

Art and Design Long Term Plan

EYFS



	Autumn		Sp	ring	Summer		
EYFS	Significant Artist: Wassilly Kandinsky		Significant A	Artist : Paul Klee Significant Artist: A		: Andy Warhol	
EYFS	Significant Artist: Drawing Exploring mark making on a variety of surfaces and with a range of tools able to outline and record shape. able to work from imagination, to illustrate stories, etc. Able to create a range of marks with a paintbrush	Painting able to recognise and name the primary colours. able to mix primary colours together to form new colours. Able to create a range of marks with a paintbrush (Explore, impasto, sgraffito, inscribing and repeated mark making to create energy and movement)	Collage fabric collage. (tearing paper, cutting paper, layering, piecing patterns together)	Sculpture (Use of play dough, salt dough and plasticine to develop manipulating skills and awareness of 3D fom) Handling, feeling, enjoying and manipulating materials	Printing	Multimedia Experienced in using aspects of a computer art package: RM Colour Magic. Record visual images using ipad Develop fine motor skills through the us of a mouse or ipad app.	
					objects.		

St Bede's Year 1	Autumn Significant Artist: Leonardi Da Vincis water exploration			ring tist: Joan Miro	Summer Significant Artist: Mondrian	
	Drawing (Water studies exploring movement in mark making) Experiment with a variety of media; pencils, crayons, pastels, felt tips, charcoal, ballpoints, chalk Explore diverse mark making to broaden horizons and possibilities of drawing Observe and draw shapes from observations	Painting (Large scale communal painting of a river to show a range of exploration) techniques including different brush sizes and types developing finer control Work on different scales to look at the difference in size of movement and marks made (Focusing on containing painting developing finer brush control) Apply paint with tools and techniques for difference effects e.g. glue spreader, string, straw to explore the techniques of impasto, sgraffito, inscribing and repeated mark making to create energy and movement Explore the concepts of Action Painting	 Explore the effects of overprinting and repeated printing of objects 	Sculpture (Freestanding Card construction) Experiments with basic tools on rigid and plastic materials Becomes aware of form, feel, texture, pattern and weight and plastic materials and a variety of tools Experiment with constructing and joining recycled, natural and manmade materials	Collage (Paper collage exploring composition and colour) als to different back-grounds Shape materials to desired effect through cutting or tearing Fold, crumple, tear, cut, layer and overlap to explore possibilities within collage as a medium Explore composition by creating different arrangements	Use a simple graphics package to create images and effects with lines by changing the size of brushes in response to ideas Use shape tools to create a variety of shapes Able to resize and move shapes to create different arrangements Control drawing tools to add lines Create several different arrangement exploring composition

St Bede's	Autumn		Spring		Summer	
Year 2	Significant Art	ist: Frida Kahlo	Significant Artist: Henri N	Natisse Paper cut out series	Significant Artis	t: Anthony Caro
	(A self portrait inspired by Frida Kahlo) from observation Explore continuous line drawing as a means to capture an observation Create a range of different lines and marks with pencil increasing pressure where needed to add different tones mark making to explore three dimensional form Explore the medium of pastel as means of blocking in and mixing colour through blending and smudging	Printing (Monoprint) Experiment with a range of mono printing techniques Explore mono printing using carbon paper and plasticine prints to explore textures) Explore and create textures with printing Apply mark making techniques with printing and draw links to drawing technique	for different purposes e.g. colour, texture Create and arrange shapes appropriately with inspiration or purpose Using cutting skills to cut and shape to desired shape Explore found objects and materials as a resource for collage	which primary colours make secondary colours Explore the concept of complimentary colours Explore Fauvism and its	Sculpture (Explore interior and exterior through architecture) Explore the concept of structural through the introduction of architecture Explore the concept of interior and exterior spaces Explore cutting and shaping techniques using scissors Explore methods of attachment using slots, wires and tape a 3D construction Explore a range of natural and man made materials	Multimedia (Digital mixed media collage) Explore ideas using digital sources e.g. Internet, photography, film clips Record visual information using ipad Use a simple graphics package to create images and effects with lines by changing the size of brushes in response to ideas Use eraser, shape and fill tools Combine a range of digital sources in one digital collage

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Year 3	Significant Artist: Quentin Blake and Roald Dahl (Illustration)		Significant Artist: Robert	Perry (Local Artist Study)	ry (Local Artist Study) Significant Artist: Paul Cezanne	
	Explore the use of an armature in building and shaping form Revisit card and paper construction and attachment techniques to add further detail Explore mod roc as a material for creating three dimensional form Explore figurative work and the importance of proportion and posture	Collage (Exploring composition) Apply the technique of wax resist as part of a mixed Work on the first explore different textures and materials using a variety of drawing tools Be selective in using a range of collage techniques such as tearing, overlapping and layering to create images and represent textures Explore the idea of incorporating a range of media into collage (Photography, text, paint, fabric, paper) Begin to make decisions about the composition of their collage	Painting (Exploring textures) Develop ability to mix shades of colours and make choices about colours to use Explore landscapes artwork Explore textures within painting and their effect on the artwork and viewer Create different effects and textures with paint to suit their task i.e gravel floor—sand and paint Bark—Thick paint and swirls Explore the use of a palette knife in applying paint and the effect this gives Explore directional brushstrokes and the effect this has hour marks and textures made with paint according to observation	Printing (Mono type print) Create a Mono type print using an aluminium plate Explore negative and positive printmaking in and masking tape to block using 'etching techniques' our space and adding directly to the plate with cotton buds Further develop understanding of print altering original design by making decisions to remove further or add to their monotype Experiment and make choices printing on different backgrounds	(in art, is the use of strong contrasts between light and dark) by drawing light/dark lines, light/dark patterns, light/dark shapes Identify and draw shadows formed by a three dimensional form	Multimedia (Animate mark making) Record visual information using ipad Create consecutive frames to explore stop motion animation a series of photographs of an object moving it each time to explore stop motion Explore stop motion animation app to create an animation from a 2D image Animate and inanimate object

