:Sp1)

Athletics - Jumping

- I know which foot is my take off foot. (CyA&B:Su1)
 I know that my furthest point backwards in long
- jump and triple jump is the point measured in the competition. (CyA&B:Su1)
- I know how to measure my own and others' performances. (CyA&B:Su1)
- I can develop the technique and consistency of my jumps. (CyA&B:Su1)
- I can jump consistently off the same foot. (CyA&B:Su1)
- I can scissor kick. (CyA&B:Su1)

Athletics - Jumping

• I know which foot and leg is my take-off foot and lead leg. (CyA&B:Su1)



Athletics – Sprinting	Athletics – Sprinting	Athletics – Sprinting	Athletics – Sprinting
 I know why it is important to dip at the finish. (CyA:Su1) I can react quickly. (CyA:Su1) I can run efficiently and within a lane. (CyA:Su1) 	I can demonstrate a variety of athletic techniques competently. (CyA:Su2;CyB:Su1) (CyA:Su2;CyB:Su1)	 I know the importance of keeping my first few metres low and powerful. (CyA&B:Su1) I know the technique associated with hurdling. (CyA&B:Su1) I know how to receive a transfer baton safely. (CyA&B:Su1) I can develop my coordination to improve speed. (CyA&B:Su1) I can hurdle efficiently and consistently. (CyA&B:Su1) I can sprint between hurdles. (CyA&B:Su1) I can demonstrate good sprinting technique. (CyA:Su1&Su2CyB:Su2) I can use the correct technique to start a sprint race. (CyA&B:Su1) I know the importance of a good start. (CyA:Su1) I know how to start and finish a sprint race. (CyA&B:Su1) I can run for a period of time, maintaining a good pace. (CyA:Su1) 	 I know how running a bend differs from running a straight. (CyA&B:Su1) I know how to generate power from the thighs. (CyA&B:Su1) I can change pace and run at different tempos. (CyA&B:Su1) I can sustain my pace over longer distances. (CyA&B:Su1) I know hot o hurdle efficiently. (CyA&B:Su1) I can combine sprinting with hurdling. (CyA&B:Su1) I know how to position myself to receive a baton. (CyA&B:Su1) I can transfer a relay baton efficiently as part of a team. (CyA&B:Su1)
Athletics – Throwing I know the importance of my non-throwing arm. (CyA:Su1) I know that I need to throw from the side-on position. (CyA:Su1) I can throw accurately. (CyA:Su1) I can throw for distance. (CyA:Su1) I can throw with good technique. (CyA:Su1) I can throw a variety of pieces of equipment well. (CyA:Su1) I can throw an object towards a target. (CyA:Su2)	 Athletics – Throwing I know how to increase the distance of my throws. (CyA:Su2;CyB:Su1) I know how to keep others safe when I am throwing. (CyA:Su2;CyB:Su1) I can throw with good technique. (CyA:Su2;CyB:Su1) I can throw with a run up. (CyA:Su2;CyB:Su1) 	 Athletics – Throwing I know to position my body sideways when throwing. (CyA&B:Su1) I know the pull technique in throwing. (CyA&B:Su1) I can throw overarm accurately. (CyA&B:Su1) I can throw overarm with power for distance. (CyA&B:Su1) 	 Athletics – Throwing I know to stand sideways when throwing. (CyA&B:Su1) I know to use my non-throwing arm to help me to throw. (CyA&B:Su1) I know the technique to throw a shot. (CyA&B:Su1) I can throw with accuracy and power using the pull technique. (CyA&B:Su1) I can throw after a run up. (CyA&B:Su1) I can throw with greater force over longer distances. (CyA&B:Su1) I can throw with greater control, accuracy and efficiency. (CyA&B:Su1)
power dip lane hurdles speed strength	take off foot cushion distance react vertical jump broad jump distance sprinting	sprint technique	straight bend lead leg hurdle baton



