

St Bartholomew's C of E Primary School Computing Curriculum Overview



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reception			Where do I go and how do I get there? Torches, metal detectors, walkie talkie, laptops, toy tablets Show resilience and perseverance in the face of challenge. Know and talk about factor that support their health and wellbeing (screen time) Explore, use and refine a variety of artistic effects to express their ideas and feelings. EYFS the understanding of switches and how things work, the tablets to match their phonic knowledge are all building bloc computing curriculum in year 1.		What can I see and how does it change? Beebots, remote control items, laptops, toy tablets Be confident to try new activities and show independence, resilience and perseverance in the face of challenge. Explain the reasons for rules, know right from wrong and try to behave accordingly. Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.	
Year 1	Getting to know your computer Digital Literacy	Beginning to type Digital Literacy Computer/Word processing Skills	We are treasure hunters Computer Science: Coding BeeBots	Let's type Computer/Word processing Skills	We are rhythmic Information Technology: Media GarageBand/ ScratchJr	We are digital artists Digital Literacy: Online safety Tux Paint
Year 2	All about me Digital Literacy Word	We are astronauts Computer Science: Coding Scratch	We are photographers Information Technology: Media IPad camera/ Editing tools	London Digital Literacy PowerPoint	We are animators Information Technology: Media Stop motion studio	We are safe researchers Digital Literacy: Online safety Popplet
Year 3	Anglo-Saxon Facts Digital Literacy Word	We are programmers Computer Science: Coding Scratch	We are presenters Information Technology: Media iMovie	We are who we are Digital Literacy: Online safety PowerPoint	We are co-authors Technology: Media Word Press	We are bug fixers Computer Science: Computational thinking Scratch
Year 4	Victorians Digital Literacy Word	We are software developers Computer Science: Coding Scratch	We are meteorologists Information Technology: Data Excel/ PowerPoint/ Data loggers	We are musicians Information Technology: Media GarageBand	We are bloggers Digital Literacy: Online safety Word press	We are makers Computer Science: Coding Micro:bit
Year 5	Me and my life Digital Literacy Word	We are game developers Computer Science: Coding Scratch	We are cryptographers Computer Science: Coding Scratch	We are web developers Digital Literacy: Online safety Google chrome	We are adventure gamers Information Technology: Media PowerPoint	We are VR designers Information Technology: Data GarageBand
Year 6	My story so far Digital Literacy Word	We are computational thinkers Computer Science: Coding Scratch	We are publishers Information Technology: Media Word	We are connected Digital Literacy: Online safety Blogger	We are advertisers Information Technology: Media iMovie	We are AI Developers Computer Science: Coding Scratch



Word Processing and Digital Literacy overview

	Year 1 and 2	Year 3 and 4	Year 5 and 6
All children should be able to	 Type with two hands. Use shift, space and enter correctly. Use undo and redo. Make text bold, italic or underline. 	 Use undo and redo. Make text bold, italic or underline. Select text in different ways. Change case. Align text. 	 select, edit and manipulate text in different ways; insert an image into a document; format an image; use formatting tools to improve the layout; use the spellcheck tool; insert a simple table; change the size of the page. change the layout by using the column tool; change the orientation of the page; copy the URL that they need.
Most children will be able to	 Save and retrieve their work in their folder. Edit text using backspace, delete and the arrow keys. Format the font. Select single words. 	 Select single words. Cut, copy and paste text. Format the font. Insert images. Copy a screenshot into another application. Use a secure password. Use <ctrl> keyboard shortcuts.</ctrl> 	 use some of the main keyboard shortcuts; suggest ways to improve a layout; apply specific effects to an image; add a spelling to the spelling dictionary; add or delete rows or columns in a table; suggest ways to change a table; type at an appropriate speed; choose a relevant website to link a document to; create a hyperlink.
Some children will be able to	 Have some knowledge of the location of letters and symbols on the keyboard. Select text in different ways. 	 Select text in different ways. Format images. Use an effective layout. Use the Snipping Tool. Use bullets and numbering effectively. Insert and format text boxes effectively. 	 change a homophone that is in the incorrect form; format the borders of the cells within a table; apply their knowledge of tools and techniques to improve the layout of a document; change the background colour of the page; format a hyperlink and find an appropriate place to insert it.