Junior Jam

Electric Drums: Level 1 KS2

Course Evaluation Criteria

Y3: We would expect all children in Y3 to attain statements 1-4. If any of statements 5-10 are attained, those pupils are exceeding expectations.
Y4: We would expect all children in Y4 to attain statements 1-5. If any of statements 6-10 are attained, those pupils are exceeding expectations.
Y5: We would expect all children in Y5 to attain statements 1-7. If any of statements 8-10 are attained, those pupils are exceeding expectations.
Y6: We would expect all children in Y6 to attain statements 1-8. If statements 9 or 10 are attained, those pupils are exceeding expectations.

1. Pupils know a drum kit is made up of different types of drums and cymbals.
2. Pupils know a crotchet is worth 1 beat and a quaver is worth 1/2 a beat.
3. Pupils understand that different genres of music use different drum beats.
4. Pupils know the difference between standard and half time.
5. Pupils are able to use the kick drum whilst playing a drum beat.
6. Pupils can perform a drum beat in time as pairs.
7. Pupils can create a drum beat using at least 4 parts of the drum kit.
8. Pupils are able to play the drums along to a piece of music.
9. Pupils can play double kick hits in time as part of a drum beat.
10. Pupils are able to play all three parts of a drum beat as soloists instead of pairs.

Course Overview

Course overview: This course is aimed at teaching pupils a brand new musical instrument, the electric drums. They will learn about the history, types and evolution of the drum kit, as well as the correct techniques used when playing one. With an in-depth dive into different musical genres, drum beats and technical aspects of the instrument, pupils will build up their skill and dexterity with the aim of performing along to popular styles and songs.

Learning Outcomes for the course: Over this course the pupils will be able to play steady drum beats using three different sections of a drum kit, either as soloist, pairs or an ensemble. They will be able to compose their own musical parts by utilising different drums and cymbals across their drum kit, as well as sight read rhythms composed by other groups.

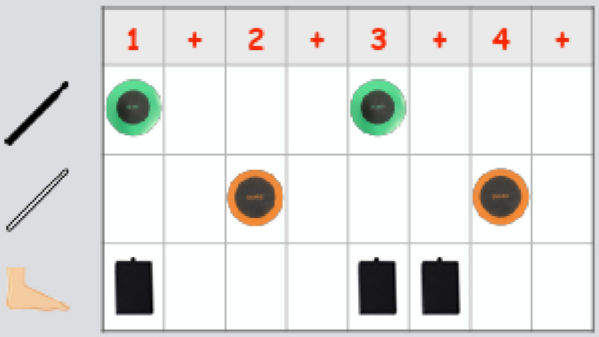
Drum Kit

= Kick Drum

= Snare Drum

= Hi Hats

Drum Beats



Vocabulary Bank

Percussion	*A musical instrument that is hit or struck.*
Pedal	*Used to play a kick drum by stepping on it.*
Standard Time	*A drum beat where the snare is played on beats 2 and 4.*
Half Time	*A drum beat where the snare is played on beat 3.*
Off Beat	*When a rhythm is played on the "and" counts of a bar.*
Genre	*A specific musical style or type*

Notes

= Crotchet (1 Beat)

= Quaver (1/2 Beat)

= Crotchet Rest (1 Beat)

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