

Forest School Wider curriculum Support.

EYFS

Autumn Term.

English - "Going on a bear Hunt" – Use different areas in the woods to re tell the story. Explore and find different areas of the forest school site, is it Sunny, shady, steep, muddy etc.

Science- Signs of Autumn. /Winter

Physical – Climbing, balancing, getting used to uneven ground.

PHSE-Staying safe in a woodland environment, playing cooperative games, sharing equipment.

Spring term

English -Traditional tales- Traditional tales involving the natural environment from around the world. E.G Jack Frost, Hansel and Gretal, Baba Yaga.

Maths- Find shapes in nature. Hide and seek and other counting games

Science- Signs of Spring treasure hunt, mini beast safari. Simple identification of common mini beasts, trees and birds.

Manipulation and co- ordination – Simple tools work, weaving wall.

DT –Mini shelters for cuddly toys (Can you build a house)

Summer Term

English – "Gruffalo" Build the houses in the tale and re tell the Story in the woods. Make a feast using natural materials for the Gruffalo.

Science – What has changed in the woods, great flower hunt, observational drawings (leaves, flowers, trees) Mini beast safari.

Maths - Number treasure hunt. Counting games.

Physical- Speed agility and travel – Build a simple obstacle course in the woods together.

PHSE- Looking after the woods and our wider world, litter pick in the woods.

Year 1

Autumn / Winter

English – Traditional tales and poems from the woods. Word bag poems. Tree alphabet.

Maths - Looking for more complex shapes in nature. Counting games.

Science -Seasonal changes. Basic needs of all living things, nest building challenge.

Phse - Keeping safe in the woods, Fire safety, working together, sharing equipment, building trust and friendships through play together.

Summer Term

English – Journey Stick exercise to support a journey narrative.

Science – Using the woodland area to learn and name the different parts of a plant/tree. Seasonal changes.

Art – Eco printing.

Music – Body and vocal sounds- Feral choir session using the inspiration of birdsong and other sounds in the woodland to create a piece of music.

Year 2

Autumn Term.

Great Fire of London - Recreate pudding lane with children’s models and have a controlled burn to see how quickly fire can spread.

Art – Andy Goldsworthy, Make our own transient land art using Goldsworthy as inspiration.

Spring Term

Texture – Make bark rubbings of the different trees, Touch box exercise.

Habitats – Identify different habitats in the woodland, create a log pile area and observe it for a year.

How do plants grow, grow and look after some simple vegetables and flowers in the school grounds.

Summer Term

Geography. Create a map of the forest school site using natural materials.

Draw pirate maps in groups to find the hidden treasures in the woods.

Position and direction- Use a compass to find out where the sun rises and sets.

Simple orienteering exercise.

Year 3

Autumn

Rocks and fossils – collect stones from around the forest school site and identify what type they are.

Prehistoric Britain – Using Stone henge as an inspiration use natural materials to make a Henge type structure in the woods, align it to sunrise or sunset.

Spring

Texture – Blindfold exercise using touch to see.

Plant nutrients – Make nettle soup to feed our plants. Have a control plant to see the difference.

French – During sessions use French Greetings, colours size and shape where possible.

Summer

How do shadows change - On a sunny day measure our shadows at the beginning middle and end of the day.

Make a sun dial and use it to tell the time during a session.

Year 4

Autumn

States of matter – Ice windows exercise when we have a cold snap (overnight needed)

Make charcoal and use for observational drawings of Winter trees.

Hide and seek counting in French, using French greetings, days and time telling.

Spring.

Charlotte’s Web - Look for spiders webs around the school and “capture” one.

Try to “spin “ our own web using wool and forked sticks/ willow hoops.

Texture – make prints using natural materials, eg bark and leaves.

Look for spiders egg sacs and observe them during the half term.

Year 5.

Anglo Saxons – Make a simple hurdle and cover in Wattle and daub.

Fire Session to cook some anglo saxon bean cakes and bread.

Harry potter, make potions using natural materials and wands, create magic spells.

Viking braiding and rune stones.

Learn about clouds and how you can predict the weather with them.

Year 6.

Make a Greek catapult and use it to see how far we can fire a bag of flour.

Worm survey to use scientific skills

Design a woodland game to entertain a younger year group.

Make a Molke set and play this traditional Scandinavian game together.