Early Years	Key Stage One	Lower Key Stage Two	Upper Key Stage Two
Tactics – Finding Space I know how to evade being caught. (CyA:Au2) I can evade others. (CyA:Au2)	Tactics – Finding Space I know that I need to move quickly to get into good positions to return the ball. (CyA:Sp2) I can move around the court. (CyA:Sp2) I know to stay light on my feet and prepare to move quickly. (CyA:Su1) I can compete with some spatial awareness in team games. (CyA:Su1) I know what a good space to stand in is. (CyB:Au1) I know to take my time and work with care. (CyB:Au1) I know that rushing can lead to mistakes. (CyB:Au1) I know to move into space after passing a ball. (CyB:Su1)	Tactics – Finding Space I know to use the full width of the pitch. (CyA:Au1;CyB:Au1) I know how to work as a team to find space. (CyA&B:Sp2) I know to try to position myself in the centre of the court after playing each shot. (CyA&B:Su1)	Tactics – Finding Space I can land and pivot to pass the ball. (CyA:Au2) I can create space for myself. (CyA:Au2) I know that I need to move into space after passing. (CyA:Sp1) I know to use the width of the pitch when attacking. I can evade others by stepping off both feet. (CyB:Au1) I know that I get a better view of the pitch when I get wide and sideways on. (CyB:Sp1) I know that sometimes it is better to go backwards with the ball if nobody is free in front of me. (CyB:Sp1) I know to create space for my teammates. (CyB:Sp1) I know that diagonal runs can help to confuse defenders. (CyB:Sp1) I can overlap and underlap. (CyB:Sp1) I can be mobile and fluid within a game. (CyB:Sp1) I know how to create space to receive a pass. (CyB:Su1) I know how to work as a team to create shooting opportunities. (CyB:Su1)



Tactics – Attacking I know what a good position of readiness looks like. (CyA:Su1) I can attack and defend in chasing games. (CyA:Su2;CyB:Su2)

Tactics – Attacking

- I can signal that I want the ball. (CyA:Sp1)
- I know to attack at speed. (CyA:Su1)
- I know to work hard in attack and defence to help the team. (CyA:Su1)
- I can dodge to beat an opponent. (CyA:Su1)
- I can retain possession of the ball. (CyA:Su1)
- I know when to attack and when to defend. (CyA:Au1;CyB:Sp1)
- I can evade others. (CyA:Au1;CyB:Sp1)
- I can attack and defend. (CyA:Au1;CyB:Sp1)
- I know what a ready position looks like. (CyB:Su2)
- I know that a good dig gives more time for teammates to set up an attack. (CyB:Su2)
- I know what a T position is and how it can help me. (CyB:Su2)
- I can make good decisions about when to run and when not to run. (CyB:Su2)

Tactics – Attacking

Football:

- I know to plan ahead when out of possession. (CyA:Au1;CyB:Au1)
- I can turn confidently with a ball. (CyA:Au1;CyB:Au1)
- I can play a small game and demonstrate my turns. (CyA:Au1;CyB:Au1)
- I can show my skills in a competitive environment. (CyA:Au1;CyB:Au1)

Dodgeball:

- I know to aim low and throw down to make it harder for the other team to catch me. (CyA:Au2;CyB:Au2)
- I know when to attack and when to defend. (CyA:Au2;CyB:Au2)
- I can keep my eye on the opposition at all times. (CyA:Au2;CyB:Au2)
- I can time when to move to the net to throw.
 (CyA:Au2;CyB:Au2)
- I can judge which balls to catch and which to dodge. (CyA:Au2;CyB:Au2)
- I can attack decisively. (CyA:Au2;CyB:Au2)

Basketball:

 I know how to maintain possession when under pressure, through quick passing, movement and communication. (CyA&B:Sp2)

Tactics – Attacking

- I know when to attack and when not to. (CyB:Sp1) **Football:**
- I know how to get free from a defender. (CyA:Au1)
- I know what an underlap and overlap are. (CvA:Au1)
- I can combine skills to help my team to retain possession. (CyA:Au1)

