

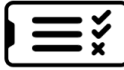
St Bartholomew's C of E Primary School

Computing Curriculum Overview



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Who am I and where do I belong? Electronic toys (xmas), talking tins, cameras, light boxes, laptops, toy tablets - Remember rules without an adult to remind them. - Match their developing physical skills to tasks and activities in the setting. - Explore how things work.		Where do I go and how do I get there? Torches, metal detectors, walkie talkie, laptops, toy tablets - Show resilience and perseverance in the face of challenge. - Know and talk about factor that support their health and wellbeing (screen time) - Explore, use and refine a variety of artistic effects to express their ideas and feelings.		What can I see and how does it change? Beebots, remote control items, laptops, toy tablets, Ipads lessons - Be confident to try new activities and show independence, resilience and perseverance in the face of challenge. - Explain the reasons for rules, know right from wrong and try to behave accordingly. - Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.	
	Although computing is not discreetly taught through EYFS the understanding of switches and how things work, the use of electronics to communicate, the idea of pressing buttons to make things move, taking photographs, toy tablets to match their phonic knowledge are all building block of learning they need to understand before they begin the computing curriculum in year 1. Reception are also using Ipads in small groups in Summer term to prepare them for year 1.					
1	<u>Creativity</u> <u>We are digital artists</u> Paint 3D	<u>Text</u> <u>Getting to know your computer</u>	<u>Text</u> <u>Beginning to type</u> Tux typing	<u>Text</u> <u>Let’s type</u> Computer/Word processing Skills	<u>Coding</u> <u>We are treasure hunters</u> BeeBots	
2	<u>Text</u> <u>(year 2) All about me</u> Word	<u>Coding</u> <u>We are astronauts</u> Scratch	<u>Text</u> <u>(year 2) London Landmarks</u> PowerPoint	<u>Media</u> <u>We are animators</u> Stop motion studio	<u>Online Safety</u> <u>We are safe researchers</u> PowerPoint	
3	<u>Text</u> <u>(year 3) Anglo-Saxon Facts</u> Word	<u>Coding</u> <u>We are game testers</u> Scratch	<u>Media</u> <u>We are presenters</u> iMovie	<u>Online Safety</u> <u>We are who we are</u> PowerPoint	<u>Coding</u> <u>We are programmers</u> Scratch	
4	<u>Text</u> <u>(year 4) Victorians</u> Word	<u>Computational Thinking</u> <u>We are bug fixers</u> Scratch	<u>Media</u> <u>We are musicians</u> GarageBand	<u>Online Safety</u> <u>We are bloggers</u> Word press	<u>Coding</u> <u>We are software developers</u> Scratch	
5	<u>Text</u> <u>(year 5) Me and my life</u> Word		<u>Online Safety</u> <u>We are web developers</u> Google chrome		<u>Coding</u> <u>We are makers</u> Micro:bit	
6	<u>Text</u> <u>(year 6) My story so far</u> Word		<u>Online Safety</u> <u>We are connected</u> Blogger		<u>Coding</u> <u>Lego Prime</u>	

E-safety coverage overview through Project Evolve

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	<u>Self-image and Identity</u>	<u>Online Relationships</u>	<u>Online Reputation</u> <u>Safer internet day!</u> <u>Tuesday 10th February 2026</u> <u>Online Bullying</u>	<u>Managing Online Information</u>	<u>Health, Well-being and Lifestyle</u>	<u>Copyright and Ownership</u> <u>Safety week!</u> <u>Privacy and security</u>
	 Self-Image and Identity	 Online Relationships	 Online Reputation Safer internet day!  Online Bullying	 Managing Online Information	 Health, Well-being and Lifestyle	 Copyright and Ownership Safety week!  Privacy and Security