

St Clare's RC Primary School
 KUW & EAD Medium Term Plan – Summer 1: Weird and Wonderful Creatures

KUW: People & Communities	KUW: The World	KUW: Technology	EAD: Exploring Media and Materials	EAD: Being Imaginative
<p>Children are taught to: Know some of the things that make them unique, and can talk about some of the similarities and differences in relation to friends or family:</p> <ul style="list-style-type: none"> • Pentecost • Baptism <p>Enjoys joining in with family customs and routines.</p> <ul style="list-style-type: none"> • Easter celebrations • Pentecost • St George's Day • Circus role play area (chosen by children) <p>Children talk about past and present events in their own lives and in the lives of family members. They know that other children don't always enjoy the same things, and are sensitive to this.</p> <p>They know about similarities and differences between themselves and others, and among families, communities and traditions.</p>	<p>Children are taught to: Looks closely at similarities, differences, patterns and change.</p> <ul style="list-style-type: none"> • Look at changes in outdoor environment due to Spring <p>Know about similarities and differences in relation to places, objects, materials and living things.</p> <p>Talk about the features of their own immediate environment and how environments might vary from one another.</p> <p>Make observations of animals and plants and explain why some things occur, and talk about changes.</p> <ul style="list-style-type: none"> • Similarities and differences between dinosaur's habitats and our own • Look at minibeasts habitats and talk about the similarities and differences • Look at similarities and differences between dinosaurs • Look at similarities and differences between minibeasts • Talk about carnivores and herbivores 	<p>Children are taught to: Completes a simple program on a computer: Uses ICT hardware to interact with age-appropriate computer software.</p> <ul style="list-style-type: none"> • Use app to draw • Use a range of apps <p>Children recognise that a range of technology is used in places such as homes and schools.</p> <p>They select and use technology for particular purposes.</p> <ul style="list-style-type: none"> • Use camera to take photographs • Use camera to make videos • Use talking tins to record sentences 	<p>Children are taught to: Explores the different sounds of instruments</p> <p>Children sing songs, make music and dance, and experiment with ways of changing them.</p> <ul style="list-style-type: none"> • Have instruments available in CP • Outdoor performance area <p>Understands that different media can be combined to create new effects</p> <p>Manipulates materials to achieve a planned effect</p> <p>Uses simple tools and techniques competently and appropriately</p> <p>Selects appropriate resources and adapts work where necessary</p> <p>Selects tools and techniques needed to shape, assemble and join materials they are using</p> <p>They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p> <ul style="list-style-type: none"> • Use paper mache to make a dinosaur egg - mix colours together to paint it • Range of media available in CP • Weekly creative challenge in CP • Range of resources available in construction area 	<p>Children are taught to: Create simple representations of events, people and objects.</p> <p>Chooses particular colours to use for a purpose.</p> <p>Children use what they have learnt about media and materials in original ways, thinking about uses and purposes.</p> <ul style="list-style-type: none"> • Create own dinosaur egg • Range of media available in CP • Weekly creative challenge in CP • Children to talk about their creations and the process they followed <p>Introduces a storyline or narrative into their play.</p> <p>Plays alongside other children who are engaged in the same theme</p> <p>Plays cooperatively as part of a group to develop and act out a narrative</p> <p>They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.</p> <ul style="list-style-type: none"> • Talk for Writing to encourage use of story language within role-play • Opportunities for story telling e.g. story boxes, puppets, role play, dressing-up

30-50 objectives

40-60 objectives

ELG

Exceeding