Netball:

- I know some attacking principles. (CyA:Au2)
- I can anticipate the play and release the ball quickly and efficiently. (CyA:Au2)
- I can position myself to take rebounds from missed shots. (CyA:Au2)

Hockey

 I can work with a partner to get past a defender. (CyA:Sp1)

Rugby:

• I can attack in staggered lines. (CyA:Su1)

Flag Football:

- I know how to be in a good 'ready position' to move quickly and receive the ball. (CyB:Au1)
- I know how to create a 'pocket' when playing as running back and taking the ball from the quarter back. (CyB:Au1)
- I can grab an opponent's tags and then try to attack. (CyB:Au1)
- I can plan an attacking strategy. (CyB:Au1)

Basketball:

• I can use different skills such as varying speed and direction to pass defenders. (CyB:Su1)

Physical Education - Substantive Knowledge Progression Document



Tactics – Defending	Tactics – Defending	Tactics – Defending	Tactics – Defending
I can chase and retrieve a ball. (CyA:Su1) I can chase and retrieve a ball. (CyA:Su1)	I know to turn my body so that I can see my opponent and the ball when defending. (CyA:Su1) I know to close the space down quickly when defending. (CyA:Su1) I know to keep my body between the ball and my opponent to shield it. (CyA:Su1) I can track an opponent. (CyA:Su1) I can intercept a pass. (CyA:Su1) I can close the space down that attackers have to work in. (CyA:Su1) I know why it is important to be adept at picking the ball up with both hands. (CyA:Su2)	Football: I know how to position my body in relation to the ball and my opponent when shielding. (CyA:Au1;CyB:Au1) I can shield a ball from an opponent. (CyA:Au1;CyB:Au1) I can focus and retain my concentration when the ball isn't in my area of the pitch. (CyA:Au1;CyB:Au1) Dodgeball: I know to keep on the move to make myself more difficult to hit. (CyA:Au2;CyB:Au2) I can show good peripheral awareness. (CyA:Au2;CyB:Au2) I can defend skilfully. (CyA:Au2;CyB:Au2) Hockey: I know to put my body between the ball and my opponent when shielding it. (CyA:Sp1;CyB:Sp1) I can perform a jab tackle. (CyA:Sp1;CyB:Sp1) Rounders: I know why fielders might start off at a base and then move to it after a strike. (CyA&B:Su2) I know to run after the ball when it goes out of play. (CyA&B:Su2)	 I can defend one on one. (CyB:Sp1) I can track an opponent. (CyB:Sp1) Football: I know how to make it harder for the attacker when I am defending. (CyA:Au1) I can defend thoughtfully, slowing down attackers and not overcommitting too soon. (CyA:Au1) Hockey: I can jab tackle. (CyA:Sp1) Rounders: I know that I can adjust my position when fielding. (CyA:Sp2;CyB:Su2) I can adapt my position during the game. (CyA:Sp2;CyB:Su2) Rugby: I know to close the space when defending. (CyA:Su1) I can tag someone safely. (CyA:Su1) Flag football: I can work with others to adopt a defensive strategy. (CyB:Au1) Volleyball: I can defend well and then launch an attack. (CyB:Au2) I can angle my blocks near the net so that the ball goes down. (CyB:Au2) Cricket: I can show tactical awareness as a fielder. (CyB:Sp2) Basketball: I know how to use my body to protect the ball. (CyB:Su1) I know how to defend against an attacking player. (CyB:Su1) I can mark a player or an area of the court to limit opportunities for the opposition. (CyB:Su1)

Following Rules

- I know how to play fairly and accept decisions in games. (CyA:Au1;CyB:Sp1)
- I know how to play by the rules. (CyA:Au1)
- I can follow instructions and play games.
 (CyA:Au2)
- I can show good listening skills.
 (CyB:Au1;CyB:Sp2;CyB:Su2)
- I can respond quickly to instructions. (CyB:Su1)
- I know to leave a ball which is going to land out of play. (CyA:Sp1)
- I know when to run and when not to. (CyA:Su1)
- I can make good decisions when batting, about when to run and when not to. (CyA:Su1)
- I know that, as a batter, I don't always have to run.
 (CyA:Su1)
- I know that I have to bowl on or behind the crease. (CyA:Su1)

