

Computing Rolling Programme 2025-2027

Cycle A	Autumn		Spring		Summer	
Class 1	Computing systems-IT around us	Creating Media-Digital photography	Programming- Robot algorithms	Data and information-Pictograms	Creating media-Digital music	Programming-Quizzes
Class 2	Computing systems-The internet	Creating Media-Audio production	Programming-Repetition in shapes	Data and information-Data logging	Creating media-Photo editing	Programming-Repetition in games
Class 3	Computing systems-Communication	Creating Media-Webpage creation	Programming-Variables in games	Data and information-Spreadsheets	Creating media-3D modelling	Programming-Sensing movement

Cycle B	Autumn		Spring		Summer	
Class 1	Computing systems-Technology around us	Creating Media-Digital painting	Programming-Moving a robot	Data and information-Grouping data	Creating media-Digital writing	Programming-Animations
Class 2	Computing systems-Connecting computers	Creating Media-Stop-frame animation	Programming-Sequencing sounds	Data and information-Branching databases	Creating media-Desktop publishing	Programming- Events and actions
Class 3	Computing systems-Systems and searching	Creating Media-Video production	Programming-Selection in physical computing	Data and information-Flat file databases	Creating media-Introduction to vector graphics	Programming-Selection in quizzes