Sounds of the forest

Immersion: Classrooms to become a portal into a time that is ruled by superheroes.

Visitors: WW2 visitor. (Museum visit- Evacuation day)

Outcome: work to be displayed on website and displays.

PE : Trench PE ; NRG – orienteering.

Compose using different dimensions of music

Listen to detail and recall orally

Music and entertainment of the 1100

MUSIC :

Compose music (War of Worlds)

Identify sound of war.

YEAR 5

Spring

‘War of the Worlds’

Main Text – George and the secret key to the universe.

Friend or Foe

Complementary texts:

5 minute Avengers stories.

History :

Comparing accounts of events from different sources.

Offer reasons for different versions.

Identify primary and secondary sources.

Use evidence to build a picture of past events.

PSHCE :

WW2 discussions – What if the world turns on itself?

Mood paintings

Effects of War. Women’s rights

ENGLISH :

Science Fiction – Avengers / Hawking

Magazine – Hybrid (Comics) Fact file

Poems with structure – WW2

Novel as a theme – Friend or Foe

Information Booklets- WW2

MATHS :

Place value

Place value (decimals)

Written calculations including problems.

Mental calculations.

Measure.

Geometry.

Fractions.

Statistics.

SCIENCE :

Earth and Space.

Animals including Humans.

COMPUTING:

Make a game – shoot aliens

Fact checking.

Geography :

Mapping out the allied and axis forces.

DT & ART :

Design and make super hero costumes.

Design and make robots.

3D sculpting of robots.

War painting.