

ART: Ceramics

Students will develop their understanding of art, craft and ceramics techniques via the process of designing and creating ceramic figures inspired by gargoyles

COMPUTING: Sequencing Sound

Students will explore the concept of sequencing in programming through Scratch. They will use a selection of motion, sound, and event blocks which they will use to create their own programs, featuring sequences.

COOKING: I can Stir Fry

Students will continue to develop their skills of preparing vegetables for cooking. They will use a range of cutting skills for this. Students will work in groups to evaluate and improve recipes.

DESIGN TECHNOLOGY: Slingshot cars

Students will follow visuals to make and test a new design. They will be able to compare what they have created to a design brief and develop their evaluation skills.

DRAMA: Writing a monologue

Students will develop and/or present a short monologue based on a character from an English text. They will use their prior knowledge of 'Diary of a Wombat' or 'Much Ado About Nothing' to write and perform a short character monologue.

ENGLISH: Persuasive writing

Students will write clear persuasive sentences using structured planning, link ideas using conjunctions, and use the correct layout for letters, posters, and postcards. Other students will write short sentences to ask or persuade using support.

MATHS – Travel Agents

Students will develop functional mathematical skills relating to shape, space and measure. They will develop practical skills to carry out the four operations: addition, subtraction, division, and multiplication. They will use and apply their maths skills (based on individual small steps from this strand) linking to the travel industry and real-life worded problems. Students will have opportunities to apply their mathematical skills in the context of travel Agents

MUSIC – Introduction to Musicals

Students will be able to recognise some stylistic elements of theatre music. They will develop an understanding of the different styles of Theatre Music and discuss how to define and classify Theatre Music by using technical language and musical characteristics of specific song types within Theatre Music

PE – Athletics

Students are introduced to the skills needed to participate in athletics-type disciplines. In the unit students will accurately replicate running, jumping and throwing skills and learn specific techniques for events in order to improve performances. In all athletic activity, students will engage in performing and improving their skills and personal bests in relation to speed, height and distances.

PSHE – The World of Work – Skills for Work

Students will describe a range of jobs, including skills, qualification, experience and training required for them. They will explain the difference between a career and a job, understand what influences someone to choose a career and discuss different ways into jobs including university, apprenticeships etc. Some students will go on to describe strengths and interests suited to different jobs, set personal goals for careers and describe how to overcome possible stereotypes related to jobs.

SCIENCE – Working Circuits (Entry Pathways)

Students will identify the steps they can take to be safe with electricity and electrical devices. They will build, repair and test complete circuits and they will create more complex circuits, such as those with multiple components, or parallel circuits. Some students will work towards Entry Pathways accreditation.

SOCIAL COMMUNICATION – Visual Communication

Students will learn how to use facial expressions, gestures, body language, and visual signals effectively to support clear and confident communication in real-life situations. The emphasis is on becoming more independent in the community, reading visual cues from others, and sending the right messages using eye contact, expressions, and visual tools like signage or personal visuals (e.g., bus timetables, menus, appointment cards). Learning will be practical, engaging, and designed to prepare students for adulthood.