

## Music Pupil Progression

	Listening, Appraising and Responding							
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Listening		<ul> <li>Children form</li> </ul>	<ul> <li>Identify</li> </ul>	<ul> <li>Use musical</li> </ul>	<ul> <li>Explain why silence</li> </ul>	• Describe,	<ul> <li>Refine and improve</li> </ul>	
to a	• Children	an opinion to	features when	terminology (pitch,	is used in a piece of	compare and	own work.	
range of	identify if they	express how	listening to music.	duration, dynamics,	music and say what	evaluate music		
high-	like or dislike a	they feel about a		tempo) to describe	effect it has.	using musical	<ul> <li>Evaluate how the</li> </ul>	
quality	piece of music?	piece of music.	<ul> <li>Begin to</li> </ul>	and give opinion on		vocabulary.	venue, occasion and	
live &			associate sounds	a piece of music.	<ul> <li>Start to identify</li> </ul>		purpose affects the	
recorded	<ul> <li>Identify and</li> </ul>	• Recognise	that can be heard		the character of a	• Suggest	way a piece of music	
music	distinguish	repeated	with instruments.	<ul> <li>Evaluate and</li> </ul>	piece of music.	improvements to	is created.	
music	environmental	patterns		improve work,		own or others'		
	sounds?	changing the	<ul> <li>Independently</li> </ul>	explaining how it	<ul> <li>Describe and</li> </ul>	work.	• Compare and	
		speed of the	identify the pulse	has improved and	identify the		contrast the impact	
	• Begin to	beat as temp of	in a piece of music	the reason for	different purposes	$\cdot$ Choose the most	that different	
	describe the	music changes.	and tap along.	improvement.	of music	appropriate tempo	composers from	
	sounds? (e.g.					for a piece of	different times will	
	loud, quiet,	• Tell the	• Listen carefully	• To know that	• Use musical	music.	have had on the	
	high, low, fast,	difference	to recall short	music can be played	terminology (pitch,		people of the time.	
	slow)	between a fast	rhythmic	or listened to for a	duration, timbre,	<ul> <li>Identify and</li> </ul>		
		and slow tempo,	patterns.	variety of purposes	dynamics, tempo) to	begin to evaluate	Analyse features	
	• Begin to	loud and quiet,		(including different	describe a piece of	the features within	within different	
	express how	and high and low	• Begin to	cultures and	music and	different pieces of	pieces of music.	
	music makes	sounds.	recognise changes	periods in history)	composition.	music.	<b>F I I</b>	
	them feel? Can	11	in timbre, tempo,	<b>D</b>			• Evaluate	
	they express	• Hear the pulse	dynamics, and	Recognise a range		Contrast the work	differences in live	
	this through	in a piece music	pitch.	of instruments by		of established	and recorded	
	their actions?	and respond via		ear.			performances	

(e.g. clapping, dancing, painting)	<ul> <li>movement and dance.</li> <li>Describe how sounds are made and changed.</li> <li>Respond to different moods in music and say how a piece of music makes them feel.</li> </ul>	<ul> <li>Recognise and name different instruments by sight.</li> <li>Evaluate and improve individuals work and give reasons.</li> <li>Listen to simple inter-related dimensions of music.</li> <li>Verbally recall what they have heard with simple vocabulary - loud, soft, high, low</li> </ul>	<ul> <li>Internalise the pulse in a piece of music.</li> <li>Identify the features within a piece of music.</li> <li>Begin to compare different kinds of music.</li> <li>Recognise differences between music of different times and cultures.</li> </ul>		composers and show preferences.	
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				Composing			
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Create sounds and music using the interrelated dimensions of music	<ul> <li>Make a range of sounds with their voice.</li> <li>Make a range of sounds with instruments.</li> <li>Represent sounds pictorially.</li> </ul>	<ul> <li>Make a range of sounds with their voice, improvising simple vocal chants.</li> <li>Make a range of sounds with instruments to help make a story (e.g. rainmaker)</li> <li>Combine vocal and instrumental sounds, retaining and recalling rhythm while performing for others.</li> <li>Represent sounds pictorially e.g.</li> </ul>	<ul> <li>Order sounds to create a starting point, middle and end.</li> <li>Represent sounds pictorially with increasing relevance (3 dot notation).</li> <li>Choose sounds to achieve an effect (including use of technology- IPADs)?</li> <li>Begin to compose short melodic patterns using two or three notes (tuned instruments/voice)</li> </ul>	<ul> <li>Create repeated patterns using a range of instruments.</li> <li>Combine different sounds to create a specific mood or feeling.</li> <li>Understand how the use of tempo can provide contrast within a piece of music.</li> <li>Begin to read and write musical notation.</li> <li>Use silent beats for effect (rests).</li> </ul>	<ul> <li>Use notations to record and interpret sequences of pitches.</li> <li>Use notations to record compositions in a small group or on their own.</li> <li>Use notation in a performance.</li> </ul>	<ul> <li>Begin to use standard notation.</li> <li>Use their notations to record groups of pitches (chords).</li> <li>Choose the most appropriate tempo for a piece of music.</li> <li>Use technology to compose music which meets a specific criterion.</li> </ul>	<ul> <li>Recognise that different forms of notation serve different purposes.</li> <li>Combine groups of beats.</li> <li>Use a variety of different musical devices in composition (e.g. melody, rhythms and chords).</li> </ul>

