

Key Stage 1 Summer 2, 2022

Fun and Games

- Pay cooperatively
- Take turns
- Understand and follow rules
- Try new activities
- Move confidently

Textiles

- Explore different fabrics through touch and practice cutting, mark making, drawing and painting onto fabrics
- Follow adult modelling and instructions to create designs and collages on fabrics.
- Learn how to safely use art materials and equipment.

Sight words

- Recognising meaningful familiar words

Phonics

- Recognising sounds
- Blending and segmenting

Reading Scheme

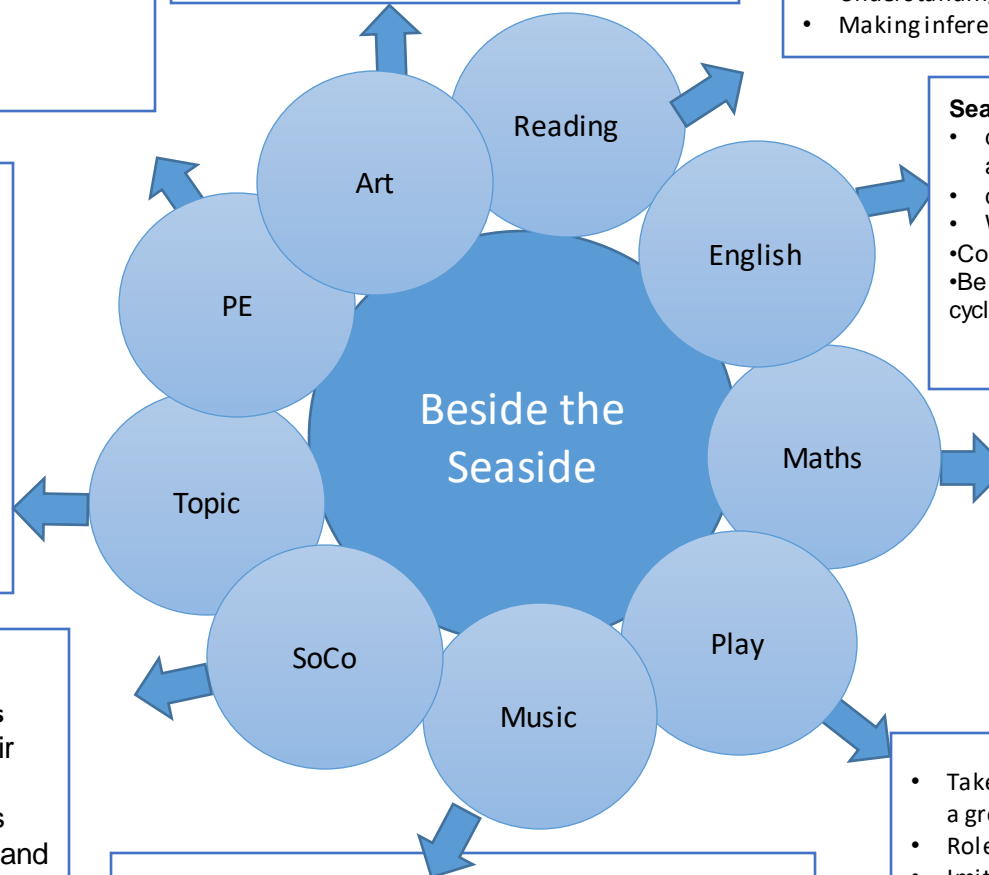
- Decoding words
- Understanding the story
- Making inferences

PSHE, Geography, History

- Engage in a variety of sensory and play activities and explore which make them feel good (Mindapples)
- Identify how they feel, and which zone they are in, during and after the activity carousels.
- Learn about elements of the seaside, identify them and explore them through sensory and craft play activities.
- Learn about past and present elements of the seaside and identify these through craft and role play activities.

Emotional understanding and self awareness

- Begin to understand and express their emotions.
- Begin to understand others' emotions
- Develop self-awareness, confidence and self-esteem



Sea Saw

- describe characters by their physical appearance and actions
- describe elements of the seaside setting
- Write Dance activities to extend their handwriting skills
- Consider character's feelings
- Be introduced to a non-fiction text and learn about the life cycle of a turtle

Number

- apply number skills through play and favourite, preferred activities
- Multiplication and division

Shape, Space and Measure

- Length, height, weight, capacity
- Use and apply their maths skills

Sea Shanties

- Explore pulse
- Listen and respond to different styles of music
- Sign or sign along to sea shanties
- Improvise and play classroom instruments

- Take part in a pirate action rhyme as part of a group.
- Role play as a pirate
- Imitate and extend play sequences with small world figures