

# St Cuthbert's Catholic Primary School

## Curriculum Intent

At St Cuthbert's Catholic Primary School, our Art & Design curriculum aims to:

- stimulate creativity and imagination
- support children in learning how to master basic skills
- explore how art reflects and shapes our history
- develop originality and appreciation
- nurture human creativity

Our scheme of work aims to inspire all children to develop their **confidence** and use **self-belief** to experiment and invent their own works of art. All children, including those with SEND needs, will access an adaptive curriculum to become proficient in drawing, painting, sculpture and other art, craft and design techniques. Throughout the year children will have the opportunity to develop their ability, nurture their talents and interests and express their ideas and thoughts through art.

## Implementation

As a school within Bishop Hogarth Catholic Education Trust, we teach a scheme of work designed by a transition team of our primary school staff working with subject specialists from our secondary schools. This means our curriculum has been designed to ensure clear progression in the acquisition of knowledge and key skills, building on pupil's prior learning. This enables our curriculum to ensure that progression is clearly mapped from Early Years to the end of Key Stage 3.

We teach our Art on a half-termly schedule, linking to our work in Science, History or Geography to give children the opportunity to make meaningful links and expand their understanding. We model techniques and skills across all key stages; explicitly teaching vocabulary, analysis and evaluation which the children apply to their work in art and across the wider curriculum. The children have their own sketchbook, which they continue to add to as they move through the school. A key part of our art teaching introduces children to a range of artists and styles, utilising virtual tours of museums and galleries as well as making use of local resources.

*"Every child is an artist. The problem is how to remain an artist once we grow up."*

*- Pablo Picasso*

Carefully mapped skills progression ensures that skills are built upon in each phase of learning and an end point of skill acquisition is transparent across each phase. Our

Progression of Skills is split into 5 strands of learning which covers the Statutory Framework for Early Years and the National Curriculum.

These areas are:

- Artists and Artwork
- Printing
- Sculpture and Collage
- Painting
- Drawing

The study of artists and artworks and the skill of thinking like an artist underpins curriculum understanding. Knowledge and understanding of the formal elements, which underpin the concept of Art and Design are woven through each strand in learning, ensuring that fundamental knowledge and the language of art and design are regularly revisited. Each strand of skills progression offers example content as well as tier 2 and 3 vocabulary, ensuring that core knowledge and skills are revisited and built upon regularly. Where required, specific skills may be taught separately.

The underpinning formal elements are:



## **Impact**

When pupils leave our school, they will have explored and developed a wide range of skills in a relevant, creative context and will have developed a creative identity and basic artistic skills that they will be well equipped to use within further education and their life experiences. Our children will have developed their creative skills across a range of media and will be equipped with a range of knowledge and skills. Children will have a firm foundation of knowledge and skills on which they will be able to build as they progress into Key Stage 3.