

Year 2 Topic Overview

| Term | Topic | Subject focus | Memorable experience and Innovate challenge | Art and Design | Design Technology | Geography | History | Science |
|------|-----------------------------|--------------------------------|---|--|---|---|---|---|
| 1 | Towers, Tunnels and Turrets | Design & technology History | Visit a local castle Make a fortress for the Three Little Pigs | Sculpture using natural materials | Making models of towers, bridges and tunnels | Amazing structures around the world; Towers and bridges in the local area | Castles and castle life; Significant individuals - Isambard Kingdom Brunel | Living things and their habitats; Use of everyday materials; Working scientifically |
| 2 | Street Detectives | History | Walk around the local community Improve the local area | Famous local artists; Drawing, painting or collaging views from the local area | Selecting tools and materials; Baking; Sign making; Designing buildings | Fieldwork in the local area; Human and physical features; Using and making maps with keys; Looking at aerial images | Changes within living memory; Significant people, places and events in local area | Identifying and comparing everyday materials; Identifying plants in the local area |

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| 3 | Bounce | PE | Visit a soft play area/Session with a local sports team Organise a sports day for grown ups | Sculpture | Materials and mechanisms | Discrete | Significant individuals - Sporting heroes | Everyday materials; Forces; The importance of exercise |
| 4 | Coastline Beach hut | Geography | Visit a marina/boat yard/RNLI station/boating lake Find pirate treasure | Observational drawing; Printing | Mechanisms; Structures | Using and making maps; Location knowledge; Using and giving directions | Significant historical people - Captain James Cook, Grace Darling; Famous pirates | Everyday materials; Working scientifically |
| 5 | Wriggle and Crawl | Science | Visit a woodland, grassland, heath, fen or wetland Minibeast life cycle animation | Observational drawing; Model making | Origins of food; Selecting natural materials | Fieldwork | Discrete | Living things and their habitats; Animals, including humans; Working scientifically |