Following Rules

- I can play games fairly. (CyB:Au1)
- I can show good listening skills. (CyA:Au1,Au2;CyB:Au2,Sp2)
- I can play a game by applying the skills that I have learned. (CyA:Su2)

Cricket:

- I know that I need to run, after striking a ball, to accumulate runs. (CyB:Su2)
- I know to touch my bat over the crease line and slide it on my final run. (CyB:Su2)
- I know when to run and when not to. (CyB:Su2)
- I know that I have to bowl from, on or behind a crease. (CyB:Su2)
- I can call for runs sensibly and decisively when batting. (CyB:Su2)
- I know how to keep score. (CyA:Su1)
- I know to run between wickets. (CyA:Su2)
- I know the stance to adopt when keeping a wicket. (CyA:Su2)
- I know not to turn my back on the ball. (CyB:Su2)
- I can wicket keep effectively. (CyB:Su2)

Short Tennis and Volley Ball:

- I know how to play a game of short tennis against an opponent. (CyA:Sp2)
- I know to leave a ball that is going to land out of play. (CyB:Su2)
- I know that the ball needs to be struck over the net. (CyB:Su2)

Following Rules Dodgeball:

- I know the consequences of dropping an attempted catch. (CyA:Au2;CyB:Au2)
- I know the rules of dodgeball. (CyA:Au2;CyB:Au2)
- I can adapt to different rules quickly. (CyA:Au2;CyB:Au2)

Hockey:

- I know not to raise the stick above waist height. (CyA:Sp1;CyB:Sp1)
- I know what to do if the ball hits someone's feet. (CyA:Sp1;CyB:Sp1)

Tennis:

- I know how to score a point in tennis. (CyA&B:Su1)

 Rounders:
- I know what a 'no ball' is. (CyA&B:Su2)
- I know what happens when I miss a rounders ball or hit it behind me. (CyA&B:Su2)
- I know how to keep score. (CyA&B:Su2)

Following Rules Football:

- I know the rules of the game. (CyA:Au1)
- I know where I am allowed on court when playing in specific positions. (CyA:Au2)

Hockey:

- I know that I can only use the flat side of the hockey stick. (CyA:Sp1)
- I know that I can't lift the stick higher than my waist. (CyA:Sp1)
- I know how to play in a formation. (CyA:Sp1)
- I know the rules of the game. (CyA:Sp1)I can hold the hockey stick correctly. (CyA:Sp1)

Rounders:

• I know the rules of the game. (CyA:Sp2;CyB:Su2) **Rugby:**

- I know to be wary of the dummy pass. (CyA:Su1)
- I know what a knock on is. (CyA:Su1)
- I know what a forward pass is. (CyA:Su1)
- I know the rules of the game. (CyA:Su1)

Flag Football:

- I know what some of the different positions involve. (CyB:Au1)
- I know the rules of the game. (CyB:Au1)

Volleyball:

• I know the rules of the game. (CyB:Au2)

Cricket:

- I know to slide my bat over the crease when running. (CyB:Sp2)
- I know how to grip the bat correctly. (CyB:Sp2)
- I know which calls I should use when batting. (CyB:Sp2)
- I know that I can leave my crease to hit balls. (CyB:Sp2)

lactics and Teamwor

Teamwork

- I know how to share equipment and take turns. (CyA:Au1;CyB:Sp1;CyB:Su2)
- I know how to share apparatus with others in my group. (CyA:Au1;CyB:Au1;CyB:Au2)
- I can work as part of a team. (CyA:Au1;CyA:Su2)
- I know that I need to concentrate to work well with a partner. (CyA:Sp2)
- I can play games, taking turns. (CyA:Sp2)
- I know that I need to communicate with my partner. (CyA:Su1)
- I know to take turns fairly. (CyA:Su2)
- I can work with a partner. (CyB:Au1;CyB:Sp2)
- I can balance with a partner. (CyB:Au2)
- I can work with partner. (CyB:Su2)
- I can share equipment and take turns. (CyA:Su1)

