### Coding

- •Learn how to follow instructions to write a code
- Create a program using coding blocks
- •Identify different code blocks and use them accordingly
- Attempt to debug a code
- •Test w hether a code w orks or not

# **Decisions People Make About Money**

- •Respond with curiosity to stimuli about what money looks like, about different items that shops sell and about some of the uses of money.
- •Recognise money and what it is used for.
- •Identify items in shops that are sold for money, including online.
- •Identify places or situations where money is used to pay for things.
- •Recognise some different ways to pay for things eg. Coins, notes, bankcards.
- •Explain some different ways of keeping money safe.
- •Identify things we might spend money on such as food, clothes, and things we need to help us live.
- •Identify what is meant by a 'need' and a 'want' in relation to spending money.

#### Soco

· Communication and interaction

#### Water

- Learn about water and liquids through a variety of science experiments.
- Perform simple tests and experiments and observe the effects of water in each of the experiments.
- Follow instructions and activity schedules to conduct tests and experiments..
- Learn about states of matter (solids, liquids and gases), with a specific focus on liquids.

#### Multiskills

- Basic ball skills
- Followinstructions and take the lead
- Hand-eye and kinetic coordination
- Move with good timing
- Build stamina

**Junk Modelling** 

•Engage in junk modelling using recycled objects.

designs and final artwork/products.

•Follow instructions and activity schedules to create

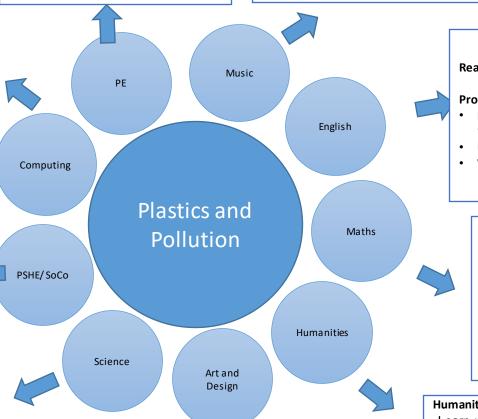
•Learn how to safely use art materials and equipment.

Lead a warm up

### Rainforest

- Graphic notation
- Listen and respond to the sounds of a rainforest
- Learn new musical terminology, tonality, musical notation and structure
- Requesting and turn taking
- Commenting and expressing opinions

Key Stage 2 Summer 2, 2022



**Reading:** sight words, phonics, comprehension, reading scheme

### **Protectors of the Earth**

- Non fiction texts based on people who have worked to protect the earth –
  "One Plastic Bag" and "We Are Water Protectors".
- Use writing to respond to multisensory experiences and illustrations
- Write a non-chronological report

#### Number

- Develop confidence in number and counting and exploring numbers through the topic of plastics and pollution
- Develop their understanding of numbers through addition and subtraction

## Shape, Space and Measure

- Develop their understanding of money and time
- Use and apply their maths skills (based on individual small steps from this strand)

# **Humanities: Geography**

- ·Learn what an ocean is and the difference between land and sea
- •Become familiar with the names of the oceans and continents
- •Identify which things are associated with the ocean and land
- •Explore the ocean through their senses
- •Learn about what we need to wear in hot and cold places
- •Explore the threat to oceans from pollution
- •Engage in sensory and creative activities to provide hands-on experience.