Maths

Our topics this term are multiplication and division, and length and perimeter. We will recap and introduce new times tables. The children will learn how to multiply two-digit numbers by one digit, and how to divide dividends that leave a remainder. They will convert measurements between metres. centimetres, and millimetres, and find the perimeters of simple polygons.

Music

In Europe class, we will be continuing with our Violin lessons with Ms Scoles in preparation for the upcoming music recital.

Asia will learn songs from the 'Charanga' music scheme.

Science

We will learn about humans and other animals. We will look at why people need to eat foods from the different food groups, how we breathe and move, and the functions of the skeleton.

History

Where is Egypt? When was 'Ancient Egypt? Why was the Nile important to Ancient Egyptians? What are hieroglyphics?

RE

We will focus on the miracles of Jesus, looking at how he healed people.

Art

Maths creative arts project – The children will be creating artwork for the upcoming Art Show.

Term 3 Y3 Europe/Asia

Awesome Egyptians



Spanish Colours and describing where we live.

Collective Worship

Our value this term is trust. We will hear inspiring stories and reflect on how this value can improve our school, society and own lives.

Computing

We will be exploring and researching our Ancient Egypt topic through exciting resources such as Now Press Play, VR headsets and Minecraft Education.

PSHCE

Keeping myself safe. Thinking about how to reduce risks, what is dangerous and what is a risk.

English

We will be studying myths and legends, with a focus on Ancient Egyptian myths. Children will learn about the features of myths and then write one of our own, incorporating noun phrases, fronted adverbials and direct speech. We will also be writing performance poetry. Children will read and perform their poems.

Spellings

10 spellings each week to learn for a test every Tuesday.

P.E.

We will be exploring Egyptian style dance. We will learn about different movements that can be combined to form a sequence, and how to link movements within a performance.