St Bedr's	Autumn Significant Artist: Henri Rousseau		Spring		Summer		
Year 4	Significant Artis	t: Henri Kousseau	Significant Artist:	Alberto Giacometti	Significant Artist:	Significant Artist: Kurt Schwitters	
	Printing (Dry point etch) Explore dry point etch as a form of printing Explore a range of marks and etching techniques and the different effects they create techniques to a print to add texture and tone Over print in a second colour	Create and use a template to create a 3D structure Use papier mache as a material to support a 3D form Explore mod roc as a means of adding texture to a sculpture Use and build upon previous techniques of selecting, attaching and joining materials to extend the 3D form.	Drawing (Exploring figurative forms) Explore the figurative form Introduce life drawing Apply observational skills to the human form Explore 'sighting method' and getting the right proportions Explore free and flowing movements and how they can support figurative drawing of scale and filling the page	Acrylic paint Mix and use skin colours and skin tones	Collage (Combine several techniques in a mixed media piece) • Able to use and source desired textures or colours for desired effect from existing images (Photographs, magazines,) • Able to give materials new meaning and context (e.g. For example the colour and texture of a woman's hair might become a field, or a blue grey coat become a stormy sky.) • Able to plan and develop collage in sketchbook using swatches and sketches • a range of materials • Incorporate and display several skills and techniques to form a mixed	Multimedia (Create a photomontage) Combine digital media with collage to create a photomontage Record and collect images using ipad Explore and sources photographs Edit, select and cut out desired areas using tools on Photoshop or similar graphics package Move around and position chosen images Work with several layers at a time moving between background and foreground	

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Year 5	Significant Artist: Nor Multimedia (Image manipulation through photo editing) Able to break down an image into its lines, flat areas of colour and layers Create an abstract artwork using Photoshop or a similar graphics package Understand what hue, saturation. Contrast are and explore what happens when we adjust their level Use the colour picker and bucket to fill areas of the image with different colour Use filter tools to apply filters to change the original image into a 2D abstract piece series of pixels which can be manipulated and altered	 Printing (Collagraph print) Create and print a collagraph print Apply understanding of abstract are to create abstract shapes for collagraph print Apply a combination of relief techniques and intaglio to give depth and texture to the final print Able to make alteration to original printing plate to create a secondary print Able to add a secondary colour to create a different print and effect 	Drawing (Exploring composition within still life) Develop close observation skills using a variety of view finders. Explore composition within drawing Explore objects from different angles Make a connection between drawing and making Apply colour as a means to highlight and show areas of darkness and shadow	Painting (Exploration of water-colour techniques) Explore watercolour as a medium Explore watercolour washes Further secure the link between drawing and sculpture to form an installation from final mark makings Mix and apply colours to match observations Explore experimental painting Explore the concept of 'drawing into space' with found objects, materials	Sculpture (Land Art) Explore land art as a form of sculpture Identify and source natural materials with which to form a sculpture Use and select materials based on their suitability	Collage (Exploring Abstract Collage) Further develop understanding of composition through abstract art Explore the importance of balance within a collage Explore positive and negative space in collage Develop stencil skills through careful cutting of shapes

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Year 6	Significant Artist	:- William Turner	- William Turner Significant Artist: Ben Eine		Significant Artist:	Significant Artist: Antony Gormley	
	Prawing (Horizon and focal points) Begin to use simple perspective in their work using a single focal point and horizon Begin to develop an awareness of composition, scale and proportion in their paintings e.g. foreground, middle ground and background. Beginning to develop an individual drawing style incorporating learned techniques and other artists styles. Carry out preliminary studies, trying out different media and materials and mixing appropriate colours to make personal decisions and choices	Collage/Mixed Media (Mixed media approach to land- scape using gestural shapes and mono printing) Source and apply a range of mark making techniques independently Use a viewfinder to identi- fy areas of pattern and texture Create gestural shapes Apply collage techniques such as tearing, layering, scrunching etc inde- pendently choosing which is most appropriate Apply techniques of mon printing independently to add another layer of detail and texture to a collage	Multimedia (Flip book animation) Explore flip book animation Explore the power of language in art Understand that animation is a series of drawings which alter slightly each frame Record an audio soundtrack for a film of frames to create a soundtrack	Printing (Screen print) Explore positive and negative space with stencilling Create a stencil Apply a screen mesh to screen print Cut further shapes from design to alter original design and show an understanding of how this will alter design Work into the print choosing own method to apply added pattern and texture	Create a clay mould to form a sculpture Develop understanding of creating an inverse to form a sculpture Independently collect visual information from a range of sources and draw inspiration from the significant artist	 Mix and match colours to observations Apply areas of darkness through mixing of dark shades Mix and apply tints and highlights to indicate light Combine a range of mark making methods to give depth and movement (dabbing, blending, stamping, brushing) Apply atmospheric perspective to give the impression of distance 	