

Decimal number plates

- ◆ Each choose a car number plate with three digits.

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- ◆ Choose two of the digits, e.g. 4 and 6. Make the smallest and largest numbers you can, each with 1 decimal places, e.g. 4.6 and 6.4.
- ◆ Now find the difference between the two decimal numbers, e.g. $6.4 - 4.6 = 1.8$.
- ◆ Whoever makes the biggest difference scores 10 points.
- ◆ The person with the most points wins.

Play the game again, but this time score 10 points for the smallest difference, or 10 points for the biggest total.

Finding areas and perimeters

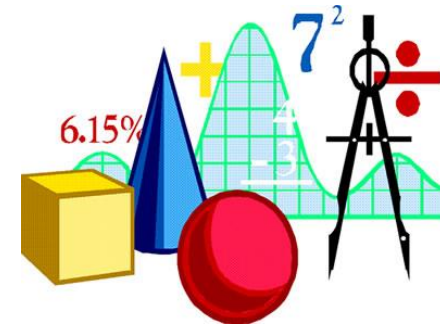
Perimeter = distance around the edge of a shape
Area of a rectangle = length \times breadth (width)

- ◆ Collect 5 or 6 used envelopes of different sizes.
- ◆ Ask your child to estimate the perimeter of each one to the nearest centimetre. Write the estimate on the back.
- ◆ Now measure. Write the estimate next to the measurement.
- ◆ How close did your child get?
- ◆ Now estimate then work out the area of each envelope.
- ◆ Were perimeters or areas easier to estimate? Why?

You could do something similar using an old newspaper, e.g.

- ◆ Work out which page has the biggest area used for photographs.
- ◆ Choose a page and work out the total area of news stories or adverts on that page.

St. Augustine's Catholic Primary school



Year 5 maths targets.

This booklet provides information for parents and carers on the end of year expectations for children in our school.

All the objectives will be worked on throughout the year and will be the focus of direct teaching. Any extra support you can provide in helping your children to achieve these is greatly valued.

If you have any queries regarding the content of this booklet or want support in knowing how best to help your child please talk to your child's teacher.

Targets – Year 5

My child can ...

- Count forwards and backward with positive and negative numbers through zero.
- Count forwards/backwards in steps of powers of 10 for any given number up to 1,000,000.
- Compare and order numbers up to 1,000,000.
- Compare and order numbers with 3 decimal places.
- Read Roman numerals to 1,000.
- Identify all multiples and factors, including finding all factor pairs.
- Use known tables to derive other number facts.
- Recall prime numbers up to 19.
- Recognise and use square numbers and cube numbers.
- Recognise place value of any number up to 1,000,000.
- Round any number up to 1,000,000 to the nearest 10, 100, 1000, 10,000 or 100,000.
- Round decimals with 2 decimal places to nearest whole number and 1 decimal place.
- Add and subtract:
 - Numbers with more than 4-digits using formal written method.
- Use rounding to check answers.
- Multiply:
 - 4-digits by 1-digit/ 2-digit
- Divide:
 - Up to 4-digits by 1-digit
- Multiply & divide:
 - Whole numbers & decimals by 10, 100 and 1,000
- Recognise and use thousandths.
- Recognise mixed numbers and improper fractions and convert from one to another.
- Multiply proper fractions and mixed numbers by whole numbers.
- Identify and write equivalent fractions.
- Solve time problems using timetables and converting between different units of time.
- Compare, draw, estimate and measure angles accurately.
- Convert between units of measure. E.g. km to m.
- Compare, estimate and calculate the perimeter and area or shapes.

Fun activities to do at home

How much?

- ◆ While shopping, point out an item costing less than £1.
- ◆ Ask your child to work out in their head the cost of 3 items.
- ◆ Ask them to estimate first. See how close they come.
- ◆ If you see any items labelled, for example, '2 for £3.50', ask them to work out the cost of 1 item for you, and to explain how they got the answer.



Times tables

Say together the six times table forwards, then backwards. Ask your child questions, such as:

Nine sixes?

How many sixes in 42?

Six times four?

Forty-eight divided by six?

Three multiplied by six?

Six times what equals sixty?

Repeat with other times tables.