

Map Makers

Geography

Year 2

Lesson 5 of 6

Learning Objective		Resources
To design a map, referring to key human features.		Slides Town Design Sheet 5A/5B/5C Key Features Sheet Spring Town Map (FSD? activity only) Blank Spring Town Map (FSD? activity only)
Teaching Input		
<ul style="list-style-type: none"> Ask the children, what do think a human feature is? What do you think a natural feature is? Then go through the examples and explanations on the subsequent slides. Show the children the slide showing a map of 'Spring Town' - a make-believe town. Ask the children to read the map, what can they see? What do they notice about the town? What key human features can they spot? Is there anything wrong with the town? Explain to the children that today they will be designing their own town, so they will need to think about the different features in their town, their location and how to make it a great town for its residents to live in. Show the children the slides showing the problems that Spring Town is experiencing; how could they make sure that their town has a better design? 		
Main Activity		
<p><u>Lower ability:</u></p> <p>Give the children the Town Design Sheet 5A. In pairs or individually they will add symbols to the map. Give them the Key Features Sheet to help them with their ideas.</p>	<p><u>Middle ability:</u></p> <p>Give the children the Town Design Sheet 5B. In pairs or individually they will add symbols to the map. They can use the questions for guidance.</p>	<p><u>Higher ability:</u></p> <p>Give the children the Town Design Sheet 5C and ask them to work with a partner to design a town. They can use the questions on the sheet for guidance. Ask them to finish the key that accompanies their town design. If the children want to add extra features to those listed on the key they can do so on another piece of paper.</p>
Fancy something different...?		
<ul style="list-style-type: none"> Explain to the children that have been asked by the mayor of Spring Town for help. He needs their town to be completely redesigned so the residents are much happier. Split the children into three groups, and ask them to work together with their group. Give each group a map of Spring Town and ask them to spot all problems they can see. How can they change the town to make it better for the residents? Give each group a large piece of paper and ask them to draw the basic grid of Spring Town. Alternatively you can give them the Blank Spring Town Map to use. Ask each group to then decide what key features to keep in the town, change or add. 		
Plenary	Assessment Questions	
<p>Show the children the Plenary slide with the two maps of Spring Town. Can they use geographical vocabulary to describe what they can see? Can they spot the differences in the two pictures?</p>	<ul style="list-style-type: none"> Can the children read the map of Spring Town? Can the children explain why Spring Town is not designed very well? Can the children design a new town with human features? 	