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|  | Aut1 | Aut2 | Spr1 | Spr2 | Sum1 | Sum2 |
| R | **Products and Designers:** Darlington:  Can you build a Darlington Landmark? | Design: Designing a Gingerbread Man  Xmas Decorations | **Design:**  Can you design and build a Gingerbread House? | **Food and Nutrition:**  Can you make a Fruit Salad? | **Resistant Materials:**  Can you build a rocket? | **Products and Designers:** Can you design and build a boat? |
| 1 | **Design and Technology**  **Cooking and Nutrition- Fruit and vegetables**  Food and nutrition- trust objective | **Design and Technology**  **Mechanisms- Making a moving story book**  Design, Resistant Materials, Products and designers- trust objectives | **Design and Technology**  **Structures- Constructing a windmill**  Design, Resistant Materials, Products and designers- trust objectives | **Design and Technology**  **Textiles- puppets**  textiles- trust objective | **Design and Technology**  **Mechanisms- wheels and axes**  Design, Resistant Materials, Products and designers- trust objectives | **Design and Technology**  Consolidating key skills. |
| 2 | **Design and Technology**  **Cooking and Nutrition- A Balanced Diet**  Food and nutrition- trust objective | **Design and Technology**  **Mechanisms- Making a moving monster**  Design, Resistant Materials, Products and designers- trust objectives | **Design and Technology**  **Textiles- Pouches**  **Textiles- trust objective** | **Design and Technology**  **Mechanisms- Fairground wheel**  Design, Resistant Materials, Products and designers- trust objectives | **Design and Technology**  **Structures- Baby Bear’s chair**  Design, Resistant Materials, Products and designers- trust objectives | **Design and Technology**  Consolidating key skills. |
| 3 | **Design and technology**  **Textiles- Cross stitch and applique**  textiles- trust objective | **Design and technology**  Electrial Systems- Electric poster  Design, Resistant Materials, Products and designers- trust objectives | **Design and technology**  **Mechanical systems- Pneumatic toys**  Design, Resistant Materials, Products and designers- trust objectives | **Design and technology**  **Digital world-**  Design, Resistant Materials, Products and designers- trust objectives | **Design and technology**  Structures- constructing a castle  Design, Resistant Materials, Products and designers- trust objectives | **Design and technology**  **Cooking and nutrition- eating seasonally**  Food and nutrition- trust objective |
| 4 | **Design and technology**  **Electrical systems- torches**  Design, Resistant Materials, Products and designers- trust objectives | **Design and technology**  Mechanical systems- making a slingshot car  Design, Resistant Materials, Products and designers- trust objectives | **Design and technology**  **Digital world- making a mindful timer**  Design, Resistant Materials, Products and designers- trust objectives | **Design and technology**  Structure- pavilions  Design, Resistant Materials, Products and designers- trust objectives | **Design and technology**  Cooking and nutrition- adapting a recipe  Food and nutrition- trust objective | **Design and technology**  Textiles- fastening  textiles- trust objective |
| 5 | **Design and technology**  **Mechanical systems- pop up book**  Design, Resistant Materials, Products and designers- trust objectives | **Design and technology**  Textiles- stuffed toys  textiles- trust objective | **Design and technology**  Cooking and nutrition- what could be healthier?  Food and nutrition- trust objective | **Design and technology**  Digital world- monitoring devices  Design, Resistant Materials, Products and designers- trust objectives | **Design and technology**  **Strictures- bridges**  Design, Resistant Materials, Products and designers- trust objectives | **Design and technology**  Electrical systems- doodlers  Design, Resistant Materials, Products and designers- trust objectives |
| 6 | **Design and technology**  **Digital world- navigating the world**  Design, Resistant Materials, Products and designers- trust objectives | **Design and technology**  Cooking and nutrition- come dine with me  Food and nutrition- trust objective | **Design and technology**  **Structure- playgrounds**  Design, Resistant Materials, Products and designers- trust objectives | **Design and technology**  **Textiles- waistcoats**  textiles- trust objective | **Design and technology**  **Electrical systems- steady hand game**  Design, Resistant Materials, Products and designers- trust objectives | **Design and technology**  Mechanical systems- automata toys  Design, Resistant Materials, Products and designers- trust objectives |