	• Make a sequence of sounds for a purpose using a few notes.	<ul> <li>Create short, rhythmic patterns</li> <li>sequences of long and short sounds.</li> <li>Selective in the control use of an instrument to create an intended effect.</li> <li>Create own symbols to represent sounds.</li> <li>Choose sounds to create an effect on the listener (e.g. scary, exciting, happy etc.)</li> </ul>	<ul> <li>Combine different inter- related dimensions of music (e.g. fast/slow, high/low, loud/soft) in composition.</li> </ul>			
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## Performing

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		<ul> <li>Follow the</li> </ul>	<ul> <li>Sing songs from</li> </ul>	<ul> <li>Perform a simple</li> </ul>	<ul> <li>Sing and use</li> </ul>	<ul> <li>Begin to sing a</li> </ul>
$\cdot$ Use voices to	$\cdot$ Children use their	melody using	memory with	part of an	understanding of	harmony part.
speak/sing/chant.	voice to speak, sing,	voices or an	increasing	ensemble	meaning to add	
• Children join in	chant, or rhyme.	instrument.	expression, accuracy, and	rhythmically.	expression.	• Begin to perform using notations.
with singing.	<ul> <li>Join in with singing collectively</li> </ul>	<ul> <li>Sing songs as an ensemble</li> </ul>	fluency.	<ul> <li>Sing songs from memory with</li> </ul>	<ul> <li>Perform 'by ear' and from simple</li> </ul>	• Take the lead in a
• Clap repeated	at the same set	following the	• Maintain a	increasing	notations.	performance.
short rhythmic	pitch.	tune (melody)	simple part within	expression,		
patterns.		well.	an ensemble.	accuracy, and	• Improvise	• Take on a solo
<b>–</b>	• Clap or sing short			fluency.	within a group	part.
• Experiment	rhythmic patterns	• Perform in an	<ul> <li>Play notes on</li> </ul>		using melodic and	
creating sounds	(call & response)	ensemble with	tuned and un-	• Improvise using	rhythmic phrases.	<ul> <li>Provide rhythmic</li> </ul>
with different		instructions from	tuned instruments	repeated patterns		support.
instruments.	<ul> <li>Experiment</li> </ul>	the leader (e.g.	with increasing	with increasing	<ul> <li>Recognise and</li> </ul>	
	creating sounds	hand signals to	clarity and	accuracy and	use basic	<ul> <li>Perform parts</li> </ul>
	with different	indicate pitch and	accuracy.	fluency.	structural forms	from memory.
	instruments.	duration of			e.g. rounds,	
		notes).	<ul> <li>Improvise</li> </ul>		variations, rondo	
			(including call and		form.	
		<ul> <li>Play simple</li> </ul>	response) within a			
		rhythmic	group using voice.		• Maintain apart	
		patterns on an			whilst others are	
		instrument.	• Collaborate with		performing their	
			peers to create a		part.	
		• Sing/clap a	piece of music.			
		pulse increasing	'		• Work as a group	
		. 5			to perform a	

or decreasing in	piece of music,
tempo.	adjusting
	dynamics and
<ul> <li>Some control</li> </ul>	pitch
when playing	
instruments.	• Play a simple
	chord progression
<ul> <li>Perform musical</li> </ul>	with accuracy and
patterns keeping	fluency.
a steady pulse.	