Teamwork

- I know how to share apparatus and space with others. (CyA:Sp1)
- I know that I have to take turns and share equipment. (CyA:Sp2)
- I know the importance of good communication with my teammates. (CyA:Su2)
- I can demonstrate the school games values. (CyA:Su2)
- I know how to share equipment and take turns.
 (CyB:Au1)
- I can encourage my teammates whilst I wait my turn. (CyB:Au1)
- I can communicate effectively with a partner.
 (CyA:Au1,Au2;CyB:Au2,Sp2)
- I know to share equipment and take turns. (CyA:Su2;CyB:Su1)
- I know how to communicate with my partner. (CyB:Su2)

Teamwork

- I can communicate with my partner or group. (CyA:Au1;CyB:Sp1)
- I can work with a partner to overlap. (CyA:Au1;CyB:Au1)
- I can work effectively as part of a team. (CyA:Sp1;CyB:Sp1)
- I know how to work constructively with a partner. (CyA:Sp2)
- I know how to work in time with a partner. (CyA:Sp2)
- I know how to listen to peer assessment and use the comments to uplevel my work. (CyA:Sp2)
- I know how to communicate with teammates to attack and defend in a competitive game. (CyA&B:Sp2)
- I can communicate with players for the good of my team. (CyA&B:Su2)

Teamwork

- I know the importance of concentration. (CvA:Au1)
- I know the importance of discipline. (CyA:Au1)
- I can communicate with my teammates. (CyA:Au1)
- I can cooperate, communicate and collaborate with others to achieve shared goals. (CyA:Au1)
- I can apply some tactics that we have decided as a team. (CyA:Au2)
- I can support my teammates by communicating with them. (CyA:Sp1)
- I know how to motivate and support my teammates. (CyA:Sp2;CyB:Su2)
- I know to call my name if I am going for the ball.
 (CvB:Au2)
- I know the positions I need to be in to work with a partner. (CyB:Au2)
- I know the importance of good communication. (CyB:Sp2)

Empathy and Sportspersonship

- I know how to support my partner with positive praise. (CyA:Au1)
- I can give good feedback to a partner. (CyA:Au1
- I know to be aware of people's feelings when giving and receiving simple feedback.
 (CyA:Sp2;CyB:Sp2;CyB:Au1;CyB:Su2)
- I know how to demonstrate the school games values. (CyA:Su1)
- I know how to listen to other people's ideas and vocalise my own thoughts.
 (CyB:Au1;CyA:Sp2;CyB:Sp2;CyB:Su2)
- I know how to be kind when working as part of a team. (CyB:Au2)

Empathy and Sportspersonship

- I know how to give good feedback to a partner. (CyA:Sp1)
- I know to stand still and be quiet when a peer is taking a shot. (CyA:Su1)
- I know how to observe a partner and give positive feedback. (CyB:Au1)
- I know that it is important to comment positively on my partner's work. (CyB:Au1)
- I can control my emotions when playing games.
 (CyB:Au1)
- I know how to listen to other people's ideas and vocalise my own thoughts.
 (CyA:Au1,Au2;CyB:Au2,Sp2)
- I can help a peer improve their performance with good feedback. (CyA:Su2;CyB:Su1)

Empathy and Sportspersonship

- I can improve my ideas. I can evaluate the work of others using technical language. (CyA:Au1;CyB:Sp1)
- I know that the team needs to be balanced which means that I may not always be able to play in my favourite position. (CyA:Au1;CyB:Au1)
- I know how to give feedback constructively to my partner.

