

# YEAR THREE

SPRING  
TERM

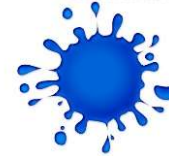
## Topic/Theme

Observational drawings and painting of fossils developed into print.

## Influences



Japanese printmakers and palaeontologist Robert Hooke



## Knowledge and skills for this unit.

### Exploring and Developing Ideas

- Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.
- Question and make thoughtful observations about starting points and select ideas to use in their work.

### Drawing

- Experiment with ways in which surface detail can be added to drawings, (e.g. use grades of pencil, biro, charcoal and chalk).
- Use journals to collect and record visual information from different sources.
- Draw for a sustained period of time at an appropriate level.
- Make marks and lines with a wide range of drawing implements e.g. charcoal, pencil, crayon, chalk pastels, pens etc.
- Experiment with different grades of pencil and other implements to create lines and marks.
- Experiment with different grades of pencil and other implements to draw different forms and shapes.
- Begin to show an awareness of objects having a third dimension, (e.g. achieved by shading).
- Experiment with different grades of pencil and other implements to achieve variations in tone.
- Create textures with a wide range of drawing implements (such as oil and chalk pastel).

### Painting

- Experiment with different effects and textures in paint.
- Work on a range of scales e.g. thin brush on small picture etc.
- Create different effects and textures with paint according to what they need for the task.

### Printing

- Create printing blocks using a relief or impressed method.
- Create repeating patterns.
- Print with two colour overlays.

### Evaluating Review

- Annotate work in journal.
- Compare ideas, methods and approaches in their own and others' work and say what they think and feel about it.
- Adapt their work according to their views and describe how they might develop it further.

## Vocabulary

**Artist, explore, create, style,** observe, purpose, compare, adapt, accurate, annotate.

**Observation, control, tone, media, light/ dark, pattern, shape,** positioning, marks, features, viewfinder, frame, image, plan, techniques.

**Particular effects, mixing, warm/cool colours, express, hues, texture, observed, emotion, primary/secondary colours, specific, represent, appropriate**

**Printing, texture, pattern, layering, effect, research, techniques, colour, materials**