

St. Bernard's Catholic School Curriculum Overview for Year 1

English

- **Reading**
 - Match graphemes for all phonemes
 - Read accurately by blending sounds
 - Read words with very common suffixes
 - Read contractions & understand purpose
 - Read phonics books aloud
 - Link reading to own experiences
 - Join in with predictable phrases
 - Discuss significance of title & events
 - Make simple predictions
- **Writing**
 - Name letters of the alphabet
 - Spell very common 'exception' words
 - Spell days of the week
 - Use very common prefixes & suffixes
 - Form lower case letters correctly
 - Form capital letters & digits
 - Compose sentences orally before writing
 - Read own writing to peers or teachers
- **Grammar**
 - Leave spaces between words
 - Begin to use basic punctuation: . !
 - Use capital letters for proper nouns.
 - Use common plural & verb suffixes
- **Speaking & Listening**
 - Listen & respond appropriately
 - Ask relevant questions
 - Maintain attention & participate

Art & Design

- Use a range of materials
- Use drawing, painting and sculpture
- Develop techniques of colour, pattern, texture, line shape, form and space
- Learn about range of artists, craftsmen and designers: Van Gough

Computing

- Understand use of algorithms
- Write & test simple programs
- Use logical reasoning to make predictions
- Organise, store, retrieve & manipulate data
- Communicate online safely and respectfully
- Recognise uses of IT outside of school

Design & Technology

- Design purposeful, functional & appealing Products: smoothies, monsters
- Generate, model & communicate ideas
- Use range of tools & materials to complete practical tasks
- Evaluate existing products & own ideas
- Build and improve structure & mechanisms
- Understand where food comes from

Geography

- Name & locate the four countries and capital cities of the United Kingdom using atlases & globes
- identify seasonal / daily weather patterns in the UK and the location of hot and cold areas of the world
- Use basic geographical vocabulary to refer to local & familiar features : Seaside vocabulary, map work
- Use four compass directions & simple vocab

Mathematics

- **Number/Calculation**
 - Count to / across 100
 - Count in 1s, 2s, 5s and 10s
 - Identify 'one more' and 'one less'
 - Read & write numbers to 20
 - Use language, e.g. 'more than', 'most'
 - Use +, - and = symbols
 - Know number bonds to 20
 - add and subtract one-digit and two-digit numbers to 20, including zero
 - Solve one-step problems,
- **Geometry & Measures**
 - Use common vocabulary for comparison, e.g. heavier, taller, full, longest, quickest
 - Begin to measure length, capacity, weight
 - Recognise coins & notes
 - Use time & ordering vocabulary
 - Tell the time to hour/half-hour
 - Use language of days, weeks, months & years
 - Recognise & name common 2-d and 3-d shapes
 - Order & arrange objects
- Describe position & movement, including half and quarter turns
- **Fractions**
 - Recognise & use $\frac{1}{2}$ & $\frac{1}{4}$

Modern Languages

- NA

Music

- Sing songs
- Play tuned & untuned instruments musically
- Listen & understand live and recorded music
- Make and combine sounds musically

Science

- **Biology**
 - Identify basic plants
 - Identify basic plant parts (roots, leaves, flowers, etc.)
 - Identify & compare common animals
 - Identify & name basic body parts
- **Chemistry**
 - Distinguish between objects & materials
 - Identify & name common materials
 - Describe simple properties of some materials
 - Compare & classify materials
- **Physics**
 - Observe weather associated with changes of season

History

- **Key Concepts**
 - Changes in living memory
 - (linked to aspects of national life where appropriate)
- **Key Individuals**
 - Lives of significant historical figures, including comparison of those from different periods: Samuel Peeps, Neil Armstrong
 - Significant local people
- **Key Events**
 - e.g. The Great Fire of London
 - Victorian Seaside
 - Events of local importance

Physical Education

- Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination
- Participate in team games
- Perform dances using simple movement

Religious Education

- God's Great Plan
- Mary, Mother of God
- Families and Celebrations
- Following Jesus
- Resurrection
- Miracles