Empathy and Sportspersonship

• I know how to work cooperatively and collaboratively with others. (CyA:Sp1)



 Being Competitive I know that tactics involve planning. (CyB:Au2;CyB:Su1) I can think about tactics to move across the hall without getting tagged. (CyB:Au2) I can consider tactics when working as a team to score the most points. (CyB:Su1) I can apply a range of skills. (CyA:Su1) 	 Being Competitive I can work with a friend to advise them on how to improve their punt. (CyA:Sp2) I can give feedback to help my partner improve. (CyA:Au1,Au2;CyB:Au2,Sp2) I can show determination and perseverance. (CyA:Su1) 	 Being Competitive I know to evaluate and improve the performance of my team. (CyA:Au2;CyB:Au2) I know that tactics need to be decided as a team. (CyA:Au2;CyB:Au2) I can work alongside others to agree tactics. (CyA:Au2;CyB:Au2) I can compete with passion, self-belief, respect, honesty, determination and teamwork. (CyA:Au2;CyB:Au2) I know how to make a plan before each game. (CyA:Sp1;CyB:Sp1) 	 (CyA:Sp1) I know to co (CyA:Au2) I can adapt t I can measu (CyA&B:Su1 I can apply t 	to use feedback to mmunicate non-vactics. (CyA:Sp1) re my accurately n	ny performance.
Tactics and Teamwork		 I can compete in a hockey game. (CyA:Sp1;CyB:Sp1) I know my own strengths and weaknesses. (CyA&B:Su1) I can use tactics against an opponent. (CyA&B:Su1) I can act on feedback from others. (CyB:Au1) 			
rules teamwork praise evade communicate school games values take turns defend attack rules teamwork position praise share feelings tactics	attack defence light on my feet shield possession focussed aware out of play runs wicket crease	possession space position tactics aim opposition peripheral shielding strength weakness opponent	discipline overlap underlap committing signal disguise pivot protect	rebounds formation pressure adapt fielding adjust strategy	opponent mobile fluid diagonal crease tactical awareness



Early Years	Key Stage One
Awareness of Others I know to be aware of the position of others before rolling. (CyA:Au1) I know how to share space safely. (CyA:Au2) I can travel safely, considering others. (CyA:Au2) I know to be aware of others when I am jumping. (CyA:Au2) I know how to work together to move around the area safely. (CyA:Sp1) I know that I need to be focussed and avoid distractions. (CyA:Su1) I know how to choose a good space to stand in. (CyA:Su2) I know how to play tagging games safely. (CyA:Su2;CyB:Su2) I know to be aware of others when I am jumping. (CyA:Au2)	Awareness of Others I know how to keep myself and others safe. (CyA:Su1) I know to be aware of other children. (CyB:Au1) I know how to share space considerately. (CyB:Sp1)
 Using Equipment I know how to carry equipment safely. (CyA:Au2) I know how to help put apparatus out and away safely. (CyB:Au1&Au2) I know how to use apparatus safely. (CyB:Au2) 	Using Equipment ■ I know how to work with others to get out and put away apparatus safely. (CyA:Au2)
Moving Safely in a Space I can travel safely in a space. (CyB:Au1;CyB:Su2) I know how to travel backwards safely. (CyA:Au1;CyB:Sp1) I know that we need to look forwards to safely move around a space. (CyA:Sp2;CyB:Au1;CyB:Sp2;CyB:Su2) I know that we need to control our speed to ensure safety. (CyA:Sp2;CyB:Au1;CyB:Sp2;CyB:Su2) I know how to perform rolls safely. (CyA:Au1) I know why there is a need for safety when tackling new challenges. (CyB:Sp1) I can show understanding of the need for safety when tackling new challenges. (CyA:Au1) I can listen and follow instructions. (CyA:Sp1) I can show good listening skills. (CyA:Sp2;CyB:Au1,Sp2&Su2) I know how to find a space. (CyA:Sp2;CyB:Su2;) I know how to jump and leap safely, with soft knees. (CyB:Au2) I know how to play tagging games safely. (CyB:Su2) I know to avoid rushing and trying to do things too quickly. (CyA:Su2;CyB:Su2)	Moving Safely in a Space I know that we need to look forward to safely move around in space. (CyA:Au1,Au2;CyB:Au2,Sp2) I know that we need to control our speed to ensure safety. (CyA:Au1,Au2;CyB:Au2,Sp2) I know potential dangers if I am not sensible. (CyA:Au1;CyB:Sp1)
apparatus	hazards



