

Textiles (technical skills and knowledge)

What does the progression of skills and knowledge look like?

Phase	Progression objectives	Vocabulary
EYFS	<ul style="list-style-type: none"> - Stick and decorate textiles with support. - Thread beads onto a string. - Begin to cut fabric using scissors. 	<p><u>Tier 2</u> cut, join together, make, idea, material, scissors, glue, bead</p> <p><u>Tier 3</u> fabric, thread, decorate, stick</p>
Key Stage 1	<ul style="list-style-type: none"> - Cut textiles using scissors and a template. - Decorate textiles using crayons, paint or sticking. - Join textiles using glue. - Use a running stitch to join textiles using pre-prepared holes. - Create simple weaving using paper or large strips of fabric. 	<p><u>Tier 2</u> suitable</p> <p><u>Tier 3</u> stick, sew, mark out, finish, weave, textiles, warp weft</p>
Lower Key Stage 2	<ul style="list-style-type: none"> - Cut textiles with scissors safely. - Thread a needle and tie a knot. (e.g. wool/embroidery needle) - Use a running stitch to join textiles. - Decorate textiles using stamping, printing and simple embellishment. - Weave using a cardboard loom. 	<p><u>Tier 2</u> knot, needle, printing, stamping, right side, wrong side</p> <p><u>Tier 3</u> stitch, seam, embellishment, running stitch, loom</p>
Upper Key Stage 2	<ul style="list-style-type: none"> - Use seam allowance and back stitch to join textiles to create a simple product (e.g. A cushion or soft toy). - Use a pattern/template to mark and cut fabric into a specific shape - Use cross stitch, running stitch or satin stitch. - Use applique - Thread a needle and tie a knot, including finishing a thread and starting a new one within a project. - Choose appropriate materials for a textile product based on its use. - Weave using a variety of materials. - Sew a button or bead onto a project. 	<p><u>Tier 2</u> reinforce, product</p> <p><u>Tier 3</u> template, pattern, cross stitch, running stitch, satin stitch, applique, wadding, embroidery, hem, pattern pieces, pins, button</p>
Key Stage 3	<ul style="list-style-type: none"> - Use different fastenings to create a functional product. - Create own pattern pieces to cut fabric into shapes for their own design. - Use back stitch and/or running stitch to construct a basic product (eg toy or cushion). - Use a range of decorative techniques to add designs to fabric. - Understand how to use a range of dye techniques (tie dye, marbling) to add colour and pattern to plain fabric. - To understand the difference between decorative and constructive techniques. - Understand how to use a sewing machine for decorative (machine embroidery) and constructive purposes. - Be able to identify appropriate market level for different techniques. - Develop understanding of roles within the textiles industry. - To understand the differences and properties of a range of natural and manmade fabrics - To understand the impact of the textiles / fashion industry on the environment. 	<p><u>Tier 2</u> construction, composition, complexity, hazard, silhouette, sustainability, symmetry,</p> <p><u>Tier 3</u> Applique, cotton, decorative, Embroidery, fibre, image transfer, interfacing, resist dye method, texture, tie dye, mono print, natural, repeat, synthetic, texture, weave, yarn.</p>