

YEAR FOUR

**SUMMER
TERM**

Topic/Theme

**Drawing and painting: developed
into abstract textured paintings.**

Influences



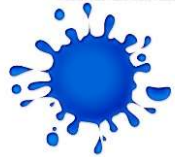
John
Constable

Katsushika
Hokusai



Claude
Monet

Adriana
Brinsmead-Stockham



Knowledge and skills for this unit.

Exploring and Developing Ideas

- Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.
- Question and make thoughtful observations about starting points and select ideas to use in their work

Drawing

- Experiment with ways in which surface detail can be added to drawings.
- Use journals to collect and record visual information from different sources.
- Draw for a sustained period of time at an appropriate level.
- Make marks and lines with a wide range of drawing implements e.g. charcoal, pencil, crayon, chalk pastels, pens etc.
- Experiment with different grades of pencil and other implements (*such as biro, charcoal and chalk*) to create lines and marks.
- Experiment with different grades of pencil and other implements to draw different forms and shapes.
- Begin to show an awareness of objects having a third dimension.
- Experiment with different grades of pencil and other implements to achieve variations in tone.
- Create textures with a wide range of drawing implements (*such as oil and chalk pastel*).

Painting

- Experiment with different effects and textures including blocking in colour, washes, thickened paint creating textural effects.
- Work on a range of scales e.g. thin brush on small picture etc.
- Create different effects and textures with paint according to what they need for the task.

Evaluating Review

- Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them.
- Adapt their work according to their views and describe how they might develop it further.
- Annotate work in journal.

Vocabulary

Artist, explore, create, style, observe, purpose, compare, adapt, accurate, annotate.

Observation, control, tone, media, light/dark, **pattern, shape,** positioning, marks, features, viewfinder, frame, image, plan, techniques.

Particular effects, mixing, warm/cool colours, express, hues, texture, observed, emotion, primary/secondary colours, specific, represent, appropriate