	Early Years	Key Stage One	Lower Key Stage Two	Upper Key Stage Two
Effects on the Body	 I know why it is important to prepare the body for physical activity. (CyB:Su1) I can explain some effects of activity on my body. (CyA:Su2) I know the importance of good breathing when I exercise. (CyB:Sp2) I know at least one effect of activity on my body. (CyB:Su2) 	 I know some effects of exercise on my body. (CyB:Au1) I know to breathe whilst I am stretching and warming up. (CyB:Au2,Sp2) I know what 3 part breathing is. (CyB:Au2,Sp2)I can control my breathing pattern. (CyB:Au2,Sp2) I can breathe in 3 parts. (CyB:Au2,Sp2) I can work quietly, focussing on what I am doing in the moment. (CyB:Au2,Sp2) I know why it is important to warm up. (CyA:Su2;CyB:Su1) I know what core strength is. (CyA:Su1) I know what stamina is. (CyA:Su1) I know why relaxation is important. (CyA:Su1) 	 I know what stamina is and how to sustain physical exertion over periods of time. (CyA&B:Su2) I know how to adapt exercises to make them easier or harder. (CyA&B:Su2) I know what flexibility is and why it is important in life. (CyA&B:Su2) I know why relaxation is important. (CyA&B:Su2) I know why core strength and flexibility are important in almost every sport. (CyA&B:Su2) I know a range of exercises that can help to develop my fitness. (CyA&B:Su2) I know what area of fitness plyrometrics is developing. (CyA&B:Su2) I know why it is important to cool down and stretch after vigorous exercise. (CyA&B:Su2) I can warm up and cool down after exercise. (CyA&B:Su2) I can sustain my performance even when tiring. (CyA&B:Su2) I can demonstrate good core strength. (CyA&B:Su2) I can keep going even when my muscles are really fatiguing. (CyA&B:Su2) I can improve on previous personal bests. (CyA&B:Su2) I know how to prepare my body by breathing and stretching. (CyB:Sp2) I know that it is important to maintain concentration and avoid distraction. (CyB:Sp2) I know the importance of relaxation. (CyB:Sp2) I know how to meditate. (CyB:Sp2) I know how to relax. (CyB:Sp2) I know how to relax. (CyB:Sp2) I can articulate what the benefits of yoga are. (CyB:Sp2) 	 I know the physical and mental benefits of regular exercise. (CyA:Su2) I know why flexibility is important. (CyA:Su2) I know why core strength is important. (CyA:Su2) I know why stamina is important. (CyA:Su2) I know how to develop all round strength for my body. (CyA:Su2) I know why relaxation and stretching is an important part of all athletes' training. (CyA:Su2) I know why it is important to warm up prior to exercise. (CyA:Su2) I know how drinking water can rehydrate the body. (CyA:Su2) I know what factors have contributed to any improvement in performance. (CyA:Su2)I can sustain my pace when running. (CyA:Su2) I can motivate myself to do my best in a range of exercises. (CyA:Su2) I can show determination and perseverance. (CyA:Su2) I can run for a period of time, maintaining a good pace. (CyA:Su2) I can perform a variety of exercises demonstrating good technique. (CyA:Su2) I can work with determination. (CyA:Su2) I can show desire to improve on previous performances. (CyA:Su2) I can prepare properly for exercise. (CyA:Su2)
	warm up prepare	3 part breathing stamina core strength relaxation	plyrometric adapt flexibility core strength personal best relaxation meditate	mental benefits rehydrate determination